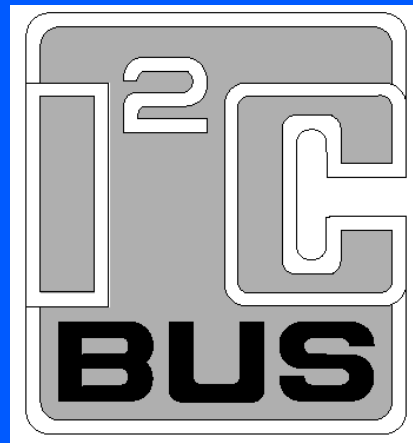


DesignCon 2003  
TecForum  
I<sup>2</sup>C Bus Overview  
January 27 2003



**Philips Semiconductors**

Jean Marc Irazabal –Technical Marketing Manager for I<sup>2</sup>C Devices

Steve Blozis –International Product Manager for I<sup>2</sup>C Devices

# Agenda

- **1<sup>st</sup> Hour**
  - **Serial Bus Overview**
  - **I<sup>2</sup>C Theory Of Operation**
- **2<sup>nd</sup> Hour**
  - **Overcoming Previous Limitations**
  - **I<sup>2</sup>C Development Tools and Evaluation Board**
- **3<sup>rd</sup> Hour**
  - **SMBus and IPMI Overview**
  - **I<sup>2</sup>C Device Overview**
  - **I<sup>2</sup>C Patent and Legal Information**
  - **Q & A**

**Slide speaker notes are included in AN10216 I<sup>2</sup>C Manual**

# 1<sup>st</sup> Hour

# Serial Bus Overview

Communications

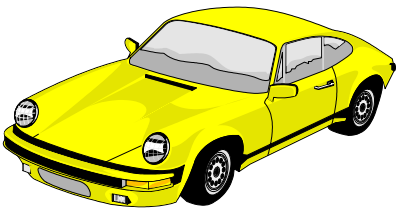


**USB**  
UNIVERSAL SERIAL BUS

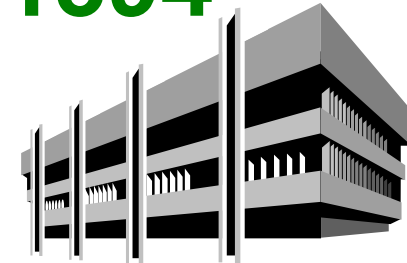


Consumer

Automotive

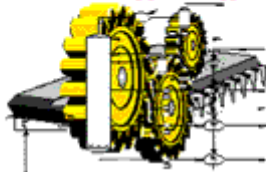


IEEE1394

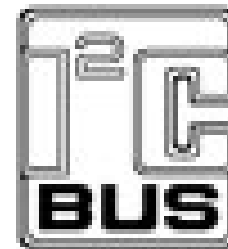


UART

**CAN**  
CONTROLLER AREA NETWORK

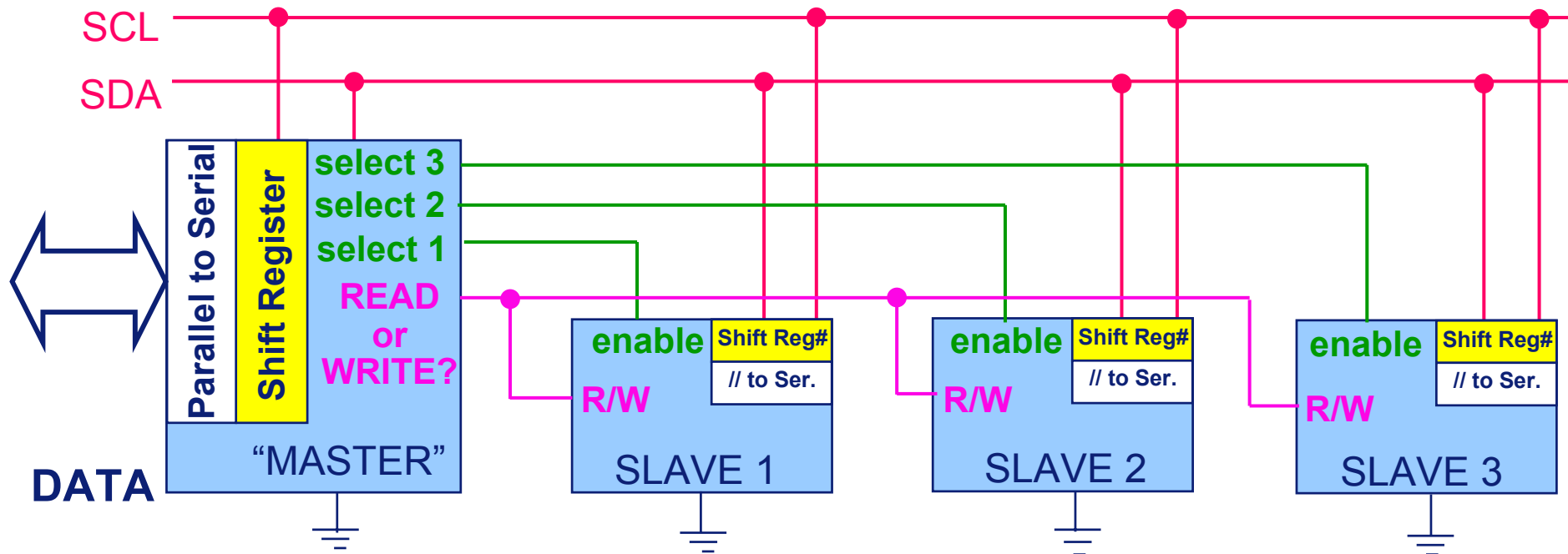


SPI



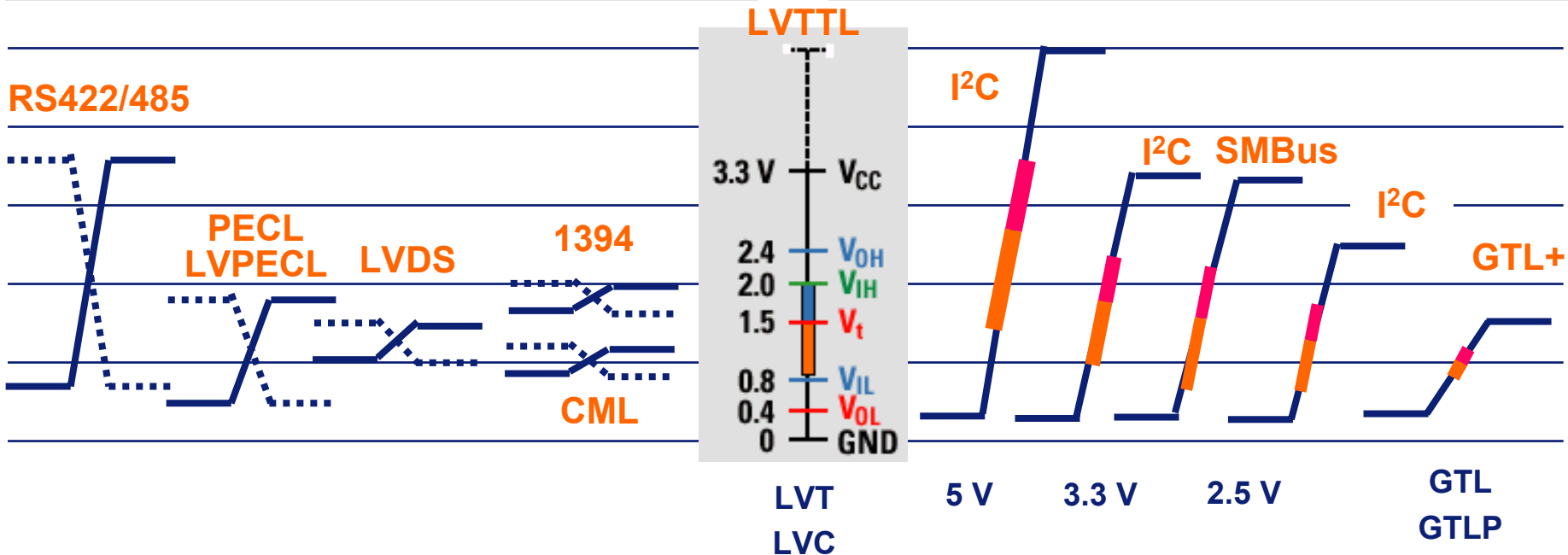
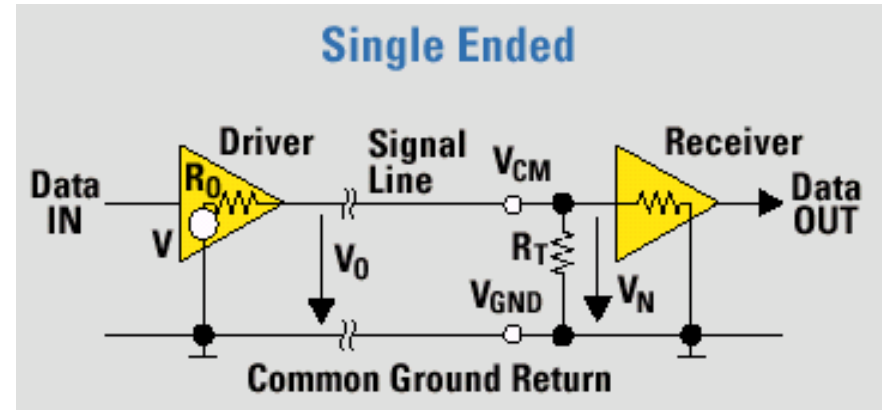
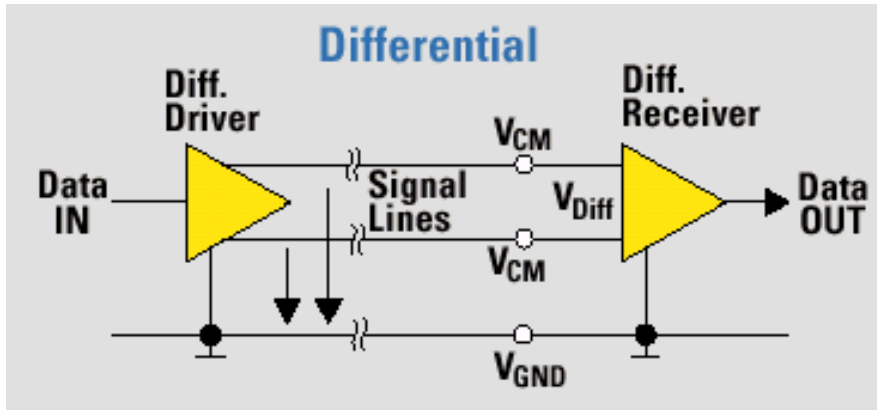
Industrial

# General concept for Serial communications

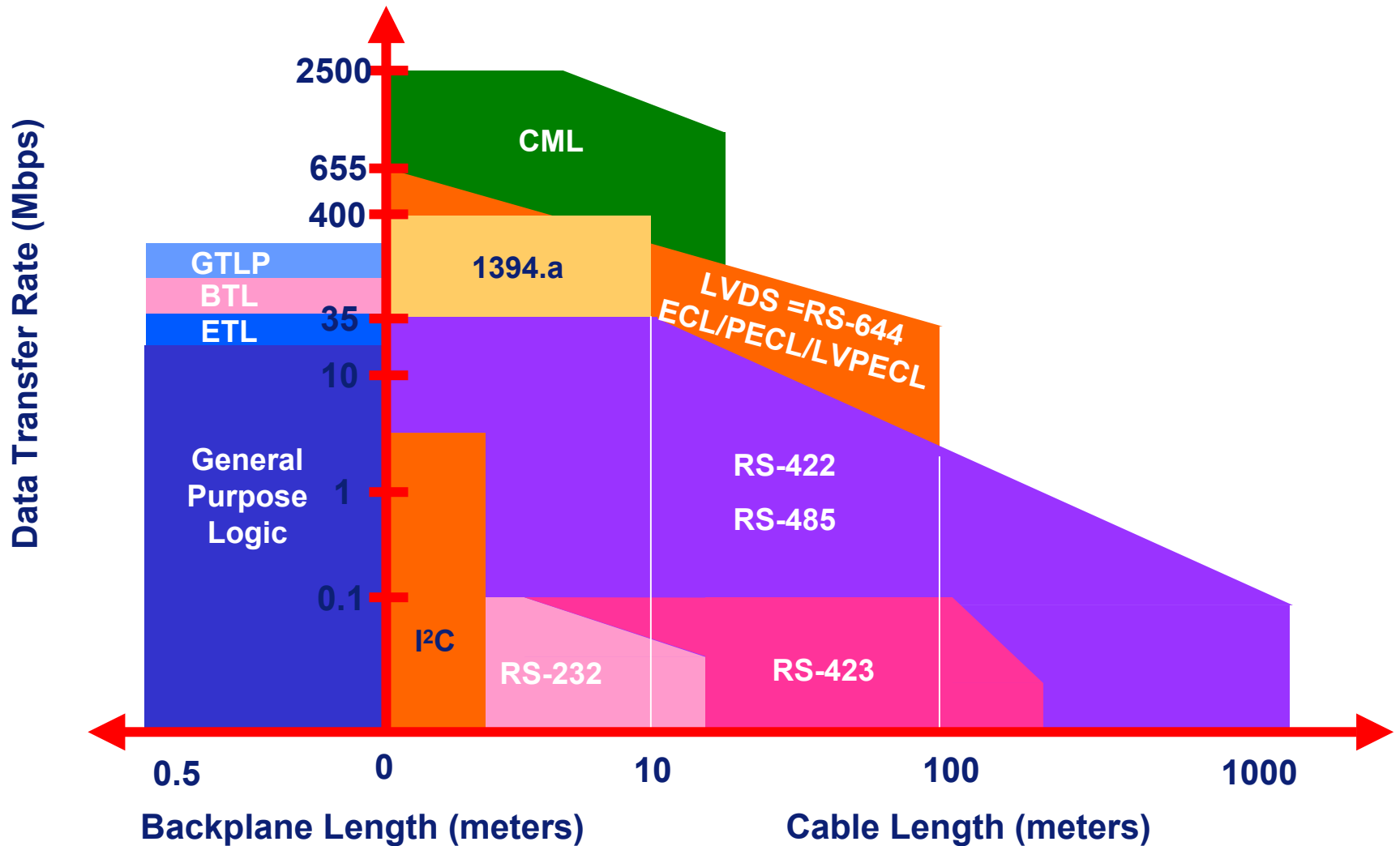


- A point to point communication does not require a Select control signal
- An asynchronous communication does not have a Clock signal
- Data, Select and R/W signals can share the same line, depending on the protocol
- Notice that Slave 1 cannot communicate with Slave 2 or 3 (except via the 'master')  
Only the 'master' can start communicating. Slaves can 'only speak when spoken to'

# Typical Signaling Characteristics



# Transmission Standards





# Speed of various connectivity methods (bits/sec)

|   |                                 |
|---|---------------------------------|
| <b>CAN (1 Wire)</b>                             | <b>33 kHz (typ)</b>             |
| <b>I<sup>2</sup>C ('Industrial', and SMBus)</b> | <b>100 kHz</b>                  |
| <b>SPI</b>                                      | <b>110 kHz (original speed)</b> |
| <b>CAN (fault tolerant)</b>                     | <b>125 kHz</b>                  |
| <b>I<sup>2</sup>C</b>                           | <b>400 kHz</b>                  |
| <b>CAN (high speed)</b>                         | <b>1 MHz</b>                    |
| <b>I<sup>2</sup>C 'High Speed mode'</b>         | <b>3.4 MHz</b>                  |
| <b>USB (1.1)</b>                                | <b>1.5 MHz or 12 MHz</b>        |
| <b>SCSI (parallel bus)</b>                      | <b>40 MHz</b>                   |
| <b>Fast SCSI</b>                                | <b>8-80 MHz</b>                 |
| <b>Ultra SCSI-3</b>                             | <b>18-160 MHz</b>               |
| <b>Firewire / IEEE1394</b>                      | <b>400 MHz</b>                  |
| <b>Hi-Speed USB (2.0)</b>                       | <b>480 MHz</b>                  |

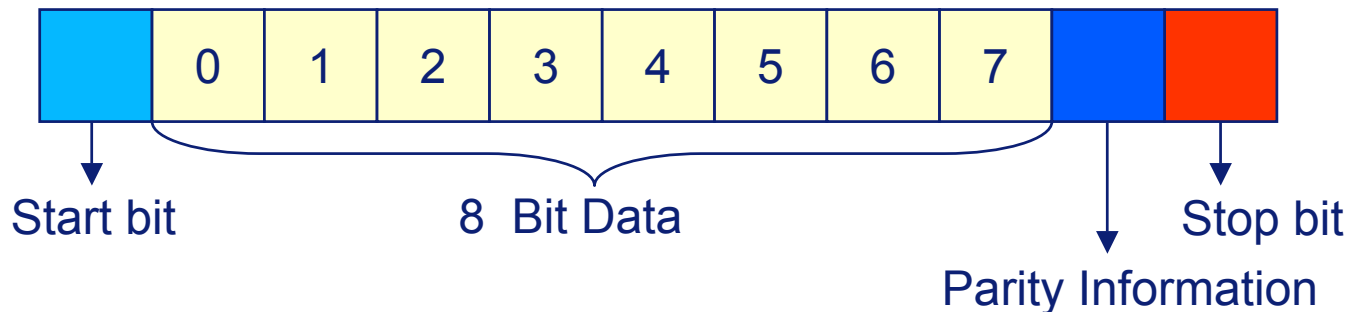
# Bus characteristics compared

| Bus                           | Data rate<br>(bits / sec) | Length<br>(meters) | Length limiting factor                              | Nodes<br>Typ.number | Node number<br>limiting factor                      |
|-------------------------------|---------------------------|--------------------|---|---------------------|---|
| <b>I<sup>2</sup>C</b>         | <b>400k</b>               | <b>2</b>           | wiring capacitance                                  | <b>20</b>           | 400pF max   |
| I <sup>2</sup> C with buffer  | <b>400k</b>               | <b>100</b>         | propagation delays                                  | <b>any</b>          | no limit  |
| I <sup>2</sup> C high speed   | <b>3.4M</b>               | <b>0.5</b>         | wiring capacitance                                  | <b>5</b>            | 100pF max   |
| <b>CAN</b> 1 wire             | <b>33k</b>                | <b>100</b>         | total capacitance                                   | <b>32</b>           | load resistance and<br>transceiver current<br>drive |
| <b>CAN</b> differential       | <b>5k</b>                 | <b>10km</b>        | propagation delays                                  | <b>100</b>          |   |
|                               | <b>125k</b>               | <b>500</b>         |   |                     |   |
|                               | <b>1M</b>                 | <b>40</b>          |   |                     |   |
| <b>USB</b> (low -speed, 1.1)  | <b>1.5M</b>               | <b>3</b>           | cable specs   | <b>2</b>            | bus specs   |
| <b>USB</b> (full -speed, 1.1) | <b>1.5/12M</b>            | <b>25</b>          | 5 cables linking 6 nodes<br>(5m cable node to node) | <b>127</b>          | bus and hub specs                                   |
| <b>Hi-Speed USB</b> (2.0)     | <b>480M</b>               |                    |   |                     |   |
| <b>IEEE-1394</b>              | <b>100 to 400M+</b>       | <b>72</b>          | 16 hops, 4.5M each                                  | <b>63</b>           | 6-bit address                                       |

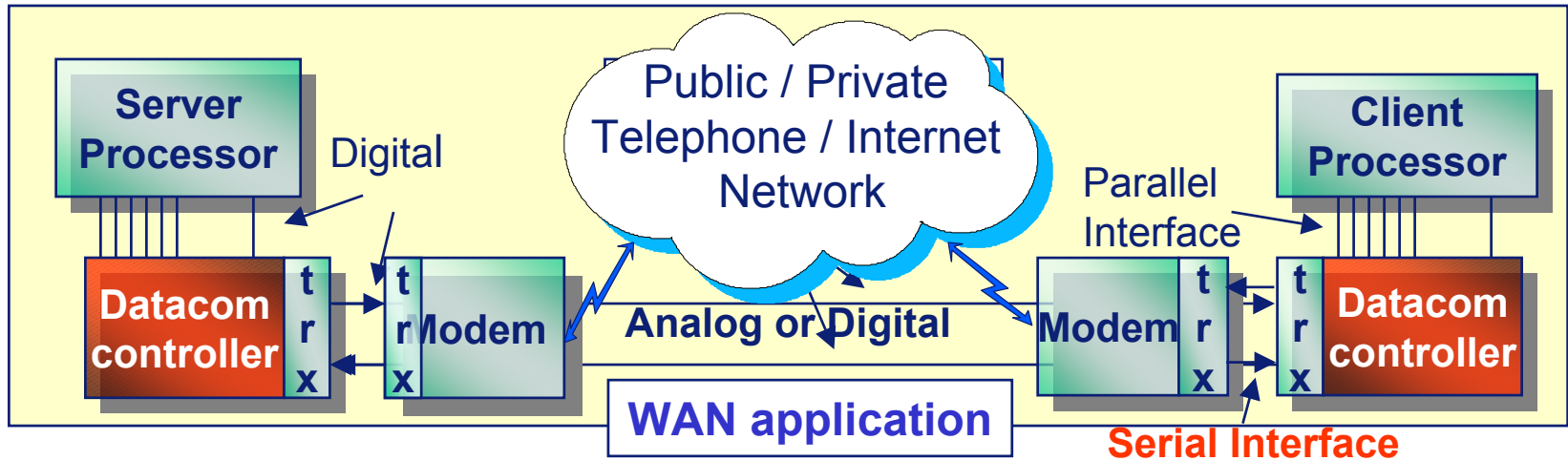
# What is UART?

(Universal Asynchronous Receiver Transmitter)

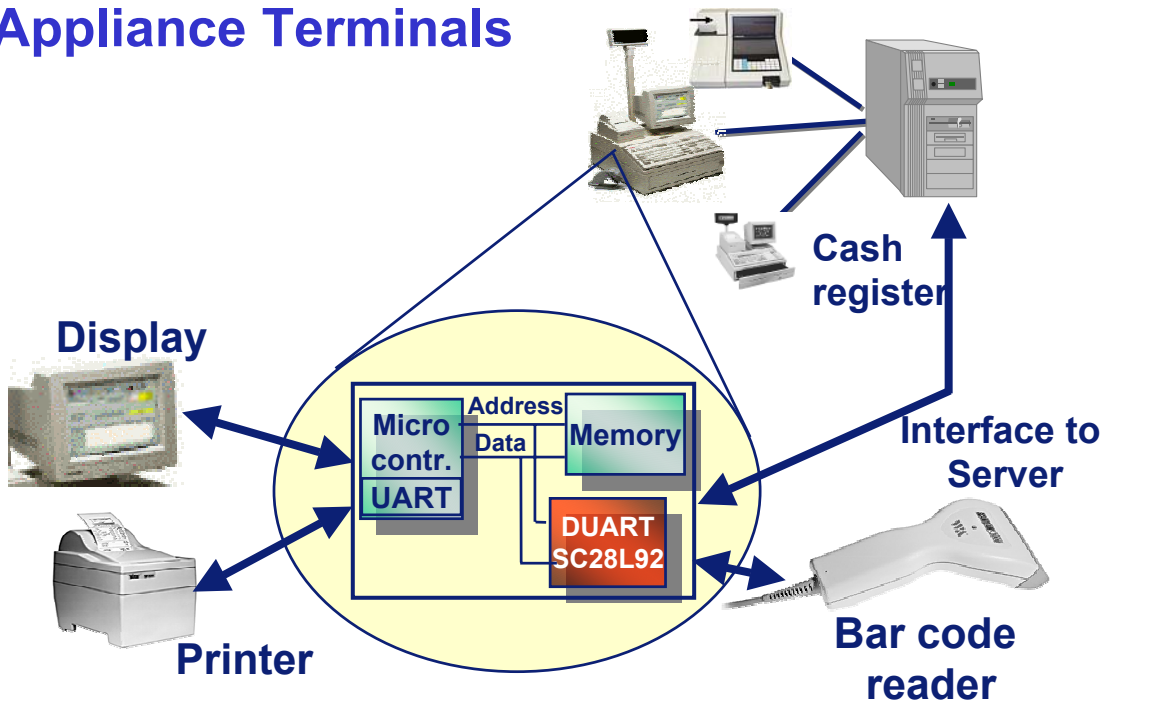
- Communication standard implemented in the 60's.
- Simple, universal, well understood and well supported.
- Slow speed communication standard: up to 1 Mbits/s
- Asynchronous means that the data clock is not included in the data: Sender and Receiver must agree on timing parameters in advance.
- “Start” and “Stop” bits indicates the data to be sent
- Parity information can also be sent



# UART - Applications



## Appliance Terminals

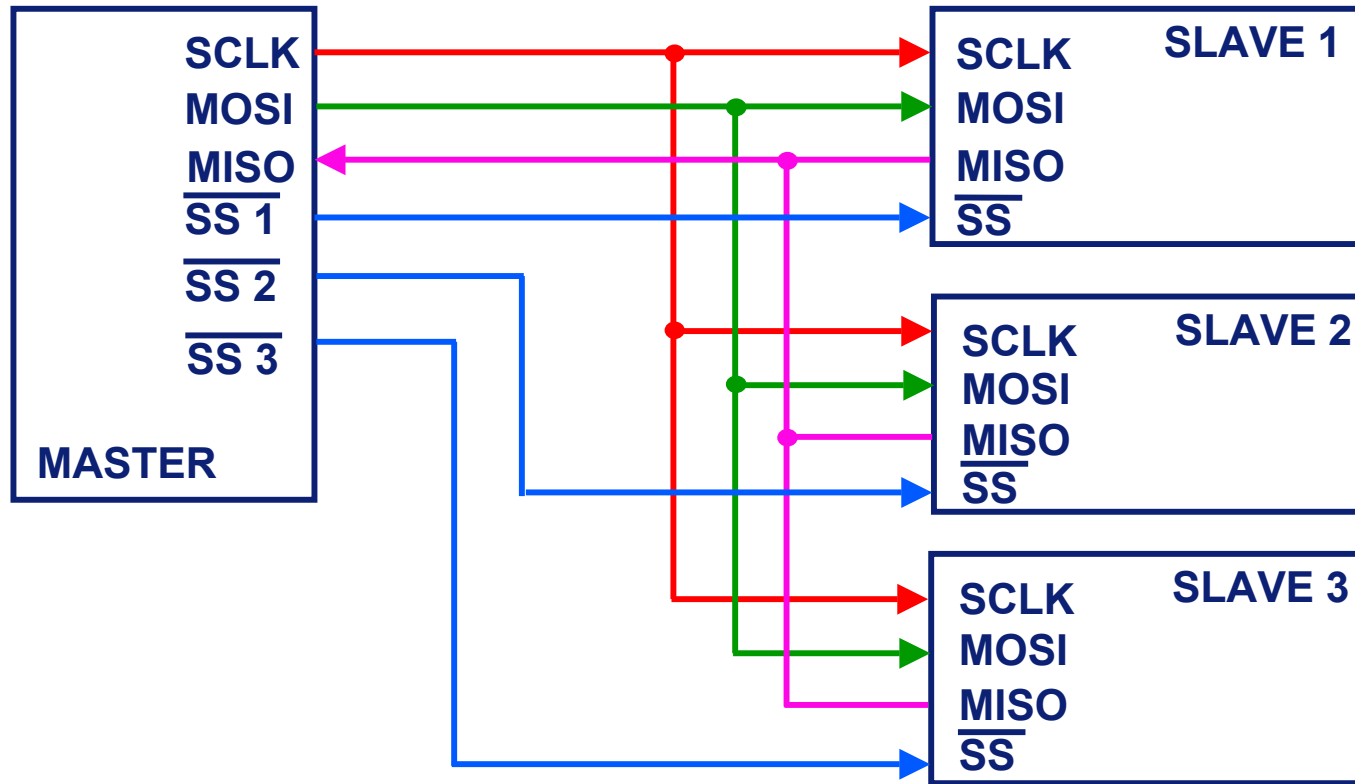


- Entertainment
- Home Security
- Robotics
- Automotive
- Cellular
- Medical

# What is SPI?

- Serial Peripheral Interface (SPI) is a 4-wire full-duplex synchronous serial data link:
  - SCLK: Serial Clock
  - MOSI: Master Out Slave In - Data from Master to Slave
  - MISO: Master In Slave Out - Data from Slave to Master
  - SS: Slave Select
- Originally developed by Motorola
- Used for connecting peripherals to each other and to microprocessors
- Shift register that serially transmits data to other SPI devices
- Actually a “3 + n” wire interface with n = number of devices
- Only one master active at a time
- Various Speed transfers (function of the system clock)

# SPI - How are the connected devices recognized?

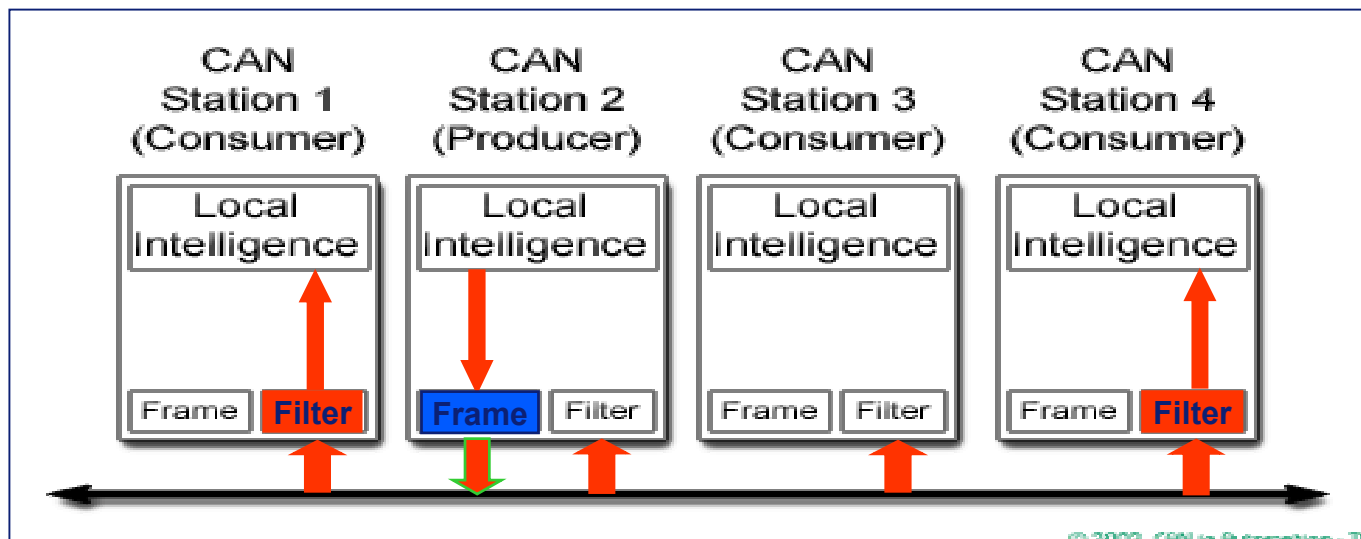


- Simple transfer scheme, 8 or 16 bits
- Allows many devices to use SPI through the addition of a shift register
- Full duplex communications
- Number of wires proportional to the number of devices in the bus



# What is CAN ? (Controller Area Network)

- Proposed by Bosch with automotive applications in mind (and promoted by CIA - of Germany - for industrial applications)
- Relatively complex coding of the messages
- Relatively accurate and (usually) fixed timing
- All modules participate in every communication
- Content-oriented (message) addressing scheme



# CAN protocol

Start Of Frame

Identifier

Remote Transmission Request

Identifier Extension

Data Length Code

Data

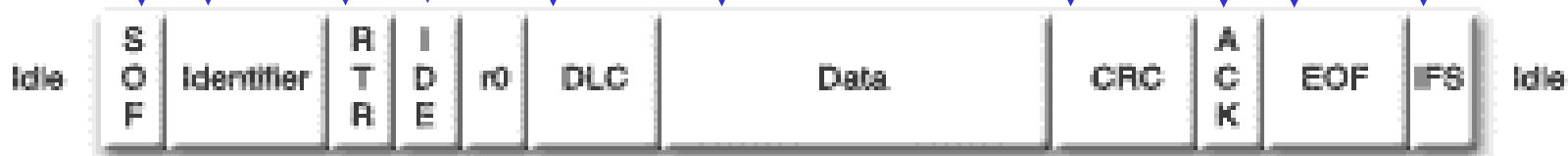
Cyclic Redundancy Check

Acknowledge

End Of Frame

Intermission Frame

Space



- Very intelligent controller requested to generate such protocol





# CAN Bus Advantages

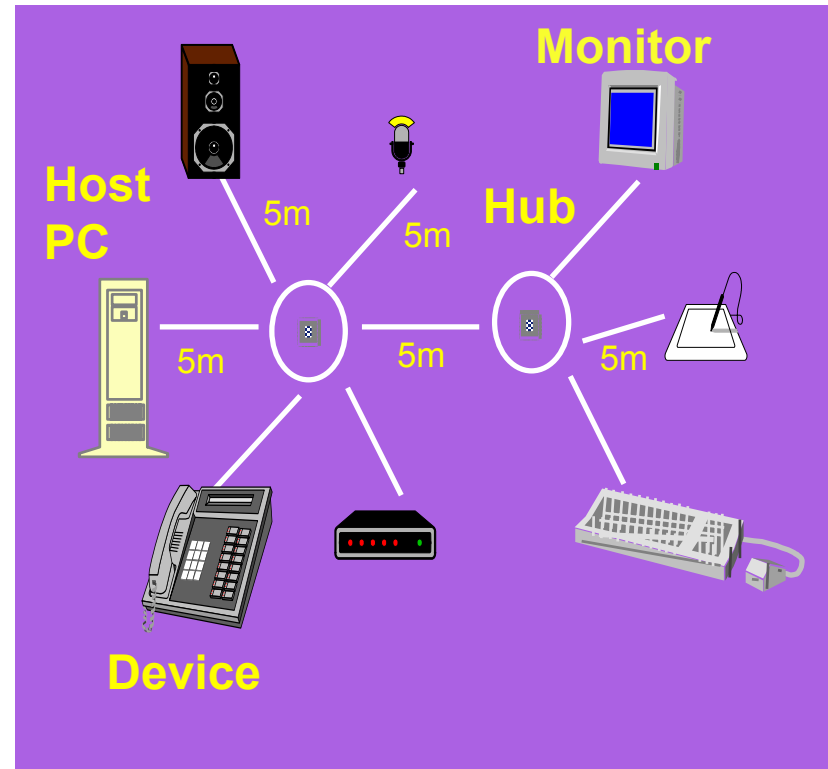
- Accepted standard for Automotive and industrial applications
  - interfacing between various vendors easier to implement
- Freedom to select suitable hardware
  - differential or 1 wire bus
- Secure communications, high Level of error detection
  - 15 bit CRC messages (Cyclic Redundancy Check)
  - Reporting / logging
  - Faulty devices can disconnect themselves
  - Low latency time
  - Configuration flexibility
- High degree of EMC immunity (when using Si-On-Insulator technology)

# What is USB ? (Universal Serial Bus)

- Originally a standard for connecting PCs to peripherals
- Defined by Intel, Microsoft, ...
- Intended to replace the large number of legacy ports in the PC
- Single master (= Host) system with up to 127 peripherals
- Simple plug and play; no need to open the PC
- Standardized plugs, ports, cables
- Has over 99% penetration on all new PCs
- Adapting to new requirements for flexibility of Host function
  - New Hardware/Software allows dynamic exchanging of Host/Slave roles
  - PC is no longer the only system Host. Can be a camera or a printer.

# USB Topology (original concept, USB1.1, USB2.0)

- **Host**
  - One PC host per system
  - Provides power to peripherals
- **Hub**
  - Provides ports for connecting more peripheral devices.
  - Provides power, terminations
  - External supply or Bus Powered
- **Device, Interfaces and Endpoints**
  - Device is a collection of data interface(s)
  - Interface is a collection of endpoints (data channels)
  - Endpoint associated with FIFO(s) - for data I/O interfacing



# USB Bus Advantages

- Hot pluggable, no need to open cabinets
- Automatic configuration
- Up to 127 devices can be connected together
- Push for USB to become THE standard on PCs
  - standard for iMac, supported by Windows, now on > 99% of PCs
- Interfaces (bridges) to other communication channels exist
  - USB to serial port (serial port vanishing from laptops)
  - USB to IrDA or to Ethernet
- Extreme volumes force down IC and hardware prices
- Protocol is evolving fast

# Versions of USB specification

- **USB 1.1**
  - Established, large PC peripheral markets
  - Well controlled hardware, special 4-pin plugs/sockets
  - 12Mbits/sec (normal) or 1.5Mbits/sec (low speed) data rate
- **USB 2.0**
  - Challenging IEEE1394/Firewire for video possibilities
  - 480 MHz clock for Hi-Speed means it's real "UHF" transmission
  - Hi-Speed option needs more complex chip hardware and software
  - Hi-Speed component prices about x 2 compared to full speed



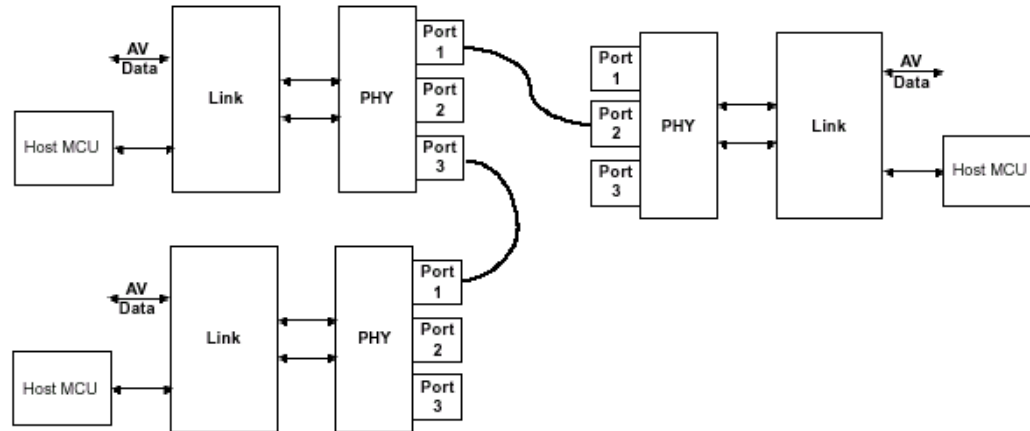
- **USB "OTG" (On The Go) Supplement**
  - New hardware - smaller 5-pin plugs/sockets
  - Lower power (reduced or no bus-powering)

# What is IEEE1394 ?

- A bus standard devised to handle the high data throughput requirements of MPEG-2 and DVD
  - Video requires constant transfer rates with guaranteed bandwidth
  - Data rates 100, 200, 400 Mbits/sec and looking to 3.2 Gb/s
- Also known as “Firewire” bus (registered trademark of Apple)
- Automatically re-configures itself as each device is added
  - True plug & play
  - Hot-plugging of devices allowed
- Up to 63 devices, 4.5 m cable ‘hops’, with max. 16 hops
- Bandwidth guaranteed

# 1394 Topology

Multiple Nodes interconnected with a multiple twisted-pair cable



- Physical layer

- Analog interface to the cable
- Simple repeater
- Performs bus arbitration

- Link layer

- Assembles and dis-assembles bus packets
- Handles response and acknowledgment functions

- Host controller

- Implements higher levels of the protocol

# What is I<sup>2</sup>C ? (Inter-IC)



- Originally, bus defined by Philips providing a simple way to talk between IC's by using a minimum number of pins
- A set of specifications to build a simple universal bus guaranteeing compatibility of parts (ICs) from different manufacturers:
  - Simple Hardware standards
  - Simple Software protocol standard
- No specific wiring or connectors - most often it's just PCB tracks
- Has become a recognised standard throughout our industry and is used now by ALL major IC manufacturers





# I<sup>2</sup>C Bus - Software

- Simple procedures that allow communication to start, to achieve data transfer, and to stop
  - Described in the Philips protocol (rules)
  - Message serial data format is very simple
  - Often generated by simple software in general purpose micro
  - Dedicated peripheral devices contain a complete interface
  - Multi-master capable with arbitration feature
- Each IC on the bus is identified by its own address code
  - Address has to be unique
- The master IC that initiates communication provides the clock signal (SCL)
  - There is a maximum clock frequency but NO MINIMUM SPEED

# How are the connected devices recognized?



- Master device 'polls' used a specific unique identification or "addresses" that the designer has included in the system
- Devices with Master capability can identify themselves to other specific Master devices and advise their own specific address and functionality
  - Allows designers to build 'plug and play' systems
  - Bus speed can be different for each device, only a maximum limit
- Only two devices exchange data during one 'conversation'

# Pros and Cons of the different buses

| UART   | CAN   | USB   | SPI   | I <sup>2</sup> C   |
|--|---|---|---|--|
| <ul style="list-style-type: none"> <li>• Well Known</li> <li>• Cost effective</li> <li>• Simple</li> </ul> | <ul style="list-style-type: none"> <li>• Secure</li> <li>• Fast</li> </ul>  | <ul style="list-style-type: none"> <li>• Fast</li> <li>• Plug&amp;Play HW</li> <li>• Simple</li> <li>• Low cost</li> </ul>              | <ul style="list-style-type: none"> <li>• Fast</li> <li>• Universally accepted</li> <li>• Low cost</li> <li>• Large Portfolio</li> </ul> | <ul style="list-style-type: none"> <li>• Simple</li> <li>• Well known</li> <li>• Universally accepted</li> <li>• Plug&amp;Play</li> <li>• Large portfolio</li> <li>• Cost effective</li> </ul> |
| <ul style="list-style-type: none"> <li>• Limited functionality</li> <li>• Point to Point</li> </ul>        | <ul style="list-style-type: none"> <li>• Complex</li> <li>• Automotive oriented</li> <li>• Limited portfolio</li> <li>• Expensive firmware</li> </ul> | <ul style="list-style-type: none"> <li>• Powerful master required</li> <li>• No Plug&amp;Play SW - Specific drivers required</li> </ul> | <ul style="list-style-type: none"> <li>• No Plug&amp;Play HW</li> <li>• No “fixed” standard</li> </ul>                                  | <ul style="list-style-type: none"> <li>• Limited speed</li> </ul>  |

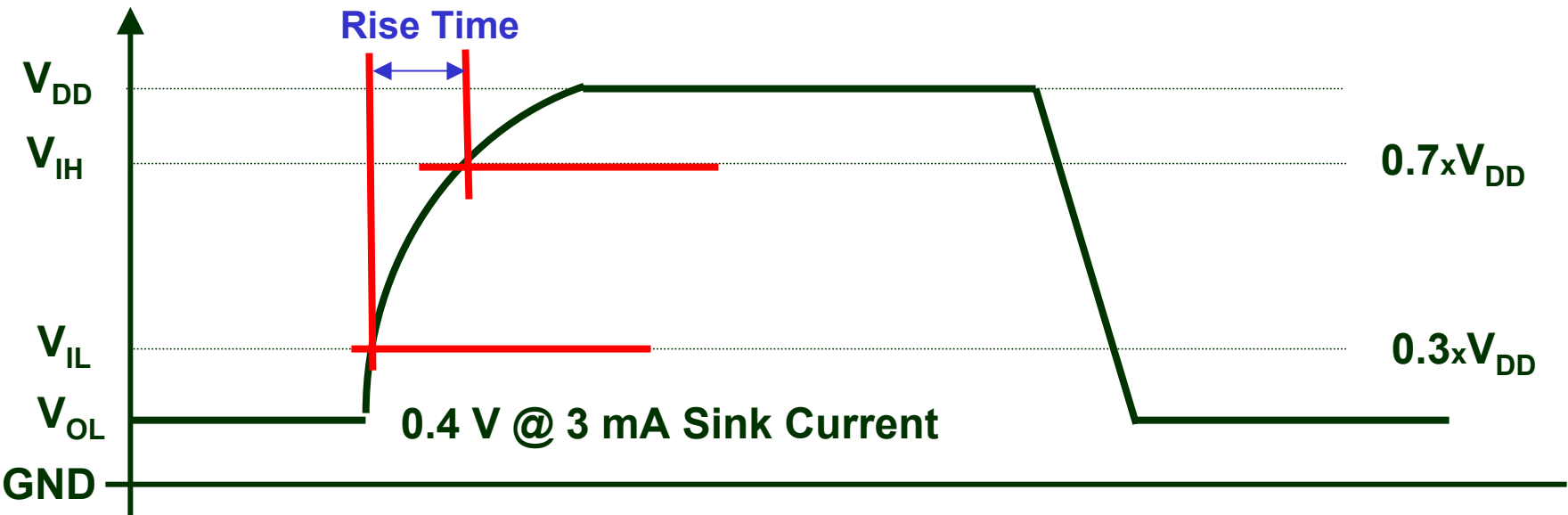
# I<sup>2</sup>C Theory Of Operation

# I<sup>2</sup>C Introduction

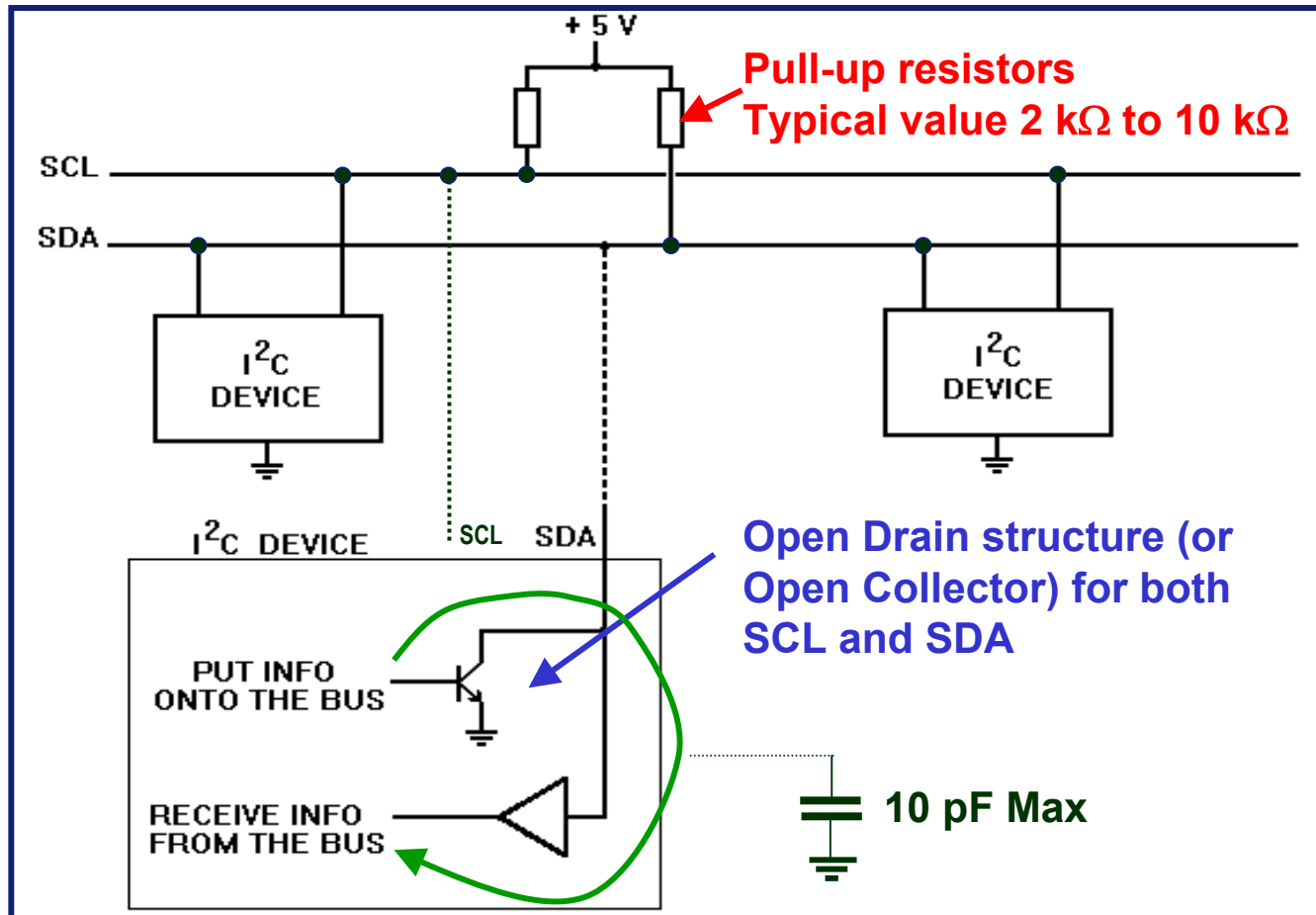
- I<sup>2</sup>C bus = Inter-IC bus
- Bus developed by Philips in the 80's
- Simple bi-directional 2-wire bus:
  - serial data (SDA)
  - serial clock (SCL)
- Has become a worldwide industry standard and used by all major IC manufacturers
- Multi-master capable bus with arbitration feature
- Master-Slave communication; Two-device only communication
- Each IC on the bus is identified by its own address code
- The slave can be a:
  - receiver-only device
  - transmitter with the capability to both receive and send data

# I<sup>2</sup>C by the numbers

|                     | Standard-Mode | Fast-Mode | High-Speed-Mode |           |
|---------------------|---------------|-----------|-----------------|-----------|
| Bit Rate (kbits/s)  | 0 to 100      | 0 to 400  | 0 to 1700       | 0 to 3400 |
| Max Cap Load (pF)   | 400           | 400       | 400             | 100       |
| Rise time (ns)      | 1000          | 300       | 160             | 80        |
| Spike Filtered (ns) | N/A           | 50        | 10              |           |
| Address Bits        | 7 and 10      | 7 and 10  | 7 and 10        |           |

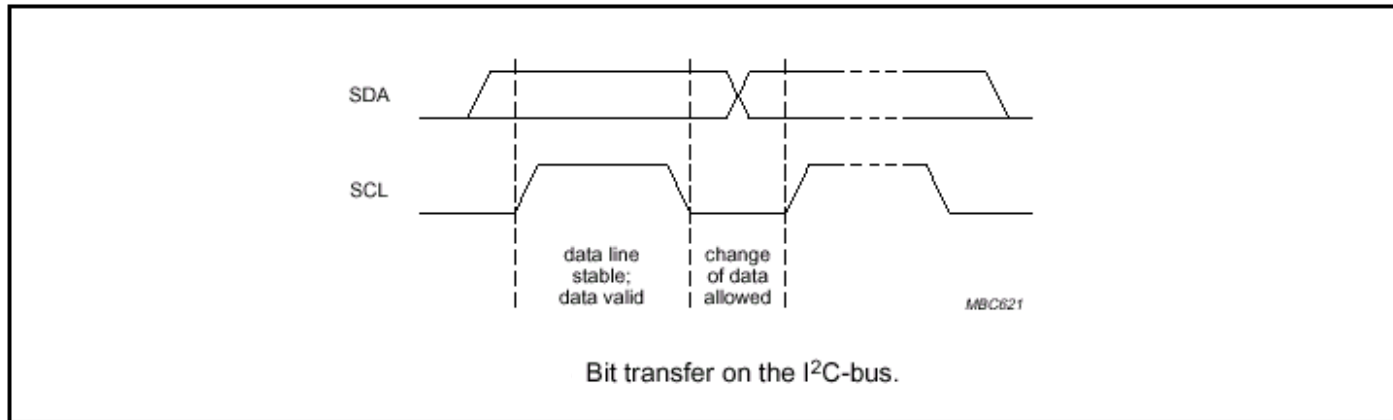


# I<sup>2</sup>C Hardware architecture

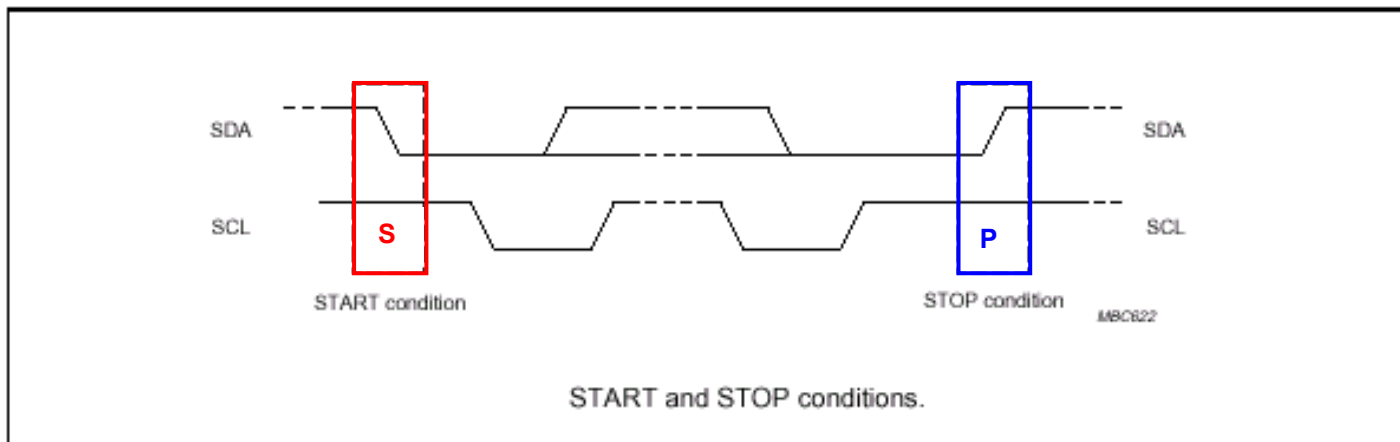


# START/STOP conditions

- Data on SDA must be stable when SCL is High

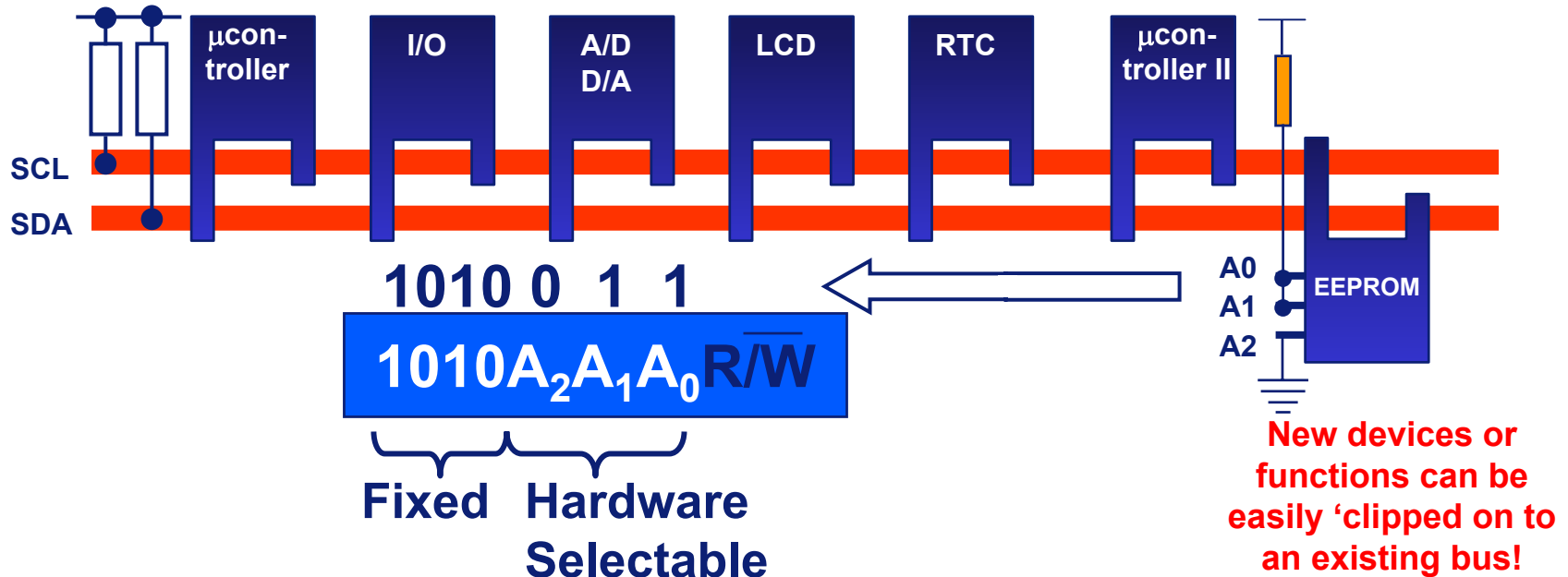


- Exceptions are the **START** and **STOP** conditions





# I<sup>2</sup>C Address, Basics

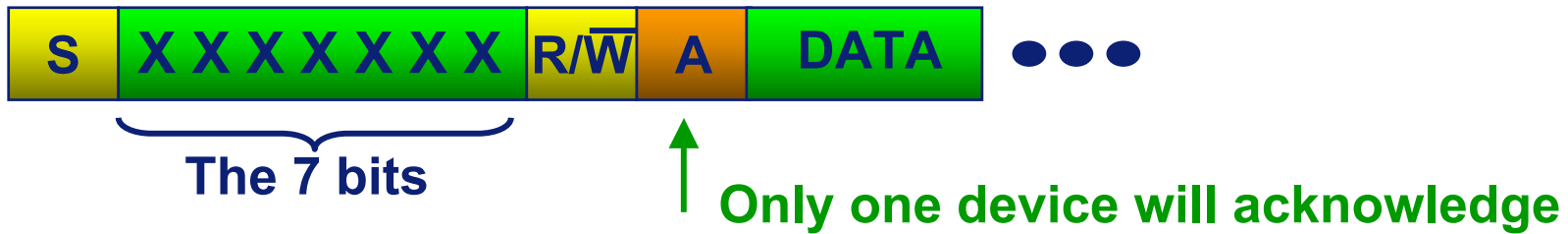


- Each device is addressed individually by software
- Unique address per device: fully fixed or with a programmable part through hardware pin(s).
- Programmable pins mean that several same devices can share the same bus
- Address allocation coordinated by the I<sup>2</sup>C-bus committee
- 112 different types of devices max with the 7-bit format (others reserved)

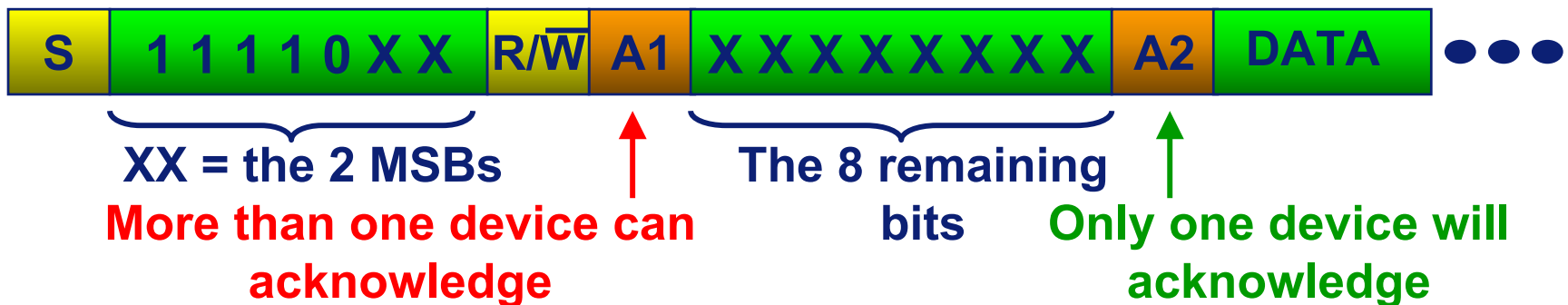
# I<sup>2</sup>C Address, 7-bit and 10-bit formats

- The 1st byte after START determines the Slave to be addressed
- Some exceptions to the rule:
  - “General Call” address: all devices are addressed : 0000 000 + R/W = 0
  - 10-bit slave addressing : 1111 0XX + R/W = X

## •7-bit addressing

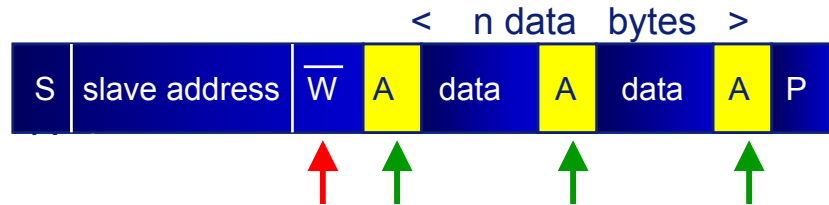


## • 10-bit addressing



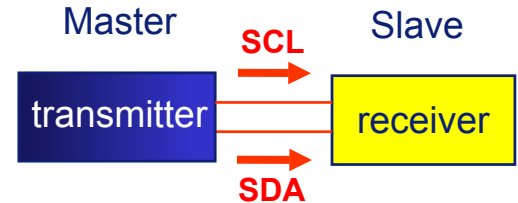
# I<sup>2</sup>C Read and Write Operations (1)

## • Write to a Slave device



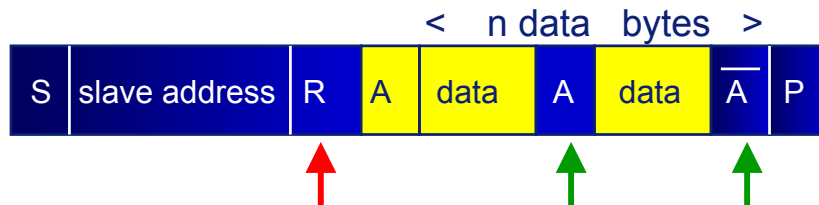
“0” = Write

Each byte is acknowledged by the slave device



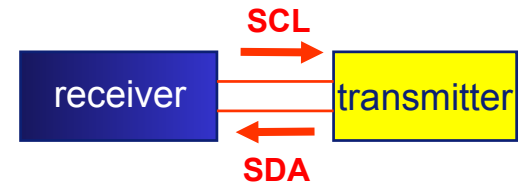
The master is a “MASTER - TRANSMITTER”:  
– it transmits both Clock and Data during the all communication

## • Read from a Slave device



“1” = Read

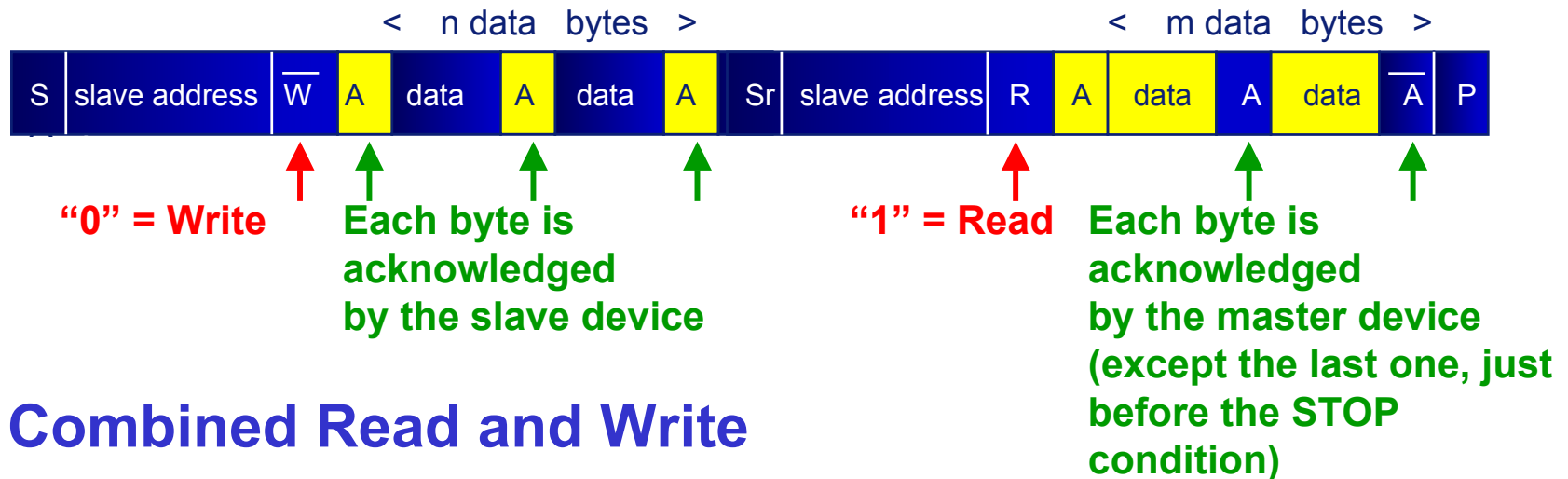
Each byte is acknowledged by the master device (except the last one, just before the STOP condition)



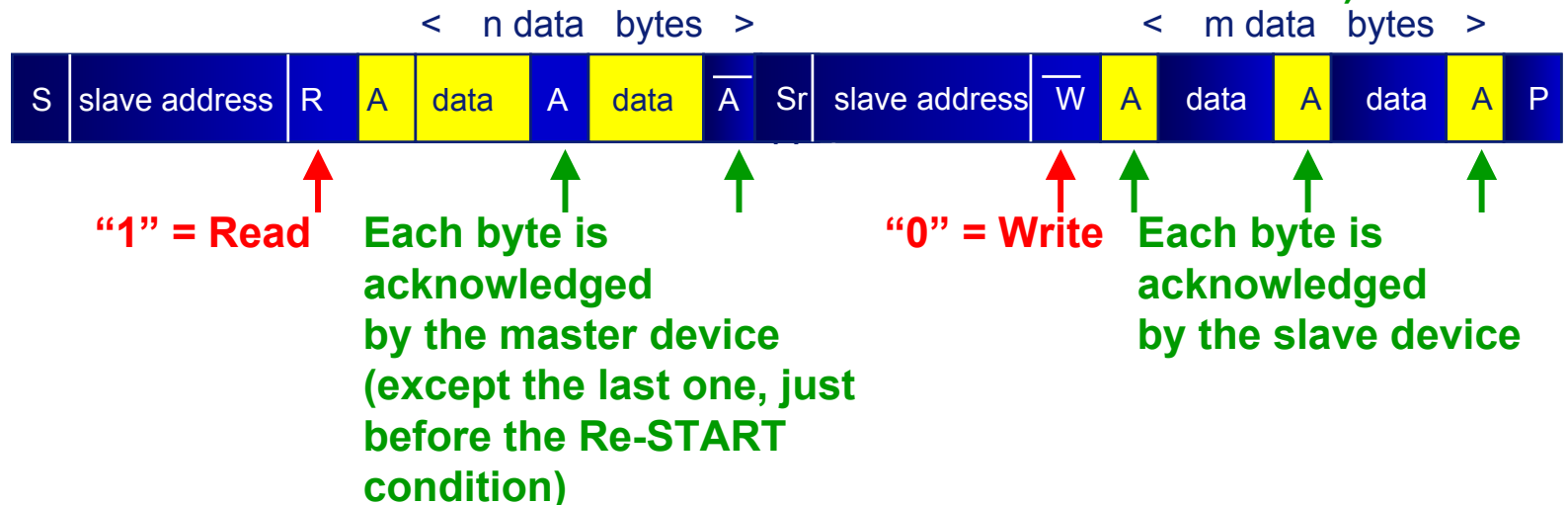
The master is a “MASTER TRANSMITTER then MASTER - RECEIVER”:  
– it transmits Clock all the time  
– it sends slave address data and then becomes a receiver

# I<sup>2</sup>C Read and Write Operations (2)

## • Combined Write and Read



## • Combined Read and Write

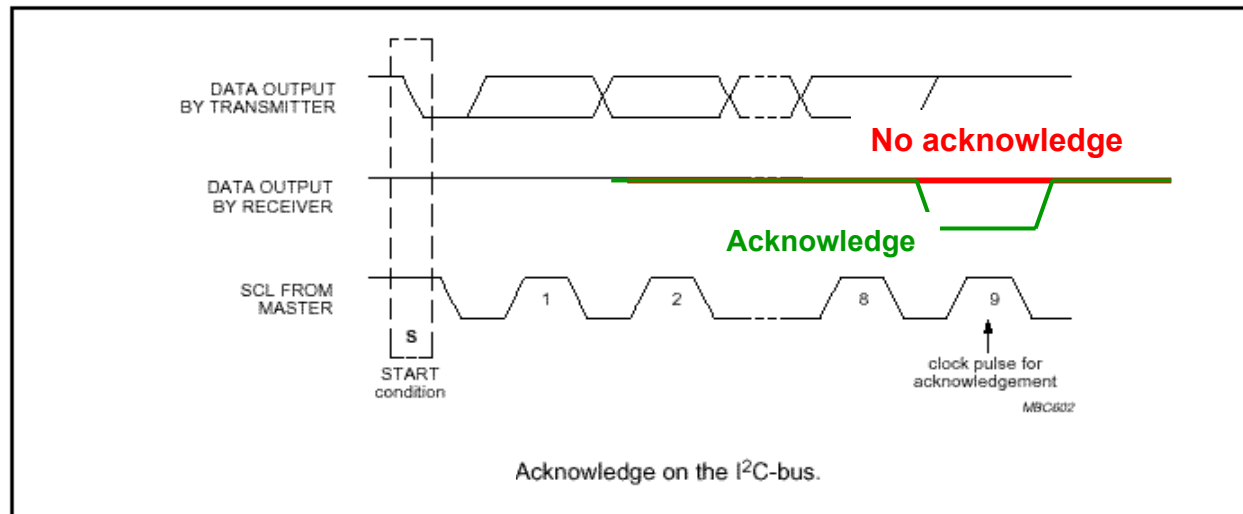


# Acknowledge; Clock Stretching

## • Acknowledge

Done on the 9th clock pulse and is mandatory

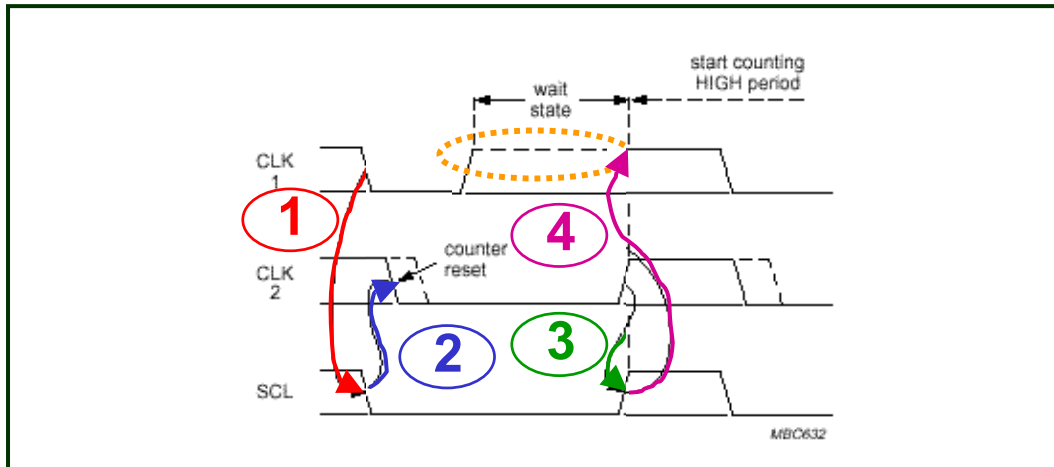
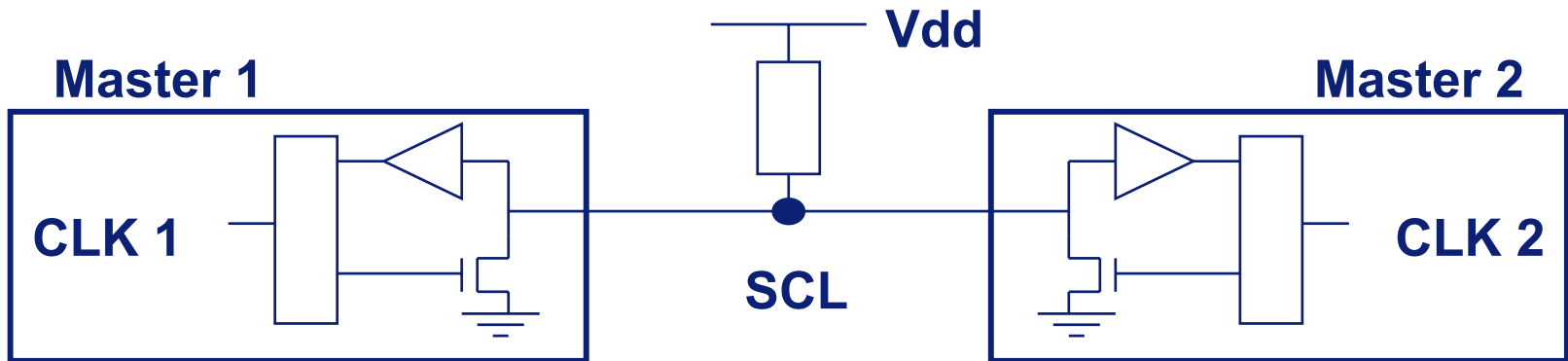
- Transmitter releases the SDA line
- Receiver pulls down the SDA line (SCL must be HIGH)
- Transfer is aborted if no acknowledge



## • Clock Stretching

- Slave device can hold the CLOCK line LOW when performing other functions
- Master can slow down the clock to accommodate slow slaves

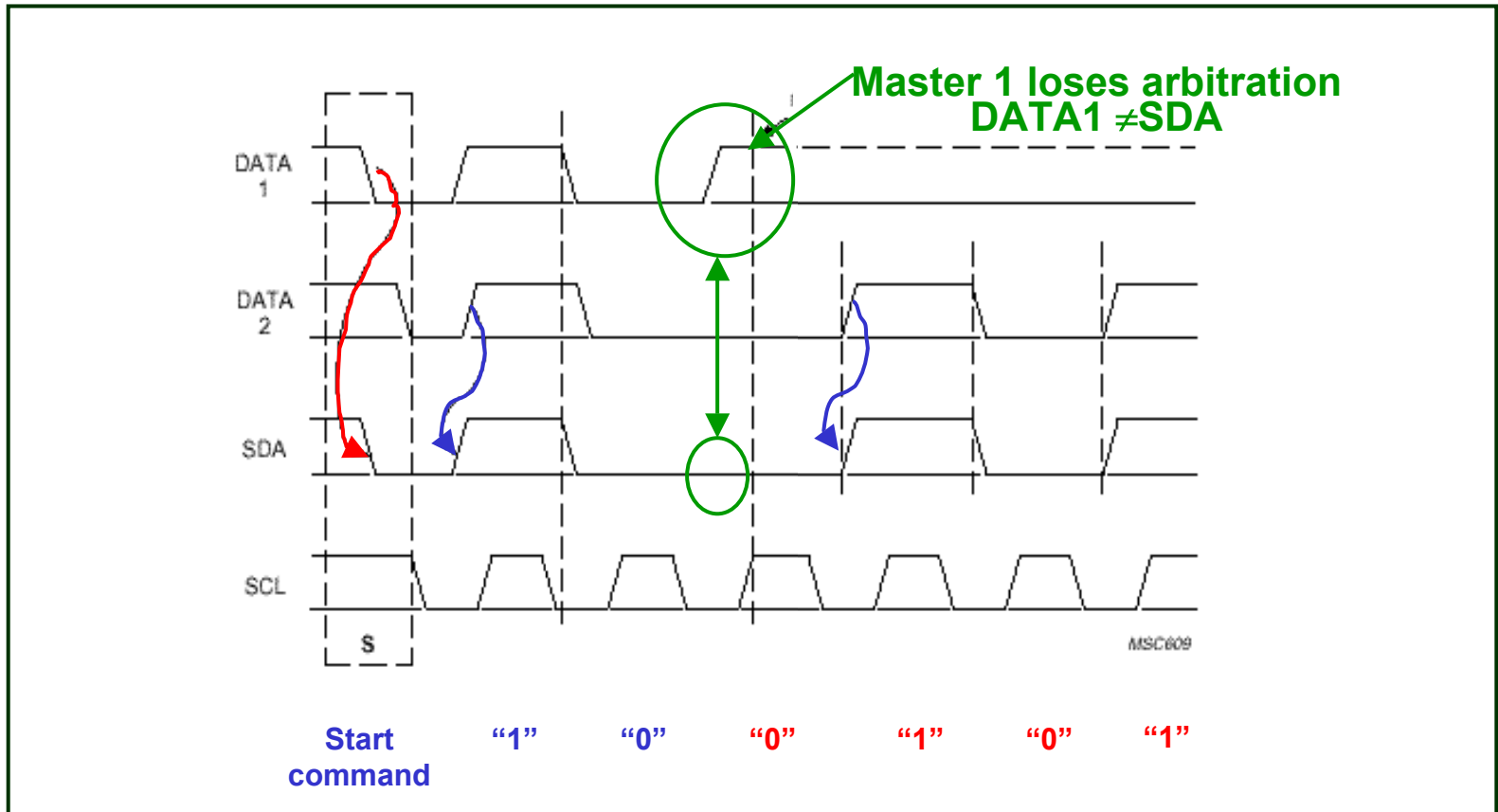
# I<sup>2</sup>C Protocol - Clock Synchronization



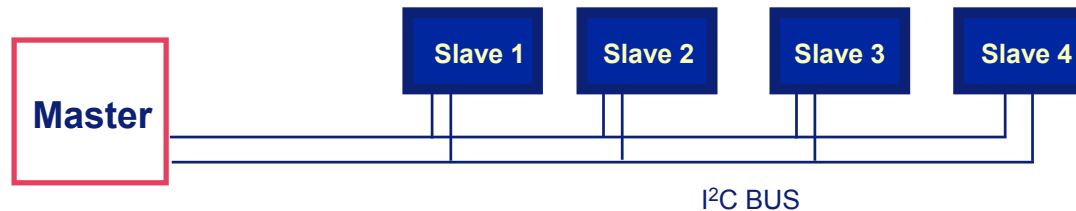
- **LOW** period determined by the **longest clock LOW** period
- **HIGH** period determined by **shortest clock HIGH** period

# I<sup>2</sup>C Protocol - Arbitration

- Two or more masters may generate a START condition at the same time
- Arbitration is done on SDA while SCL is HIGH - Slaves are not involved



# What do I need to drive the I<sup>2</sup>C bus?



*There are 3 basic ways to drive the I<sup>2</sup>C bus:*

## 1) With a Microcontroller with on-chip I<sup>2</sup>C Interface

**Bit oriented** - CPU is interrupted after every bit transmission

(Example: 87LPC76x)

**Byte oriented** - CPU can be interrupted after every byte transmission

(Example: 87C552)

## 2) With ANY microcontroller: 'Bit Banging'

The I<sup>2</sup>C protocol can be emulated bit by bit via any bi-directional open drain port

## 3) With a microcontroller in conjunction with bus controller like the PCF8584 or PCA9564 parallel to I<sup>2</sup>C bus interface IC



# Pull-up Resistor calculation

## DC Approach - Static Load

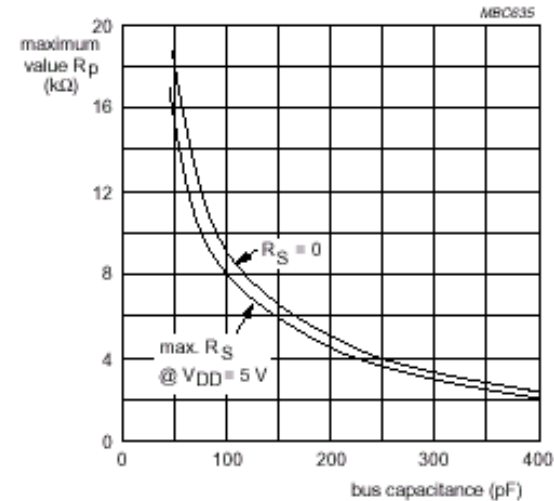
Worst Case scenario: maximum current load that the output transistor can handle  $\rightarrow$  3 mA . This gives us the minimum pull-up resistor value

$$R = \frac{V_{dd} \text{ min} - 0.4 \text{ V}}{3 \text{ mA}}$$

With  $V_{dd} = 5\text{V}$  (min 4.5 V),  $R_{\text{min}} = 1.3 \text{ k}\Omega$

## AC Approach - Dynamic load

- maximum value of the rise time:
  - 1  $\mu\text{s}$  for Standard-mode (100 kHz)
  - 0.3  $\mu\text{s}$  for Fast-mode (400 kHz)
- Dynamic load is defined by:
  - device output capacitances (number of devices)
  - trace, wiring



$$V(t) = V_{DD} (1 - e^{-t/RC})$$

Rising time defined between 30% and 70%

$$T_{\text{rise}} = 0.847.RC$$

# I<sup>2</sup>C Bus recovery

- Typical case is when masters fails when doing a read operation in a slave
- SDA line is then non usable anymore because of the “Slave-Transmitter” mode.
- Methods to recover the SDA line are:
  - Reset the slave device (assuming the device has a Reset pin)
  - Use a bus recovery sequence to leave the “Slave-Transmitter” mode
- Bus recovery sequence is done as following:
  - 1 - Send 9 clock pulses on SCL line
  - 2 - Ask the master to keep SDA High until the “Slave-Transmitter” releases the SDA line to perform the ACK operation
  - 3 - Keeping SDA High during the ACK means that the “Master-Receiver” does not acknowledge the previous byte receive
  - 4 - The “Slave-Transmitter” then goes in an idle state
  - 5 - The master then sends a STOP command initializing completely the bus

# I<sup>2</sup>C Protocol Summary

|                    |  |
|--------------------|--|
| <b>START</b>       | <b>HIGH to LOW transition on SDA while SCL is HIGH</b>   |
| <b>STOP</b>        | <b>LOW to HIGH transition on SDA while SCL is HIGH</b>   |
| <b>DATA</b>        | <b>8-bit word, MSB first (Address, Control, Data)</b> <ul style="list-style-type: none"><li>- must be stable when SCL is HIGH</li><li>- can change only when SCL is LOW</li><li>- number of bytes transmitted is unrestricted</li></ul>  |
| <b>ACKNOWLEDGE</b> | <ul style="list-style-type: none"><li>- done on each 9th clock pulse during the HIGH period</li><li>- the transmitter releases the bus - SDA HIGH</li><li>- the receiver pulls DOWN the bus line - SDA LOW</li></ul>   |
| <b>CLOCK</b>       | <ul style="list-style-type: none"><li>- Generated by the master(s)</li><li>- Maximum speed specified but NO minimum speed</li><li>- A receiver can hold SCL LOW when performing another function (transmitter in a Wait state)</li><li>- A master can slow down the clock for slow devices</li></ul> |
| <b>ARBITRATION</b> | <ul style="list-style-type: none"><li>- Master can start a transfer only if the bus is free</li><li>- Several masters can start a transfer at the same time</li><li>- Arbitration is done on SDA line</li><li>- Master that lost the arbitration must stop sending data</li></ul>                    |

# I<sup>2</sup>C Summary - Advantages

- Simple Hardware standard
- Simple protocol standard
- Easy to add / remove functions or devices (hardware and software)
- Easy to upgrade applications
- Simpler PCB: Only 2 traces required to communicate between devices
- Very convenient for monitoring applications
- Fast enough for all “Human Interfaces” applications
  - Displays, Switches, Keyboards
  - Control, Alarm systems
- Large number of different I<sup>2</sup>C devices in the semiconductors business
- Well known and robust bus

# 2<sup>nd</sup> Hour

# Overcoming Previous Limitations

# How to solve I<sup>2</sup>C address conflicts?

- I<sup>2</sup>C protocol limitation: when a device does not have its I<sup>2</sup>C address programmable (fixed), only one same device can be plugged in the same bus

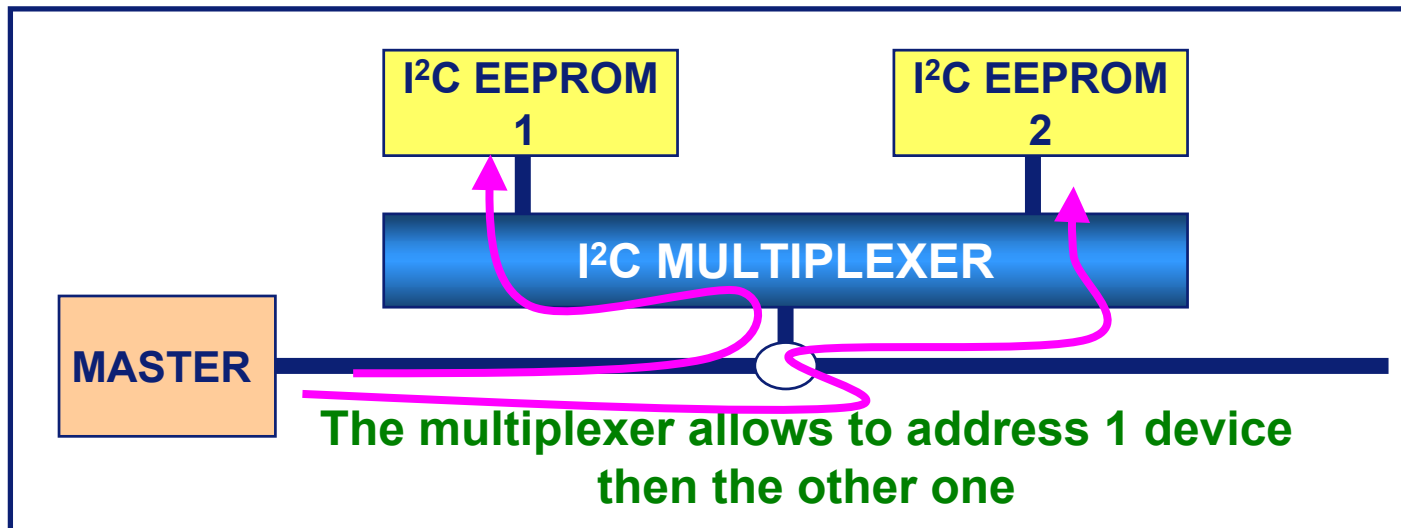
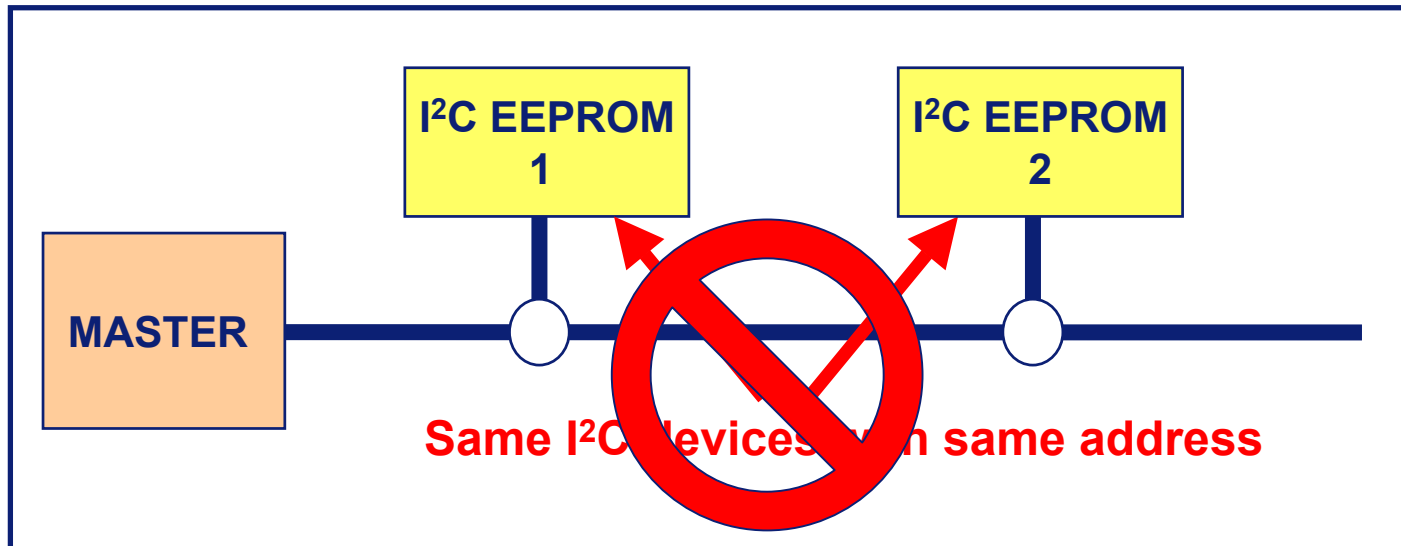
**→ An I<sup>2</sup>C multiplexer can be used to get rid of this limitation**

- It allows to split dynamically the main I<sup>2</sup>C in several sub-branches in order to talk to one device at a time
- It is programmable through I<sup>2</sup>C so no additional pins are required for control
- More than one multiplexer can be plugged in the same I<sup>2</sup>C bus

- Products

| # of Channels | Standard | w/Interrupt Logic |
|---------------|----------|-------------------|
| 2             | PCA9540  | PCA9542/43        |
| 4             | PCA9546  | PCA9544/45        |
| 8             | PCA9548  |                   |

# I<sup>2</sup>C Multiplexers: Address Deconflict





# How to go beyond I<sup>2</sup>C max cap load?

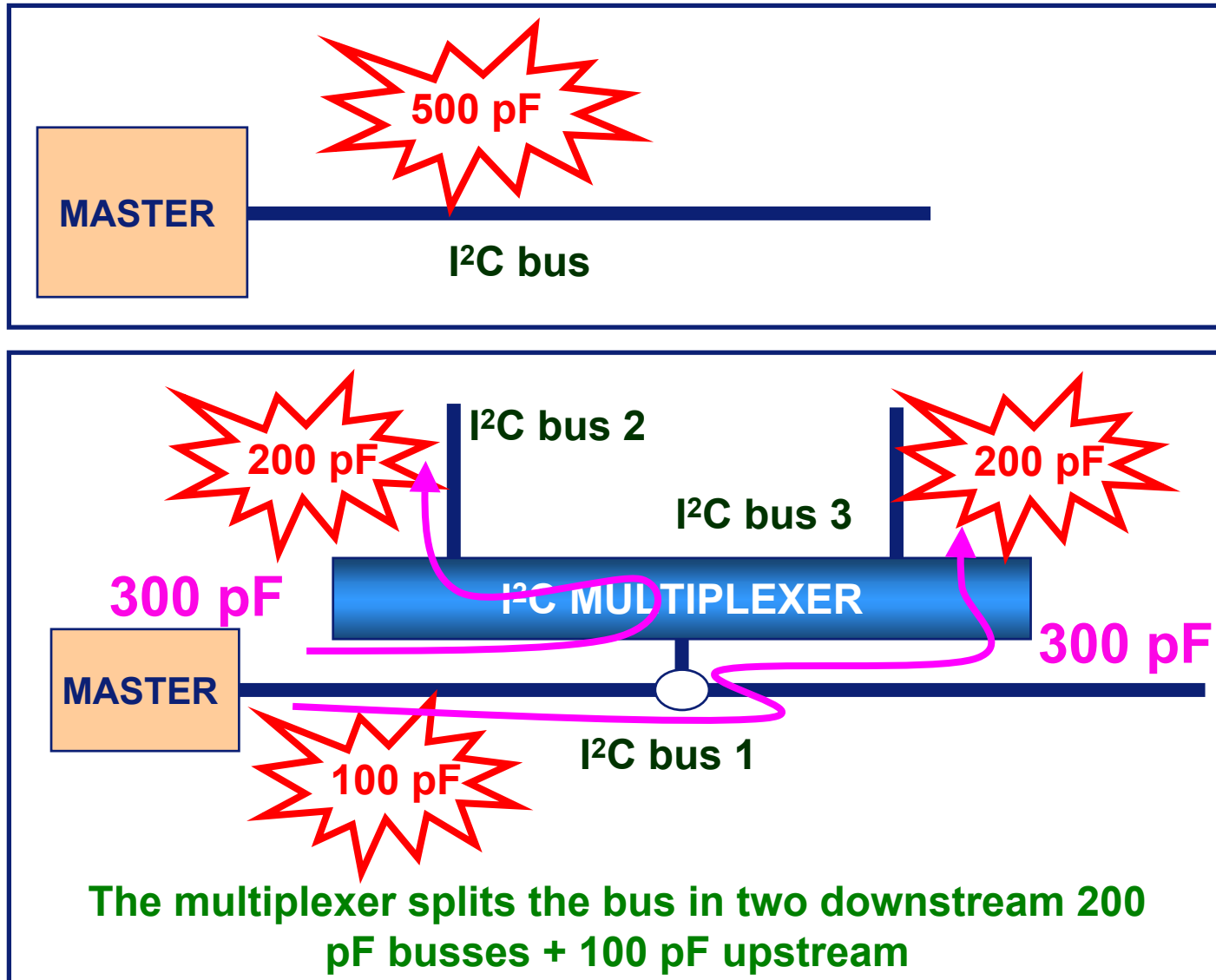
- I<sup>2</sup>C protocol limitation: the maximum capacitive load in a bus is 400 pF. If the load is higher AC parameters will be violated.

**→ An I<sup>2</sup>C multiplexer can be used to get rid of this limitation**

- It allows to split dynamically the main I<sup>2</sup>C in several sub-branches in order to divide the bus capacitive load
  - It is programmable through I<sup>2</sup>C so no additional pins are required for control
  - More than one multiplexer can be plugged in the same I<sup>2</sup>C bus
  - LIMITATION: All the sub-branches cannot be addressed at the same time
- Products:

| # of Channels | Standard | w/Interrupt Logic |
|---------------|----------|-------------------|
| 2             | PCA9540  | PCA9542/43        |
| 4             | PCA9546  | PCA9544/45        |
| 8             | PCA9548  |                   |

# I<sup>2</sup>C Multiplexers: Capacitive load split

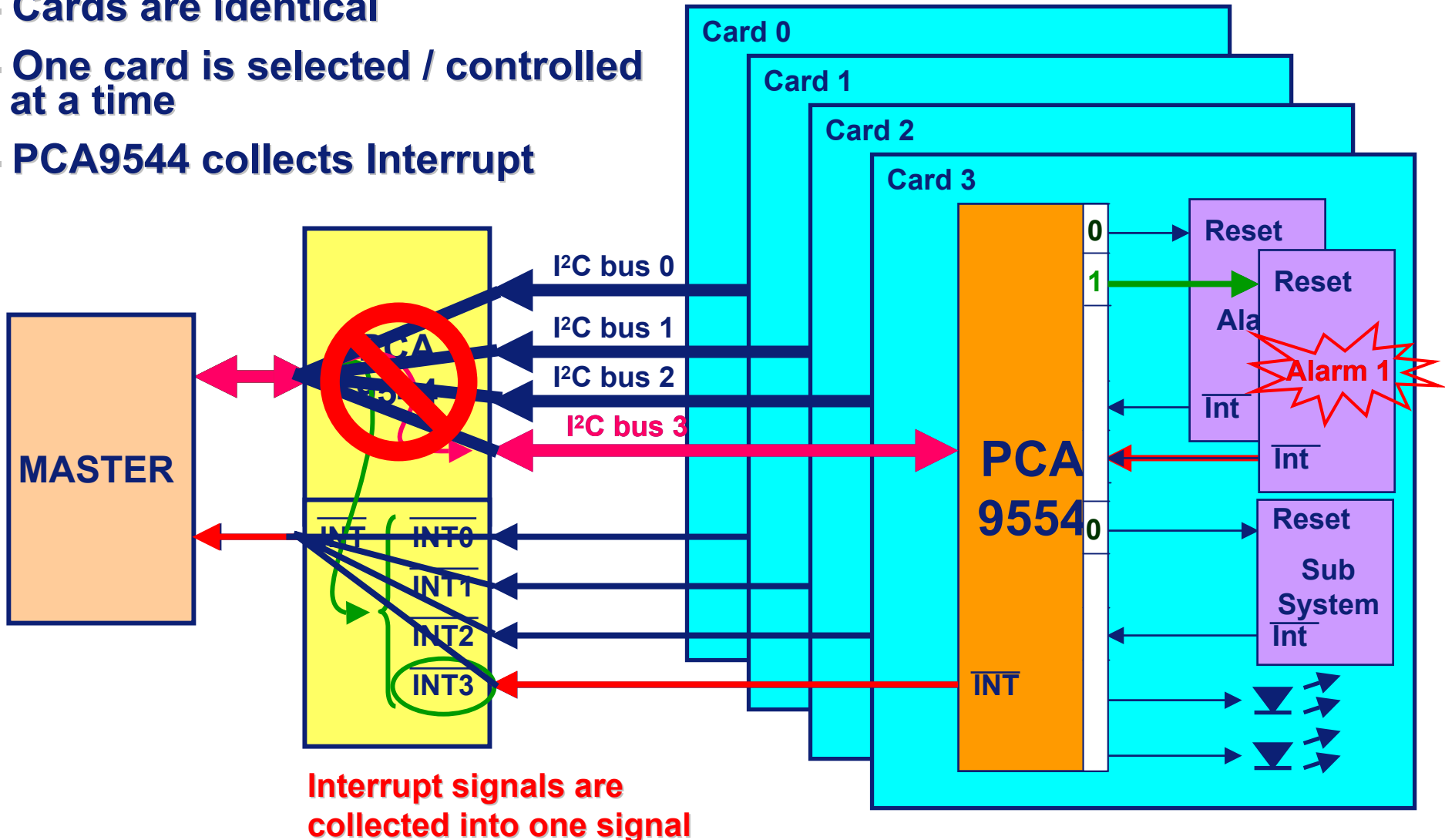


# Practical case: Multi-card application

- The following example shows how to build an application where:
  - Four identical control cards are used (same devices, same I<sup>2</sup>C address)
  - Devices in each card are controlled through I<sup>2</sup>C
  - Each card monitors and controls some digital information
  - Digital information is:
    - 1) Interrupt signals (Alarm monitoring)
    - 2) Reset signals (device initialization, Alarm Reset)
  - Each card generates an Interrupt when one (or more) device generates an Interrupt (Alarm condition detected)
  - The master can handle only one Interrupt signal for all the application

# I<sup>2</sup>C Multiplexers: Multi-card Application

- Cards are identical
- One card is selected / controlled at a time
- PCA9544 collects Interrupt



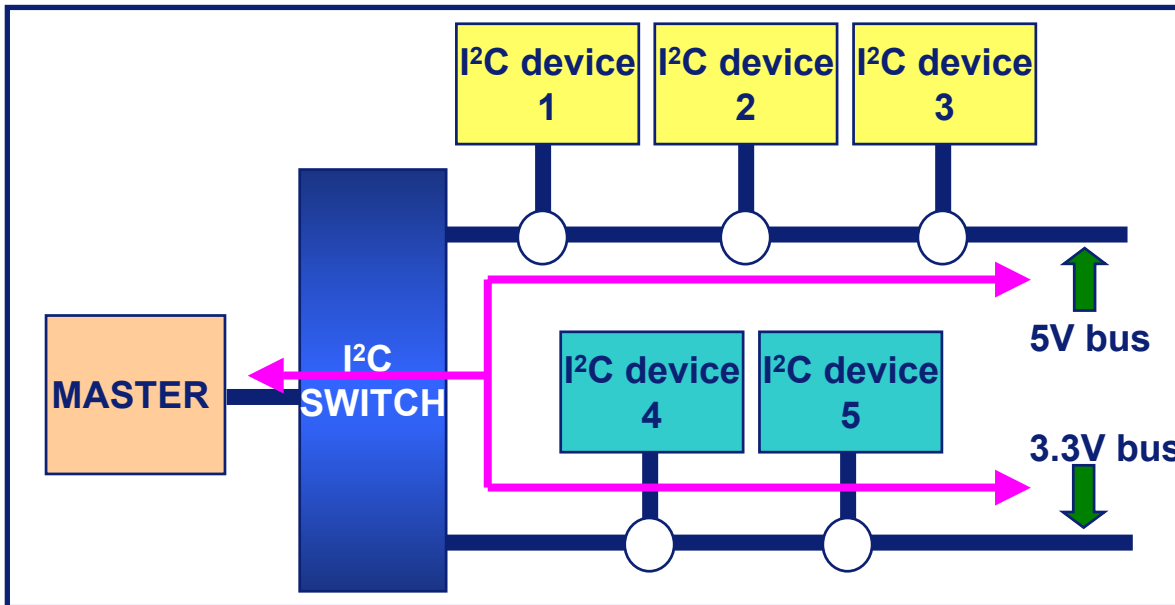
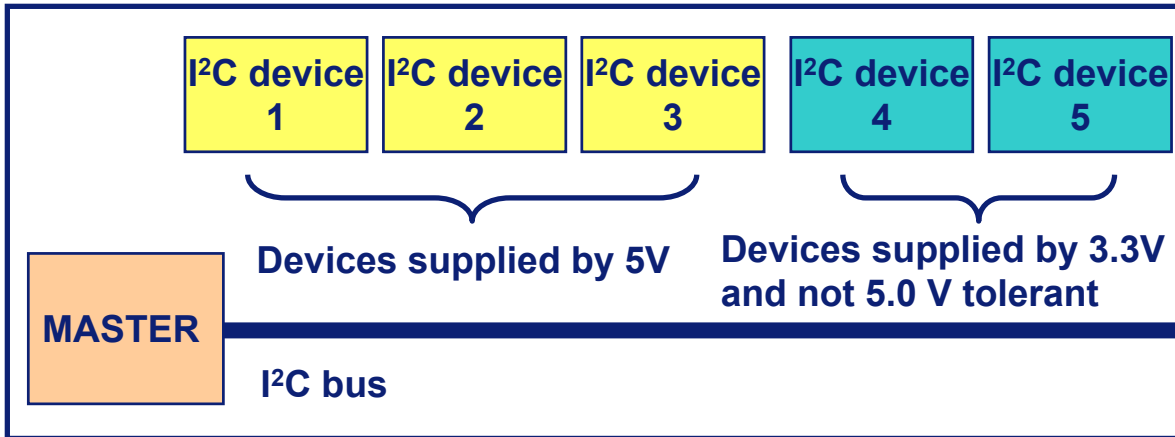
# How to accommodate different I<sup>2</sup>C logic levels in the same bus?

- I<sup>2</sup>C protocol: Due to the open drain structure of the bus, voltage level in the bus is fixed by the voltage connected to the pull-up resistor. If different voltage levels are required (e.g., master core at 1.8 V, legacy I<sup>2</sup>C bus at 5 V and new devices at 3.3 V), voltage level translators need to be used

**→ An I<sup>2</sup>C switch can be used to accommodate those different voltage levels.**

- It allows to split dynamically the main I<sup>2</sup>C in several sub-branches and allow different supply voltages to be connected to the pull up resistors
- PCA devices are programmable through I<sup>2</sup>C bus so no additional pin is required to control which channel is active
- More than one channel can be active at the same time so the master does not have to remember which branch it has to address (broadcast)
- More than one switch can be plugged in the same I<sup>2</sup>C bus

# I<sup>2</sup>C Switches: Voltage Level Shifting



## • Products

| # Channels |            | Int |
|------------|------------|-----|
| 1          | GTL2002    |     |
| 2          | PCA9540    |     |
|            | PCA9542/43 | X   |
| 4          | PCA9546    |     |
|            | PCA9544/45 | X   |
| 5          | GTL2010    |     |
| 8          | PCA9548    |     |
| 11         | GTL2000    |     |

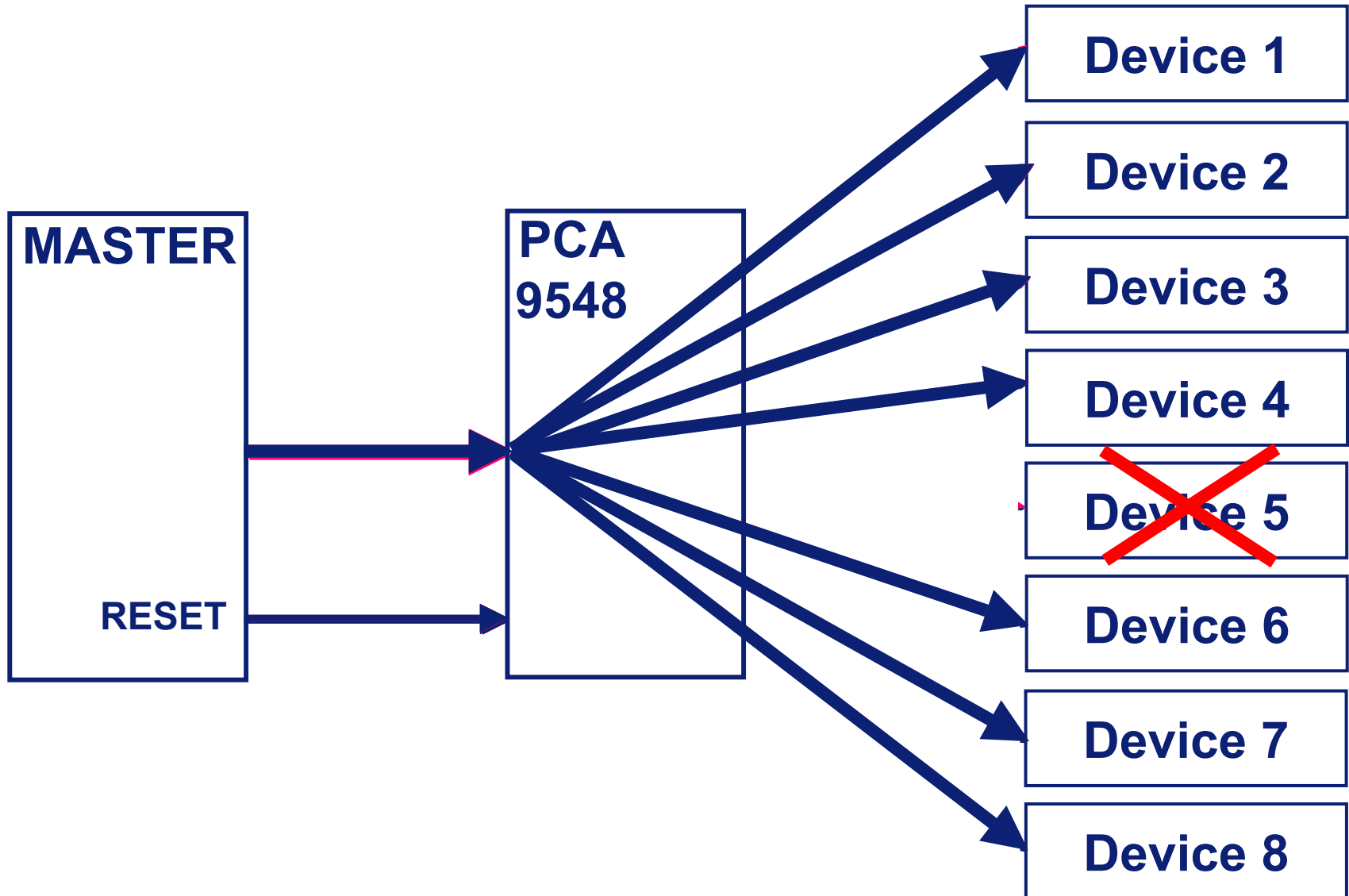
# How to increase reliability of an I<sup>2</sup>C bus? (Slave devices)

- I<sup>2</sup>C protocol: If one device does not work properly and hangs the bus, then no device can be addressed anymore until the rogue device is separated from the bus or reset.

**→ An I<sup>2</sup>C switch can be used to split the I<sup>2</sup>C bus in several branches that can be isolated if the bus hangs up.**

- Switches allow the main I<sup>2</sup>C to be split dynamically in several sub-branches that can be:
  - active all the time
  - deactivated if one device of a particular branch hangs the bus
- When a malfunctioning sub-branch has been isolated, the other sub-branches are still available
- It is programmable through I<sup>2</sup>C so no additional pin is required to control it
- More than one switch can be plugged in the same I<sup>2</sup>C bus

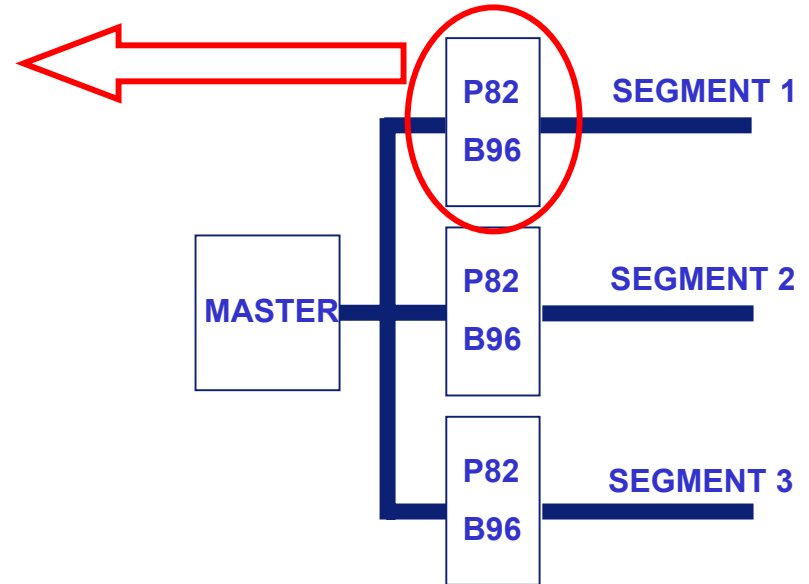
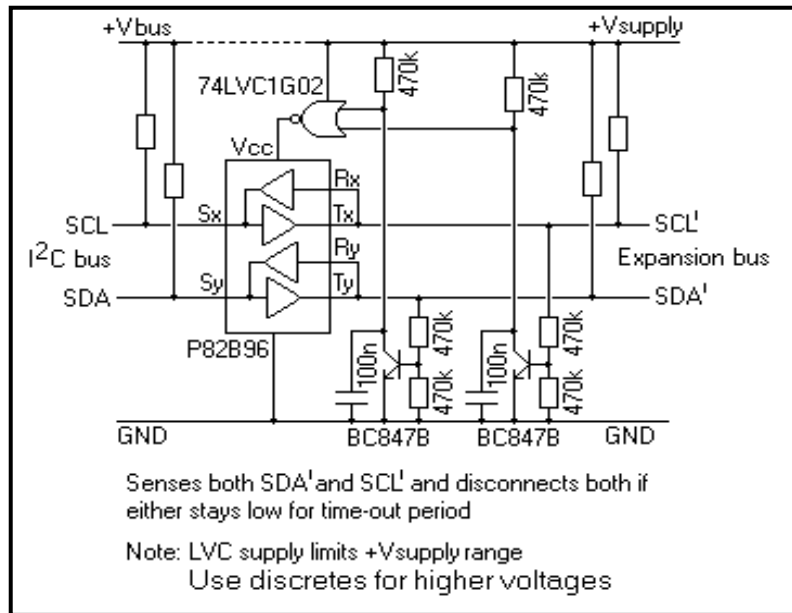
# Isolate I<sup>2</sup>C hanging segment(s)





# Isolate hanging segments

## Discrete stand alone solution



- A bus buffer isolates the branch (capacitive isolation)
- Its power supply is controlled by a bus sensor
- SDA and SCL are sensed and the sensor generates a timeout when the bus stays low
- Bus buffer is Hi-Z when power supply is off.

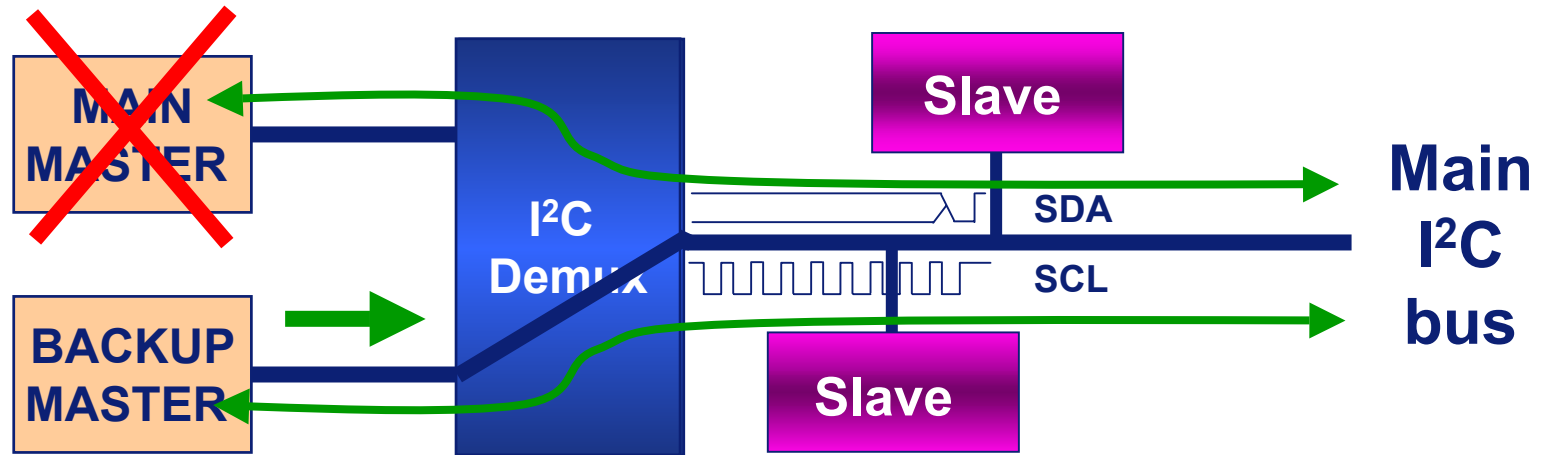
# How to increase reliability of an I<sup>2</sup>C bus? (Master devices)

- I<sup>2</sup>C protocol: If the master does not work properly , reliability of the systems will decrease since monitoring or control of critical parameters are not possible anymore (voltage, temperature, cooling system)

**→ An I<sup>2</sup>C demultiplexer can be used to switch from one failing master to its backup.**

- It allows to have 2 independent masters to control the bus without any fault or system corruption
  - failed master completely isolated from the bus
  - I<sup>2</sup>C bus is initialized by the demultiplexer before switching from one master to the other one
- It is programmable through I<sup>2</sup>C so no additional pin is required to control it
- More than one demultiplexer can be plugged in the same I<sup>2</sup>C bus

# Isolate failing master



- Main Master control the I<sup>2</sup>C bus
- When it fails, backup master asks to take control of the bus
- Previous master is then isolated by the multiplexer
- Downstream bus is initialized (all devices waiting for START condition)
- Switch to the new master is done
- Products

| Device  | # of upstream channels |
|---------|------------------------|
| PCA9541 | 2                      |

# How to go beyond I<sup>2</sup>C max cap load?

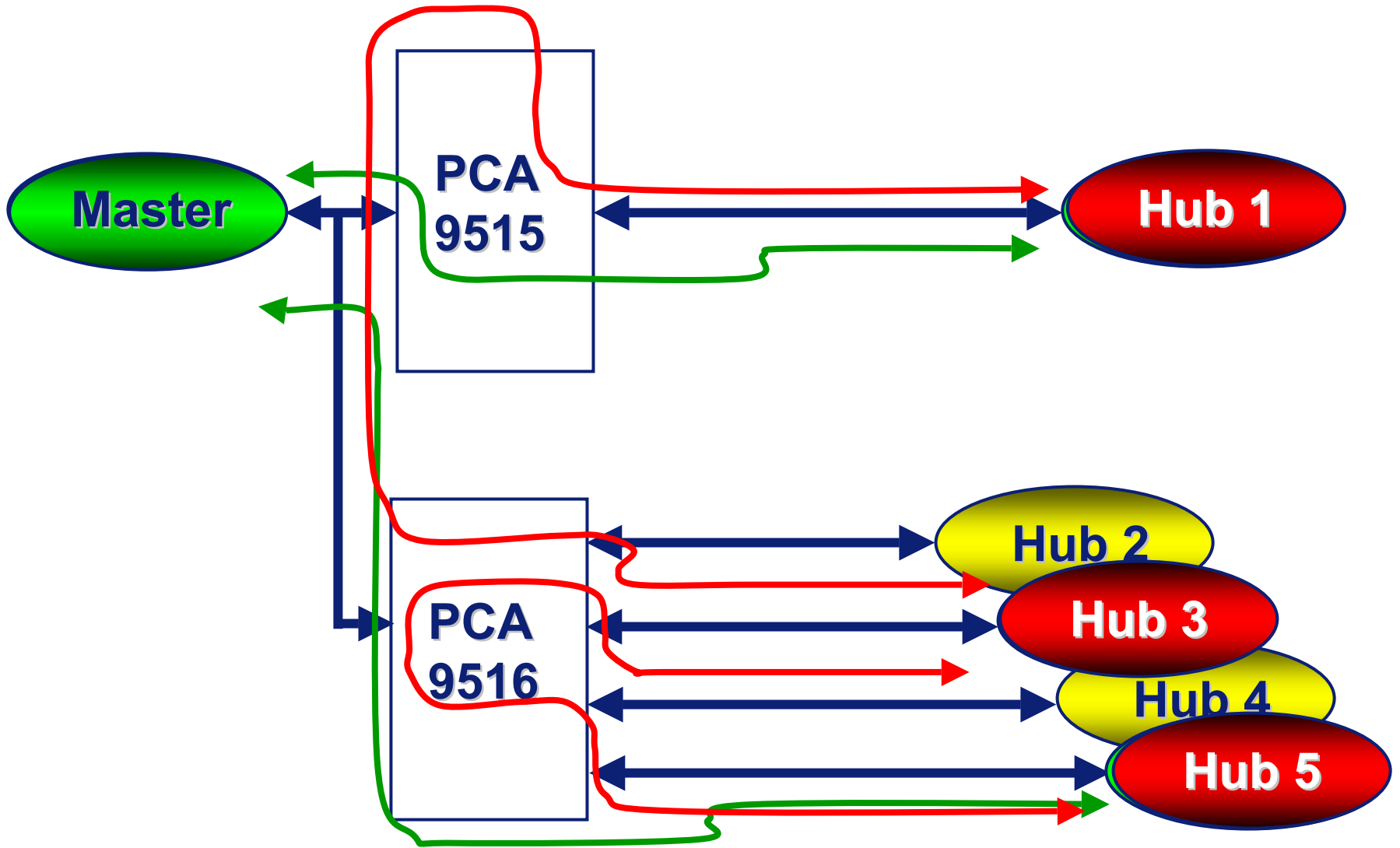
- I<sup>2</sup>C protocol limitation: the maximum capacitive load in a bus is 400 pF. If the load is higher AC parameters will be violated.

**→ An I<sup>2</sup>C bus repeater or an I<sup>2</sup>C hub can be used to get rid of this limitation**

- It allows to double the I<sup>2</sup>C max capacitive load (repeater) or to make it 5 times higher (hub = 5 repeaters)
- Multi-master capable, voltage level translation
- All channels can be active at the same time
- Limitation: Repeater/hub cannot be used in series
- Products:

| Device  | # of repeaters | # of ENABLE pins |
|---------|----------------|------------------|
| PCA9515 | 1              | 1                |
| PC9516  | 5              | 4                |

# I<sup>2</sup>C Bus repeater (PCA9515) and Hub (PCA9516)



# How to scale the I<sup>2</sup>C bus by adding 400 pF segments?

- Some applications require architecture enhancements where one or several isolated I<sup>2</sup>C hubs need to be added with the capability of hub to hub communication

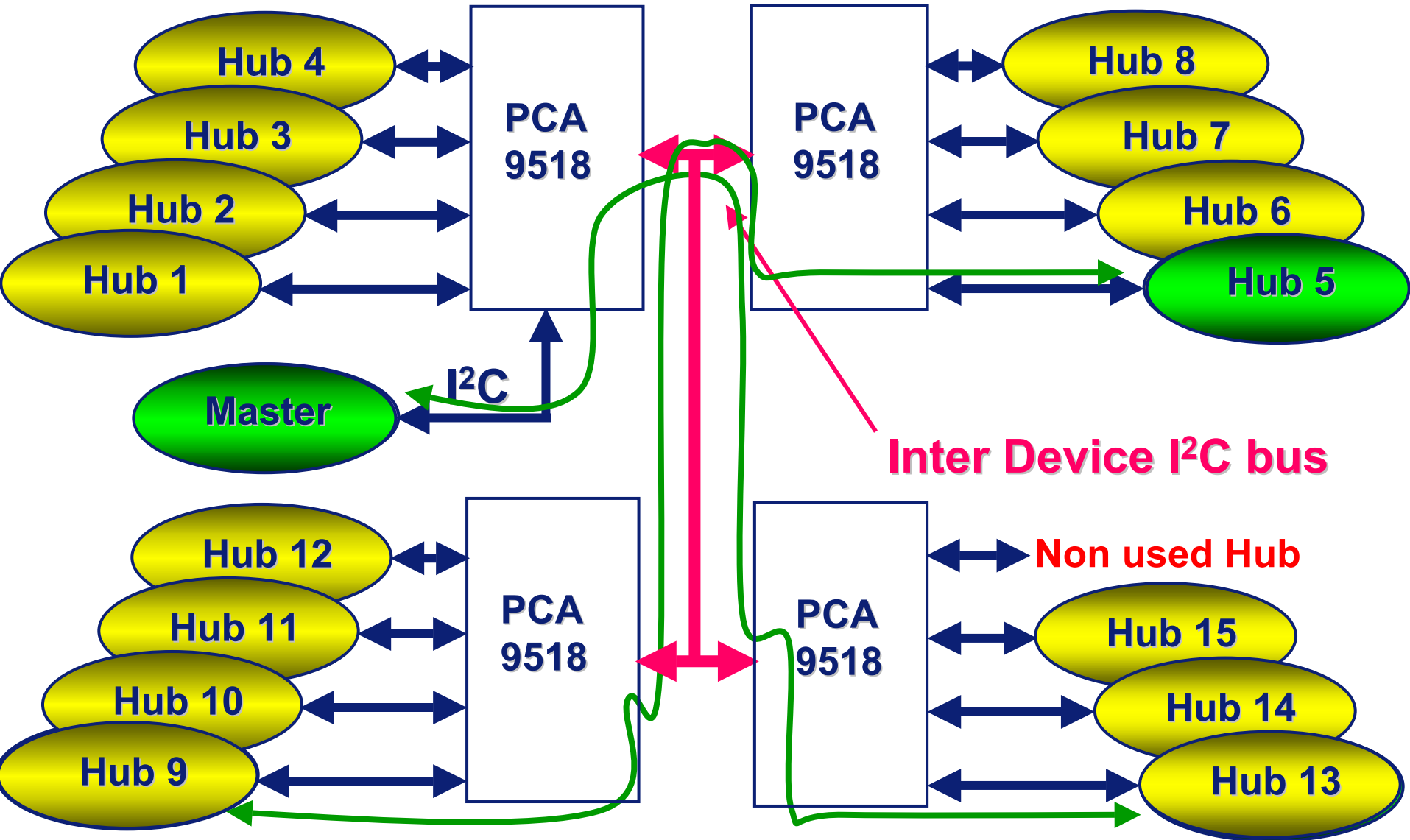
**→ An expandable I<sup>2</sup>C hub can be used to easily upgrade this type of application**

- It allows to expand the numbers of hubs without any limit
- Multi-master capable, voltage level translation
- All channels can be active at the same time (4 channels per expandable hub can be individually disabled)

- Products:

| Device  | # of repeaters | # of ENABLE pins |
|---------|----------------|------------------|
| PCA9518 | 5              | 4                |

# PCA9518 Applications



# How to accommodate 100 kHz and 400 kHz devices in the same I<sup>2</sup>C bus?

- I<sup>2</sup>C protocol limitation: in an application where 100 kHz and 400 kHz devices (masters and/or slaves) are present in the same bus, the lowest frequency must be used to guarantee a safe behavior.

**→ An I<sup>2</sup>C bus repeater can be used to isolate 100 kHz from 400 kHz devices when a 400 kHz communication is required**

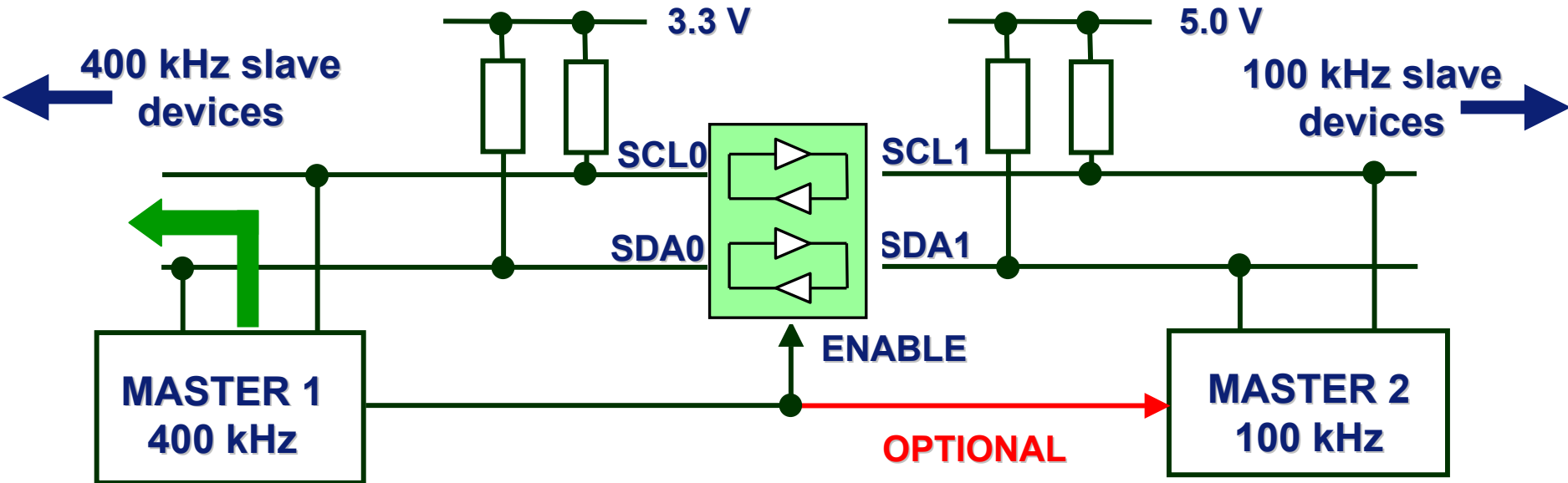
- It allows to easily upgrade applications where legacy 100 kHz I<sup>2</sup>C devices share bus access with newer 400 kHz I<sup>2</sup>C devices
- Each side of the repeater can work with different logic voltage levels

- Products:

| Device  | # of repeaters | # of ENABLE pins |
|---------|----------------|------------------|
| PCA9515 | 1              | 1                |



# PCA9515 - Application Example



- Master 1 works at 400 kHz and can access 100 & 400 kHz slaves at their maximum speed (100 kHz only for 100 kHz devices)
- Master 2 works at only 100 kHz
- PCA9515 is disabled (ENABLE = 0) when Master 1 sends commands at 400 kHz

# How to live insert?

- I<sup>2</sup>C protocol limitation: in an application where the I<sup>2</sup>C bus is active, it was not designed for insertion of new devices.

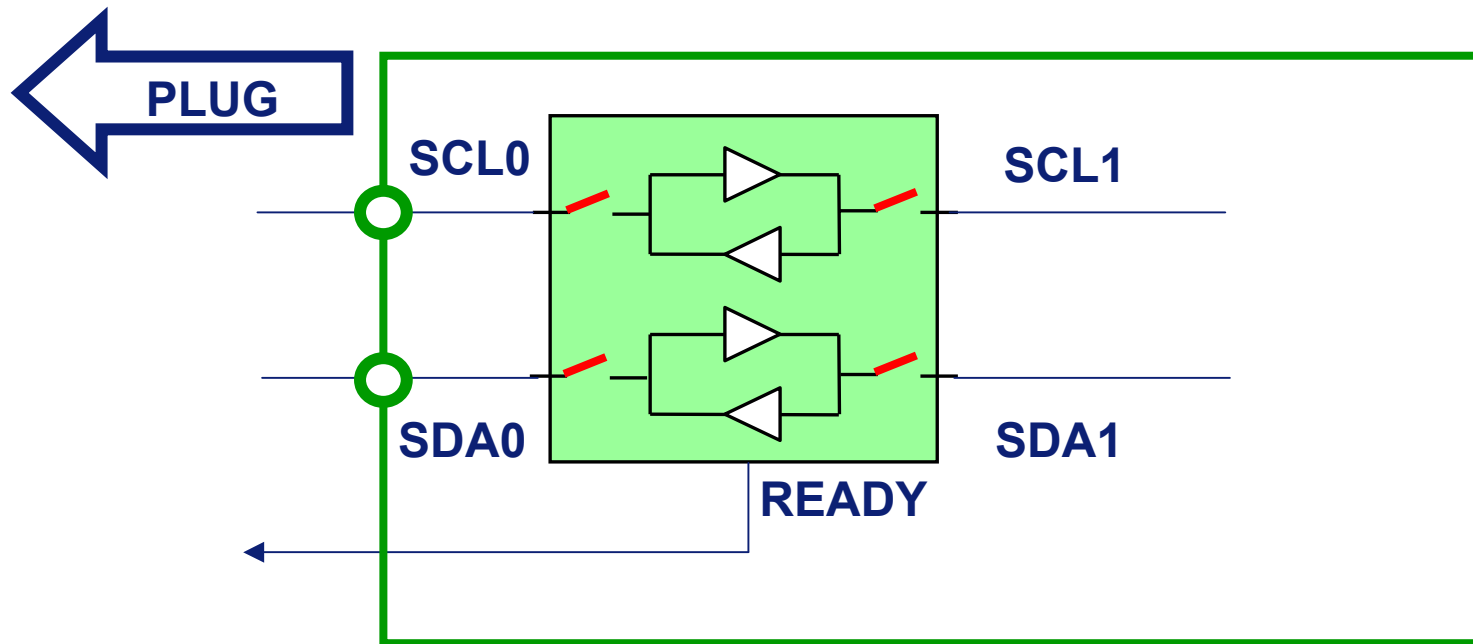
**→ An I<sup>2</sup>C hot swap bus buffer can be used to detect bus idle condition isolate capacitance, and prevent glitching SDA & SCL when inserting new cards into an active backplane.**

- Repeaters work with the same logic level on each side except the PCA9512 which works with 3.3 V and 5 V logic voltage levels at the same time

- Products:

| Device  | # of repeaters | # of ENABLE pins |
|---------|----------------|------------------|
| PCA9511 | 1              | 1                |
| PCA9512 | 1              | 0                |
| PCA9513 | 1              | 1                |
| PCA9514 | 1              | 1                |

# I<sup>2</sup>C Hot Swap Bus Buffer



- Card is plugged on the system - Buffer is on Hi-Z state
  - Bus buffer checks the activity on the main I<sup>2</sup>C bus
    - When the bus is idle, upstream and downstream buses are connected
      - Ready signal informs that both buses are connected together

# How to send I<sup>2</sup>C commands through long cables?

- I<sup>2</sup>C limitation: due to the bus 400 pF maximum capacitive load limit, sending commands over wire (80 pF/m) long distances is hard to achieve

## → An I<sup>2</sup>C bus extender can be used

- It has high drive outputs
- Possible distances range from 50 meters at 85 kHz to 1km at 31 kHz over twisted-pair phone cables. Up to 400 kHz over short distances.
- Others applications:
  - Multi-point applications: link applications, factory applications
  - I<sup>2</sup>C opto-electrical isolation
  - Infra-red or radio links
- Products:

|                |
|----------------|
| <b>Device</b>  |
| <b>P82B715</b> |
| <b>P82B96</b>  |

# How to use a micro-controller without I<sup>2</sup>C bus or how to develop a dual master application with a single micro-controller?

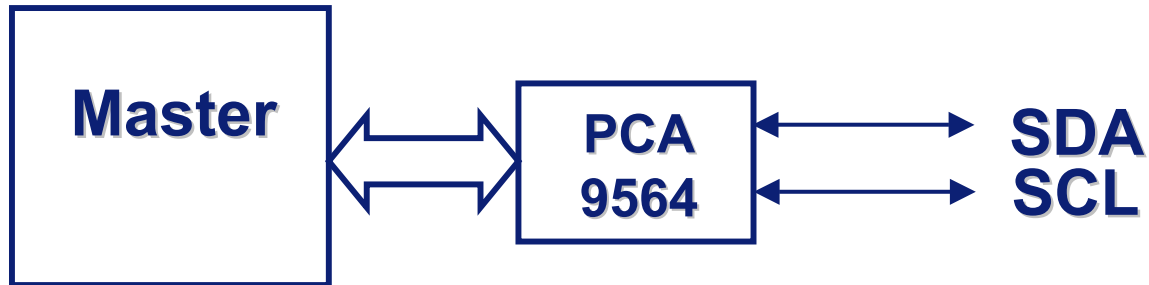
- Some micro-controllers integrates an I<sup>2</sup>C port, others don't

## → An I<sup>2</sup>C bus controller can be used to interface with the micro-controller's parallel port

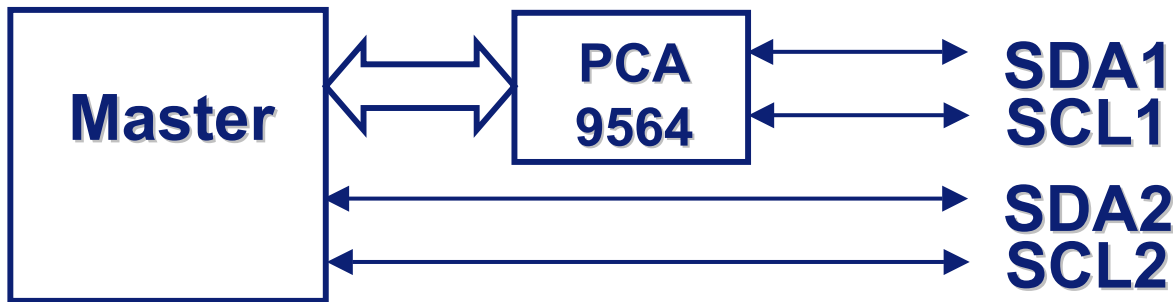
- It generates the I<sup>2</sup>C commands with the instructions from the micro controller's parallel port (8-bits)
- It receives the I<sup>2</sup>C data from the bus and send them to the micro-controller
- It converts by software any device with a parallel port to an I<sup>2</sup>C device

# Parallel Bus to I<sup>2</sup>C Bus Controller

- Master without I<sup>2</sup>C interface



- Multi-Master capability or 2 isolated I<sup>2</sup>C bus with the same device



- Products

|         | Voltage range             | Max I <sup>2</sup> C freq | Clock source | Parallel interface |
|---------|---------------------------|---------------------------|--------------|--------------------|
| PCF8584 | 4.5 - 5.5V                | 90 kHz                    | External     | Slow               |
| PCA9564 | 2.3 - 3.6V w/5V tolerance | 360 kHz                   | Internal     | Fast               |

# Development Tools and Evaluation Board Overview

# Purpose of the Development Tool and I<sup>2</sup>C Evaluation Board

To provide a low cost platform that allows Field Application Engineers, designers and educators to easily test and demonstrate I<sup>2</sup>C devices in a platform that allows multiple operations to be performed in a setting similar to a real system environment.



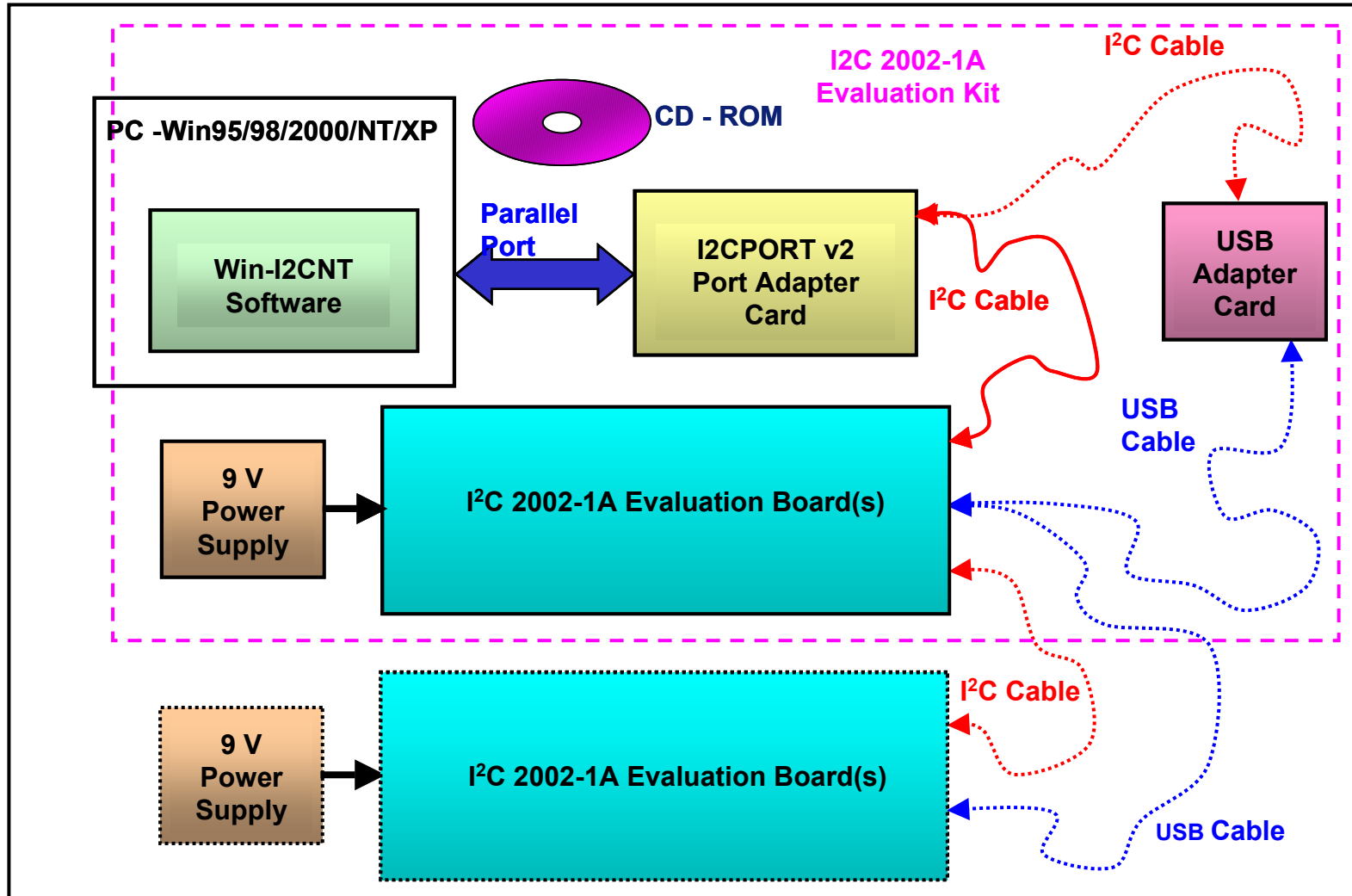
# I2C 2002-1A Evaluation Board Kit



## FEATURES

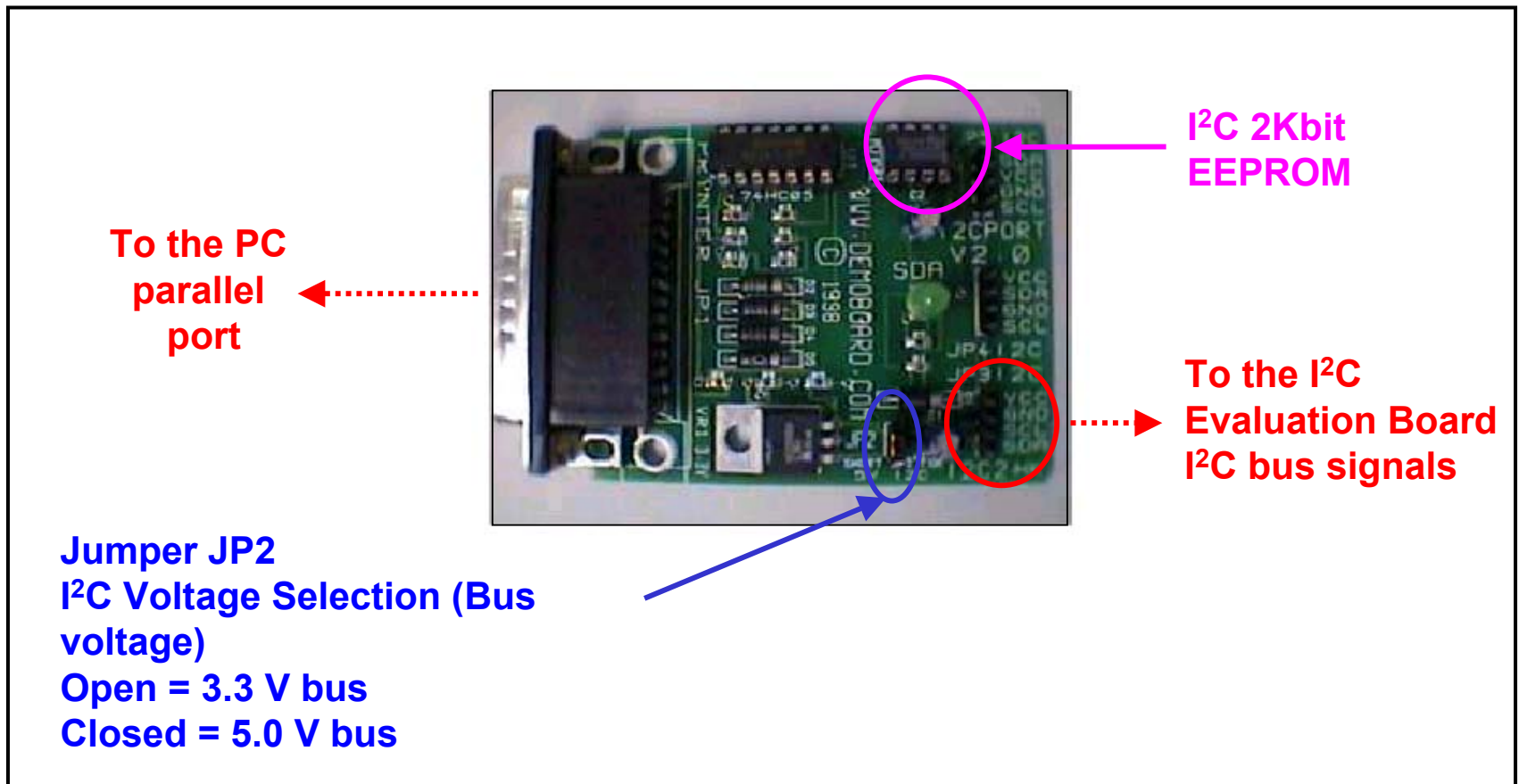
- Converts Personal Computer parallel port to I<sup>2</sup>C bus master
- Simple to use graphical interface for I<sup>2</sup>C commands
- Win-I2CNT software compatible with Windows 95, 98, ME, NT, XP and 2000
- Order kits at [www.demoboard.com](http://www.demoboard.com)

# Evaluation Board 2002-1A Kit Overview

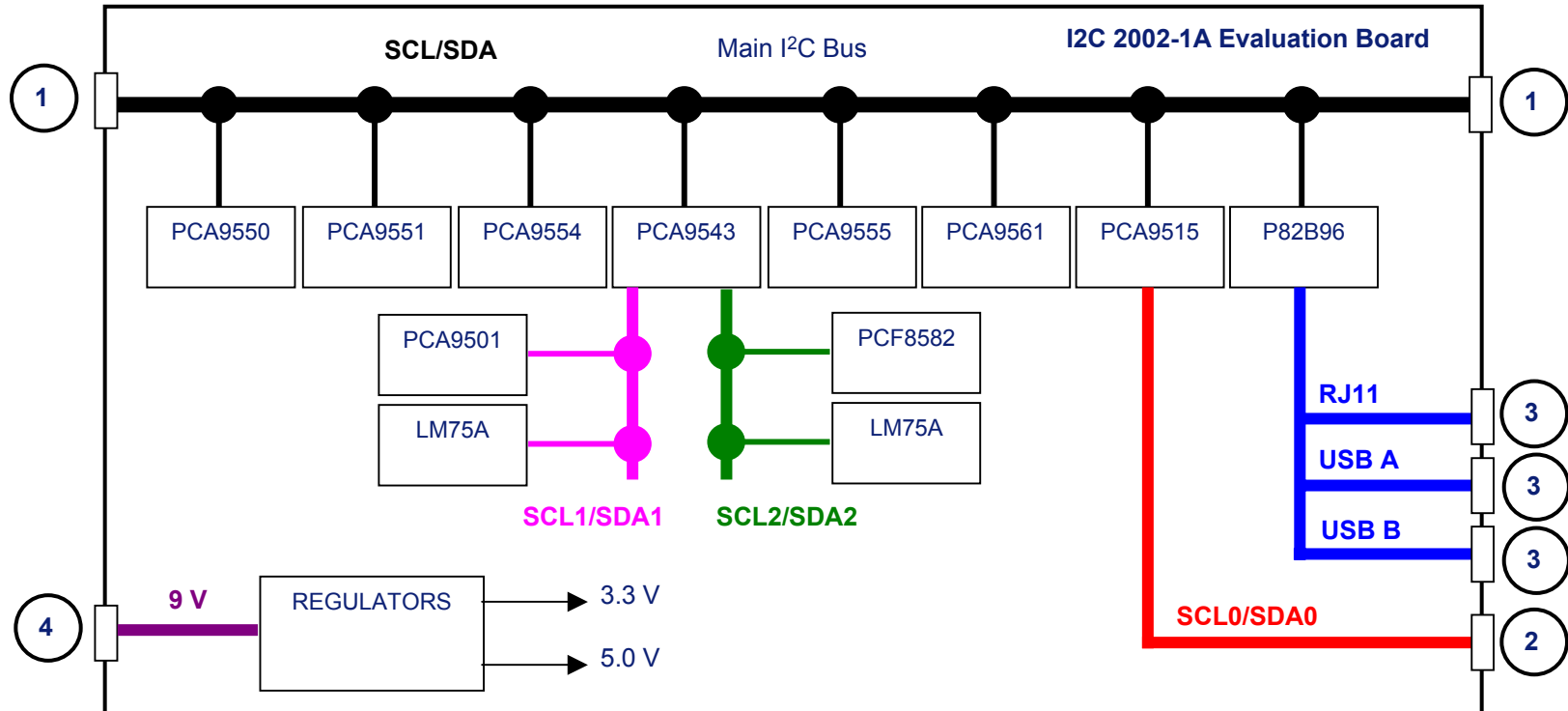


# I2CPORT v2 Adapter Card

- The Win-I2CNT adapter connects to the standard DB-25 on any PC
- It can be powered by the PC or by the evaluation board



# Evaluation Board I2C 2002-1A Overview

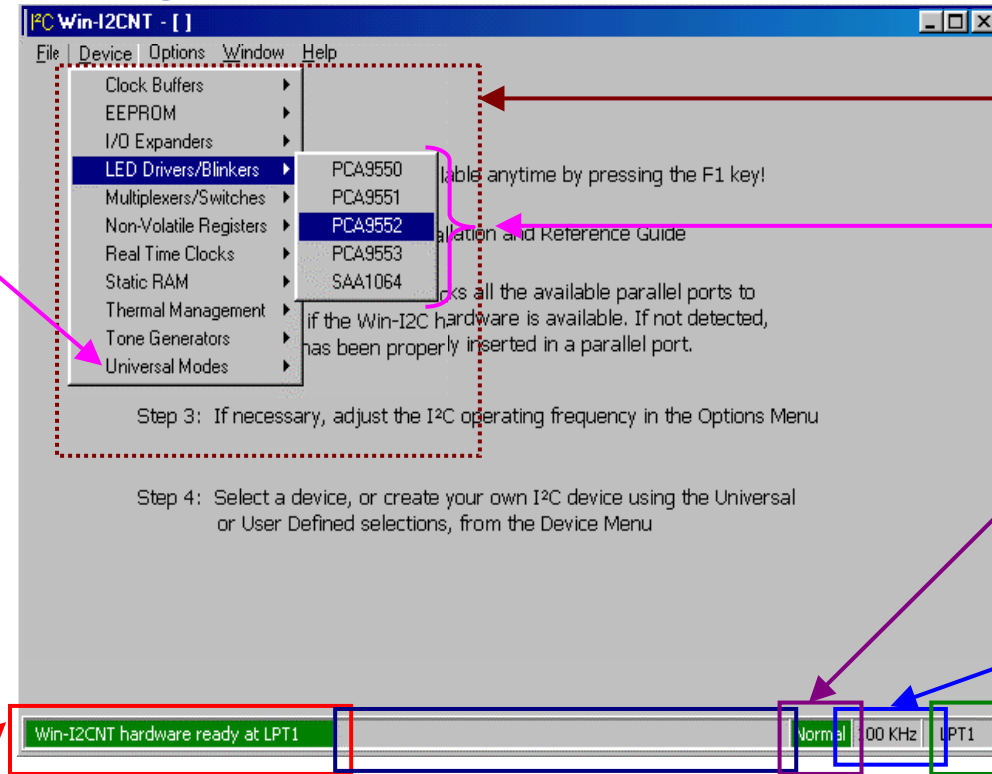


- **12 I2C devices on the evaluation board**
- **2 evaluation boards can be daisy chained without any address conflict**
- **Boards cascadable through I2C connectors, RJ11 phone cable or USB cable**
- **On board regulators**

# Starting the Software

Clicking on the Win-I2CNT icon will start the software and will give the following window

Open the Universal modes screen



Working Window Selection

Open the device specific screen

2 modes for the clock. Slow is adequate for slow ports and to solve some potential compatibility issue

I2C Indicates the clock (SCL) frequency

Parallel Port

Indicates that I<sup>2</sup>C communications can start  
If problem, message "WIN-I2C hardware not detected" displayed  
→ Action: check Adapter Card

Help Hints

# Device → I/O Expanders → PCA9501

**GPIO register value**

**GPIO value**

**GPIO Read / Write Options**

**GPIO programming**

**GPIO address**

**EEPROM address**

**Selected byte information**

**Write Time**

**EEPROM Read / Write Options**

**Set the all EEPROM to the same value**

**Auto Write Feature**

**Byte 8B<sub>H</sub> or 139<sub>10</sub>**

**EEPROM programming**

| EEPROM Address | 0  | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | A  | B  | C  | D  | E  | F  |
|----------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 0              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| 1              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| 2              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| 3              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| 4              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| 5              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| 6              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| 7              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| 8              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| 9              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| A              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| B              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| C              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| D              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| E              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |
| F              | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF | FF |

# Device → Multiplexers/Switches → PCA9543

The screenshot shows the 'PCA9543 / PCA9545 / PCA9546 / PCA9548 I2C Switches' configuration window. The interface is divided into four panels, one for each device type. Each panel contains a 'Device Address' dropdown, a 'Control Register' hex display with 'Read' and 'Write' buttons, a 'Channel Select' section with checkboxes for channels 0-3 (or 0-7 for PCA9548), an 'Interrupts' section with checkboxes for channels, and an 'Auto Write Off' checkbox. Annotations on the left side point to specific features: 'Device address' points to the dropdown in the PCA9543 panel; 'Control Register Value' points to the hex display; 'Read / Write Operation' points to the buttons; 'Channel Selection' points to the checkboxes; 'Interrupt Status' points to the checkboxes in the Interrupts section; and 'Auto Write Feature' points to the 'Auto Write Off' checkbox.

**Device address**

**Control Register Value**

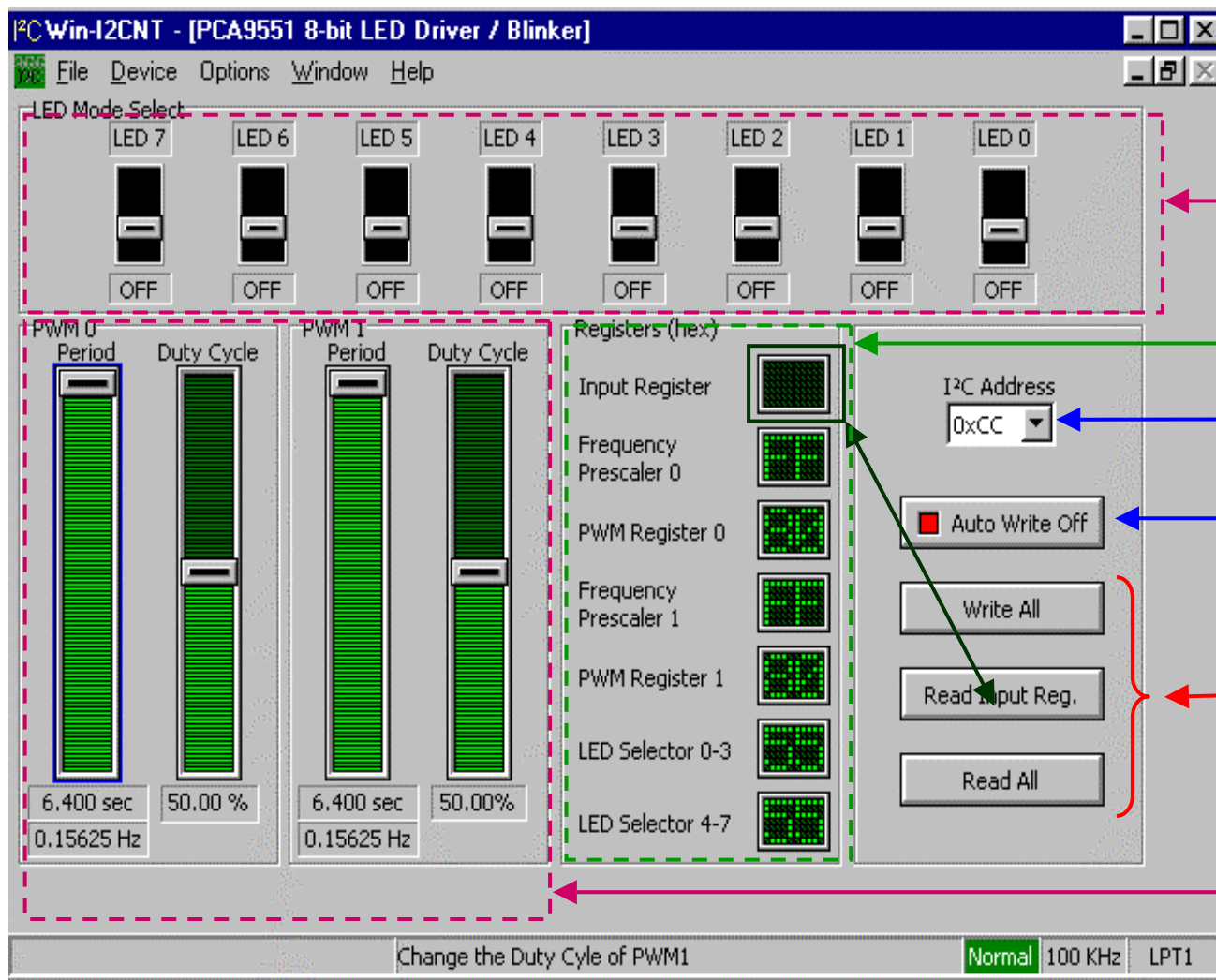
**Read / Write Operation**

**Channel Selection**

**Interrupt Status**

**Auto Write Feature**

# Device → LED Drivers/Blinkers → PCA9551



LED drivers states

Register values

Device address  
Auto Write Feature

Read / Write Operation

Frequencies and duty cycles programming



# Device → I/O Expanders → PCA9554

**Auto Write Feature** (points to Auto Write Off checkbox)

**Output Register** (points to Register 1)

**Read / Write Operation (all registers)** (points to Read All and Write All buttons)

**Device address** (points to 0x40 in Device Address dropdown)

**Input Register** (points to Register 0)

**Configuration Register** (points to Register 3)

**Polarity Register** (points to Register 2)

**Register Programming** (points to Read/Write buttons for Register 0)

**Read / Write Operation (specific register)** (points to Read/Write buttons for Register 3)

| Register                   | Value | Bit | Setting                                   |
|----------------------------|-------|-----|---|
| Register 0 (Input)         | FF    | 17  | <input checked="" type="checkbox"/> High  |
|                            |       | 16  | <input checked="" type="checkbox"/> High  |
|                            |       | 15  | <input checked="" type="checkbox"/> High  |
|                            |       | 14  | <input checked="" type="checkbox"/> High  |
|                            |       | 13  | <input checked="" type="checkbox"/> High  |
|                            |       | 12  | <input checked="" type="checkbox"/> High  |
|                            |       | 11  | <input checked="" type="checkbox"/> High  |
|                            |       | 10  | <input checked="" type="checkbox"/> High  |
| Register 1 (Output)        | FF    | 07  | <input checked="" type="checkbox"/> High  |
|                            |       | 06  | <input checked="" type="checkbox"/> High  |
|                            |       | 05  | <input checked="" type="checkbox"/> High  |
|                            |       | 04  | <input checked="" type="checkbox"/> High  |
|                            |       | 03  | <input checked="" type="checkbox"/> High  |
|                            |       | 02  | <input checked="" type="checkbox"/> High  |
|                            |       | 01  | <input checked="" type="checkbox"/> High  |
|                            |       | 00  | <input checked="" type="checkbox"/> High  |
| Register 2 (Polarity)      | 00    | N7  | <input type="checkbox"/> Not Inverted     |
|                            |       | N6  | <input type="checkbox"/> Not Inverted     |
|                            |       | N5  | <input type="checkbox"/> Not Inverted     |
|                            |       | N4  | <input type="checkbox"/> Not Inverted     |
|                            |       | N3  | <input type="checkbox"/> Not Inverted     |
|                            |       | N2  | <input type="checkbox"/> Not Inverted     |
|                            |       | N1  | <input type="checkbox"/> Not Inverted     |
|                            |       | N0  | <input type="checkbox"/> Not Inverted     |
| Register 3 (Configuration) | FF    | C7  | <input checked="" type="checkbox"/> Input |
|                            |       | C6  | <input checked="" type="checkbox"/> Input |
|                            |       | C5  | <input checked="" type="checkbox"/> Input |
|                            |       | C4  | <input checked="" type="checkbox"/> Input |
|                            |       | C3  | <input checked="" type="checkbox"/> Input |
|                            |       | C2  | <input checked="" type="checkbox"/> Input |
|                            |       | C1  | <input checked="" type="checkbox"/> Input |
|                            |       | C0  | <input checked="" type="checkbox"/> Input |

Checked=high. Unchecked=low.    Normal    100 KHz    LPT1

# Device → I/O Expanders → PCA9555

Auto Write Feature

Polarity Registers

Input Registers

Read / Write Operation (all registers)

Device Address

Register Programming

Output Registers

Configuration Registers

Read / Write Operation (specific Register)

I2CWin - [PCA9555 16-bit I/O Expander]

File Device Options Window Help

Device Address: 0x40

Auto Write Off

Input (Registers 1 and 0): FF FF

Read Inputs

Write All

Read All

Configuration (Registers 7 and 6): FF FF

|     |                                     |       |     |                                     |       |
|-----|-------------------------------------|-------|-----|-------------------------------------|-------|
| 7.7 | <input checked="" type="checkbox"/> | Input | 6.7 | <input checked="" type="checkbox"/> | Input |
| 7.6 | <input checked="" type="checkbox"/> | Input | 6.6 | <input checked="" type="checkbox"/> | Input |
| 7.5 | <input checked="" type="checkbox"/> | Input | 6.5 | <input checked="" type="checkbox"/> | Input |
| 7.4 | <input checked="" type="checkbox"/> | Input | 6.4 | <input checked="" type="checkbox"/> | Input |
| 7.3 | <input checked="" type="checkbox"/> | Input | 6.3 | <input checked="" type="checkbox"/> | Input |
| 7.2 | <input checked="" type="checkbox"/> | Input | 6.2 | <input checked="" type="checkbox"/> | Input |
| 7.1 | <input checked="" type="checkbox"/> | Input | 6.1 | <input checked="" type="checkbox"/> | Input |
| 7.0 | <input checked="" type="checkbox"/> | Input | 6.0 | <input checked="" type="checkbox"/> | Input |

Write Config Regs

Read Config. Register

Polarity (Registers 5 and 4): 00 00

|     |                          |              |     |                          |              |
|-----|--------------------------|--------------|-----|--------------------------|--------------|
| 5.7 | <input type="checkbox"/> | Not Inverted | 4.7 | <input type="checkbox"/> | Not Inverted |
| 5.6 | <input type="checkbox"/> | Not Inverted | 4.6 | <input type="checkbox"/> | Not Inverted |
| 5.5 | <input type="checkbox"/> | Not Inverted | 4.5 | <input type="checkbox"/> | Not Inverted |
| 5.4 | <input type="checkbox"/> | Not Inverted | 4.4 | <input type="checkbox"/> | Not Inverted |
| 5.3 | <input type="checkbox"/> | Not Inverted | 4.3 | <input type="checkbox"/> | Not Inverted |
| 5.2 | <input type="checkbox"/> | Not Inverted | 4.2 | <input type="checkbox"/> | Not Inverted |
| 5.1 | <input type="checkbox"/> | Not Inverted | 4.1 | <input type="checkbox"/> | Not Inverted |
| 5.0 | <input type="checkbox"/> | Not Inverted | 4.0 | <input type="checkbox"/> | Not Inverted |

Write Polarity Reg.

Read Polarity Port

Output (Registers 3 and 2): FF FF

|     |                                     |      |     |                                     |      |
|-----|-------------------------------------|------|-----|-------------------------------------|------|
| 3.7 | <input checked="" type="checkbox"/> | High | 2.7 | <input checked="" type="checkbox"/> | High |
| 3.6 | <input checked="" type="checkbox"/> | High | 2.6 | <input checked="" type="checkbox"/> | High |
| 3.5 | <input checked="" type="checkbox"/> | High | 2.5 | <input checked="" type="checkbox"/> | High |
| 3.4 | <input checked="" type="checkbox"/> | High | 2.4 | <input checked="" type="checkbox"/> | High |
| 3.3 | <input checked="" type="checkbox"/> | High | 2.3 | <input checked="" type="checkbox"/> | High |
| 3.2 | <input checked="" type="checkbox"/> | High | 2.2 | <input checked="" type="checkbox"/> | High |
| 3.1 | <input checked="" type="checkbox"/> | High | 2.1 | <input checked="" type="checkbox"/> | High |
| 3.0 | <input checked="" type="checkbox"/> | High | 2.0 | <input checked="" type="checkbox"/> | High |

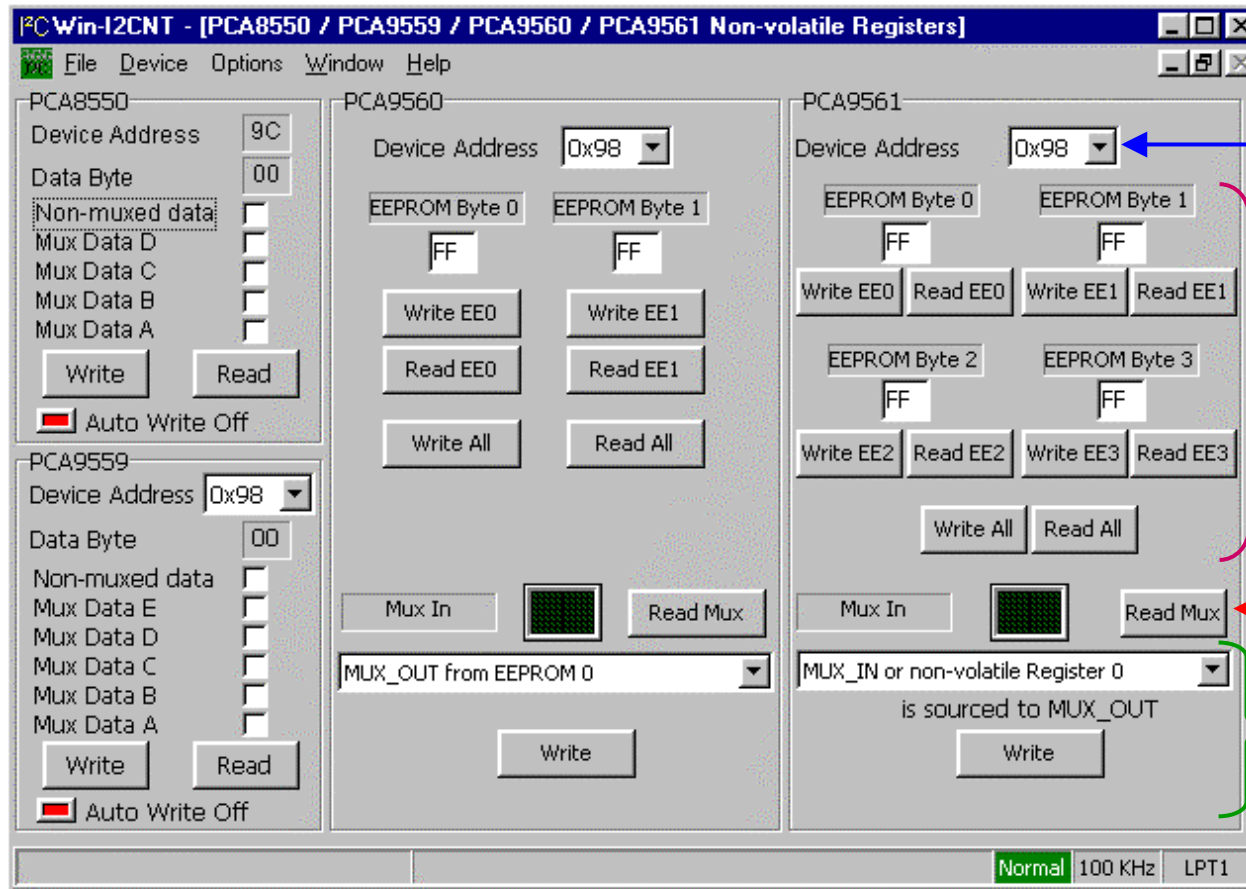
Write Output Port

Read Output Port

Checked=high, Unchecked=low.

Normal 100 KHz LPT1

# Device → Non-Volatile Registers → PCA9561



Device Address

EEPROMs Read / Write Operation

MUX\_IN Read Operation

Data (EEPROM, MUX\_IN) Multiplexing

**Note: MUX\_IN, MUX\_SELECT and WP pins are not controlled by the Software**

# Device → Thermal Management → LM75A

The screenshot shows the 'I2C Win-I2CNT - [LM75A Digital Temperature and Thermal Watchdog]' software interface. The interface is annotated with several labels and arrows:

- Auto Write Feature:** Points to the 'Automatic Write' section, which includes a 'Write All' button and an 'Auto Write Off' checkbox.
- Read / Write Operation (all registers):** Points to the 'Read and Write All Registers' section, which includes 'Write All' and 'Read All' buttons.
- Temperature monitoring:** Points to the 'Temperature History' graph on the right side of the interface.
- Device address:** Points to the 'Device Address' dropdown menu, which is currently set to '0x90'.
- Read / Write Operation (specific register):** Points to the 'Read' and 'Write' buttons for the 'Thyst', 'TOS', and 'Configuration Register' sections.
- Device modes:** Points to the 'Shut-down' and 'OS Mode' dropdown menus.
- Temperature Programming:** Points to the 'Configuration' register value, which is '0x00'.
- Monitoring frequency:** Points to the 'Read every' dropdown menu, which is set to '500' milliseconds.
- Start Monitoring:** Points to the 'Start Read' button.

The interface displays the following data:

| Register               | Value  | Temperature |
|------------------------|--------|-------------|
| Temp Register          | 0x0000 | 25.000°C    |
| Thyst Register         | 0x4B00 | 75.0°C      |
| TOS Register           | 0x5000 | 80.0°C      |
| Configuration Register | 0x00   |             |

The 'Temperature History' graph shows a temperature of 25.0°C. The 'Read every' setting is 500 milliseconds. The 'Start Read' button is highlighted in green.

Device → EEPROM → 256 x 8 (2K)

- Control window and operating scheme same as PCA9501's 2KBit EEPROM

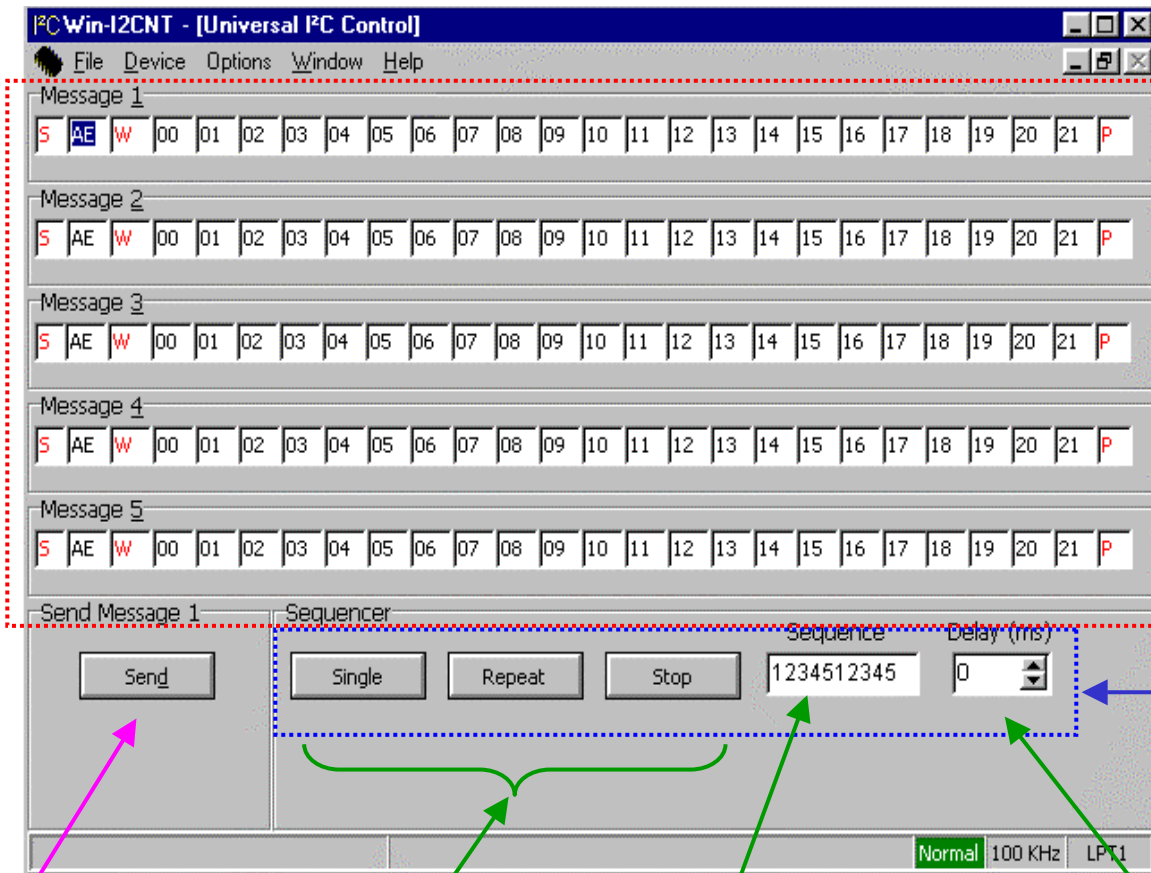
## PCA9515

- Bus repeater - No software to control it
- Buffered I<sup>2</sup>C connector available
- Enable Control pin accessible

## P82B96

- Bus buffer - No software to control it
- I<sup>2</sup>C can come from the Port Adapter + USB Adapter through the USB cable
- I<sup>2</sup>C can be sent through RJ11 and USB cables to others boards
- 5.0 V and 9.0 V power supplies

# Universal Receiver / Transmitter Screen



← **Commands Programming**

**I<sup>2</sup>C sequencing parameters**

**Send selected message**

**Sequencer**

**Sequence programming**

**Programmable delay between the messages**

# How to program the Universal Screen?

- Length of the messages is variable: 20 instructions max
- 5 different messages can be programmed
- First START and STOP instructions can not be removed
- I<sup>2</sup>C Re-Start Command → “S” key
- I<sup>2</sup>C Write Command → “W” key
- I<sup>2</sup>C Read Command → “R” key
- Add an Instruction → “Insert” key
- Remove an Instruction → “Delete” key
- Data: 0 to 9 + A to F keys

# Some others interesting Features

- **I<sup>2</sup>C clock frequency can be modified (Options Menu).**
- **Acknowledge can be ignored for stand alone experiment (Options Menu).**
- **Universal Transmitter/Receiver program can be saved in a file.**
- **Device specific screens are different depending on the selected device. All the options are usually covered in those screens. Good tool to learn how the devices work and test all the features.**
- **Possibility to build some small applications by connecting the devices together through the headers.**



# How To Obtain the New Evaluation Kit

- The I2C 2002-1A Evaluation Board Kit consists of the:
  - I2C 2002-1A Evaluation Board
  - I2CPort v2 Adapter Card for the PC parallel port
  - 4-wire connector cable
  - USB Adapter Card (no USB cable included)
  - 9 V power supply
  - CD-ROM with operating instructions and Win-I2CNT software on that provides easy to use PC graphical interface specific to the I<sup>2</sup>C devices on the evaluation board but also with general purpose mode for all other I<sup>2</sup>C devices.

**Purchase the I2C 2002-1A Evaluation Board Kit  
at [www.demoboard.com](http://www.demoboard.com)**

# 3<sup>rd</sup> Hour

# Comparison of I<sup>2</sup>C with SMBus

# Some words on SMBus

- Protocol derived from the I<sup>2</sup>C bus
- Original purpose: define the communication link between:
  - an intelligent battery
  - a charger
  - a microcontroller
- Most recent specification: Version 2.0
  - Include a low power version and a “normal” power version
  - can be found at: **[www.SMBus.org](http://www.SMBus.org)**
- Some minor differences between I<sup>2</sup>C and SMBus:
  - Electrical
  - Timing
  - Operating modes

# I<sup>2</sup>C Bus Vs SMBus - Electrical Differences

| DC parameter comparison between Standard I <sup>2</sup> C, Fast I <sup>2</sup> C and SMBus devices |                                     |                                  |                         |                                   |                         |              |     |       |
|--|-------------------------------------|----------------------------------|-------------------------|-----------------------------------|-------------------------|--------------|-----|-------|
| Symbol   | Parameter                           | Std I <sup>2</sup> C mode device |                         | Fast I <sup>2</sup> C mode device |                         | SMBus device |     | Units |
|  |                                     | MIN                              | MAX                     | MIN                               | MAX                     | MIN          | MAX |       |
| V <sub>IL</sub>  | Fixed input level                   | -0.5                             | 1.5                     | -0.5                              | 1.5                     | -            | 0.8 | V     |
|  | V <sub>DD</sub> related input level | -0.5                             | 0.3V <sub>DD</sub>      | -0.5                              | 0.3 V <sub>DD</sub>     | N/A          | N/A | V     |
| V <sub>IH</sub>  | Fixed input level                   | 3.0                              | V <sub>DDmax</sub> +0.5 | 3.0                               | V <sub>DDmax</sub> +0.5 | 2.1          | 5.5 | V     |
|  | V <sub>DD</sub> related input level | 0.7V <sub>DD</sub>               | V <sub>DDmax</sub> +0.5 | 0.7V <sub>DD</sub>                | V <sub>DDmax</sub> +0.5 | N/A          | N/A | V     |
| V <sub>HYS</sub>   | V <sub>IH</sub> -V <sub>IL</sub>    | N/A                              | N/A                     | 0.05V <sub>DD</sub>               | -                       | N/A          | N/A | V     |
| V <sub>OL</sub>  | V <sub>OL</sub> @ 3mA               | 0                                | 0.4                     | 0                                 | 0.4                     | N/A          | N/A | V     |
|  | V <sub>OL</sub> @ 6mA               | N/A                              | N/A                     | 0                                 | 0.6                     | N/A          | N/A |       |
|  | V <sub>OL</sub> @ 350uA             | N/A                              | N/A                     | N/A                               | N/A                     | -            | 0.4 |       |
| I <sub>PULLUP</sub>  |                                     | N/A                              | N/A                     | N/A                               | N/A                     | 100          | 350 | uA    |
| I <sub>LEAK</sub>  |                                     | -10                              | 10                      | -10                               | 10                      | -5           | 5   | uA    |

**Low Power version of the SMBus Specification only**

The SMBus specification can be found on SMBus web site at [www.SMBus.org](http://www.SMBus.org)

# I<sup>2</sup>C Bus Vs SMBus - Timing and operating modes Differences

- Timing:
  - Minimum clock frequency = 10 kHz
  - Maximum clock frequency = 100 kHz
  - Clock timeout = 35 ms
- Operating modes
  - slaves must acknowledge their address all the time  
(mechanism to detect a removable device's presence)

# Intelligent Platform Management Interface (IPMI)

# Intelligent Platform Management Interface

- Intel initiative in conjunction with hp, NEC and Dell
- Initiative consists of three specifications:
  - IPMI for software extensions
  - Intelligent Platform Management Bus (IPMB) for intra-chassis (inside the box) extensions
  - Inter Chassis Management Bus (ICMB) for inter-chassis (outside of the box) extensions
- Needed since as the complexity of systems increase, MTBF decreases
- Defines a standardized, abstracted, message-based interface to intelligent platform management hardware.
- Defines standardized records for describing platform management devices and their characteristics.
- Provides a self monitoring capability increasing reliability of the systems



# Intelligent Platform Management Interface

- IPMI
  - Provides a self monitoring capability increasing reliability of the systems
  - Monitor server physical health characteristics :
    - temperatures
    - voltages
    - fans
    - chassis intrusion
  - General system management:
    - automatic alerting
    - automatic system shutdown and re-start
    - remote re-start
    - power control
- More information – [www.intel.com/design/servers/ipmi/ipmi.htm](http://www.intel.com/design/servers/ipmi/ipmi.htm)

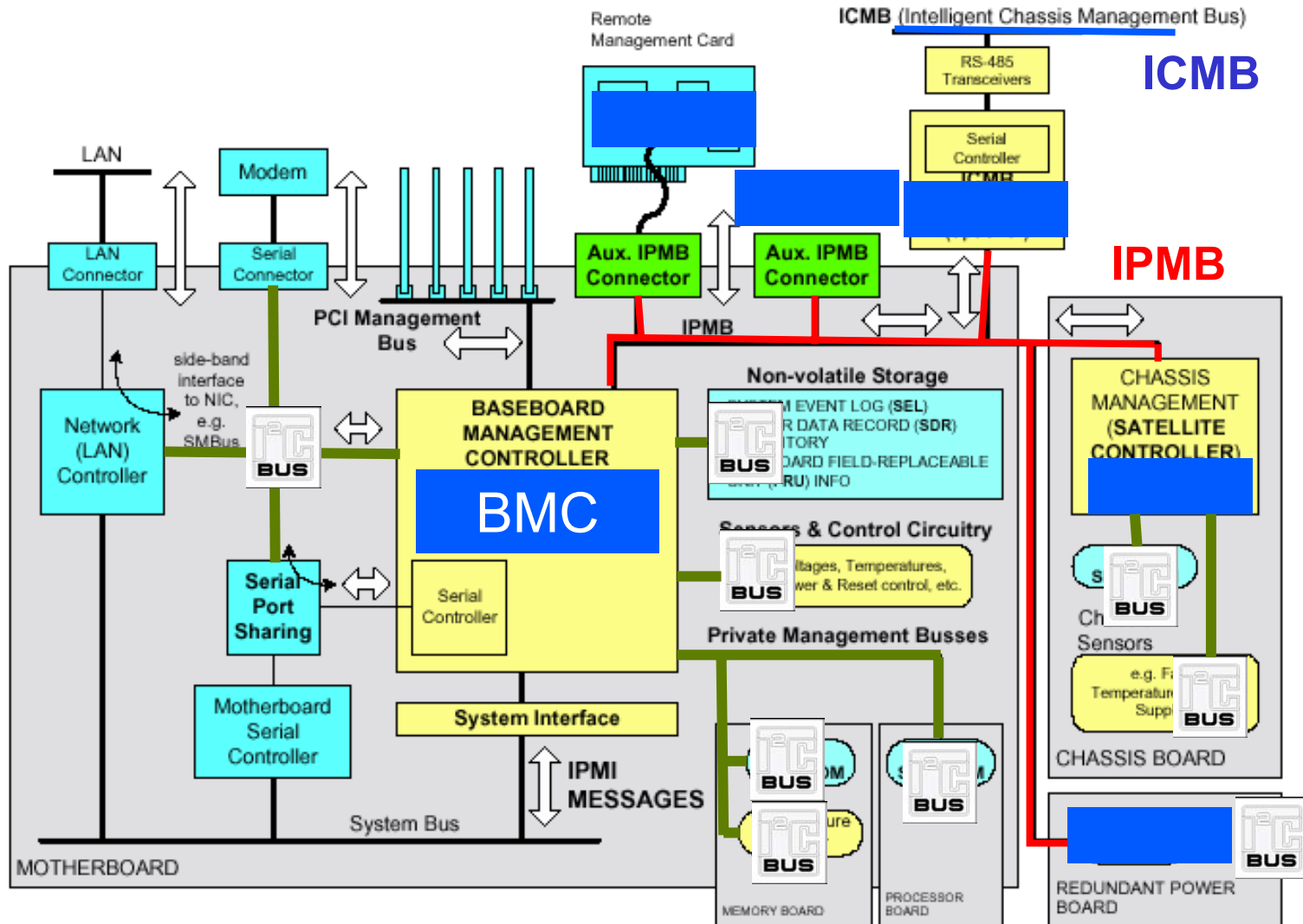
# Intelligent Platform Management Bus

- Standardized bus and protocol for extending management control, monitoring, and event delivery within the chassis:
  - I<sup>2</sup>C based
  - Multi-master
  - Simple Request/Response Protocol
  - Uses IPMI Command sets
  - Supports non-IPMI devices
- Physically I<sup>2</sup>C but write only (master capable devices), hot swap not required.
- Enables the Baseboard Management Controller (BMC) to accept IPMI request messages from other management controllers in the system.
- Allows non-intelligent devices as well as management controllers on the bus.
- BMC serves as a controller to give system software access to IPMB

# IPMI Details

- Defines a standardized interface to intelligent platform management hardware
  - Prediction and early monitoring of hardware failures
  - Diagnosis of hardware problems
  - Automatic recovery and restoration measures after failure
  - Permanent availability management
  - Facilitate management and recovery
  - Autonomous Management Functions: Monitoring, Event Logging, Platform Inventory, Remote Recovery
  - Implemented using Autonomous Management Hardware: designed for Microcontrollers based implementations
- Hardware implementation is isolated from software implementation
- New sensors and events can then be added without any software changes

# Overall IPMI Architecture



# Where IPMI is being used

# Intel Server Management

Servers today run mission-critical applications. There is literally no time for downtime. That is why Intel created Intel® Server Management – a set of hardware and software technologies built right into most Intel® server boards that monitors and diagnoses server health. Intel Server Management helps give you and your customers more server uptime, increased peace of mind, lower support costs, and new revenue opportunities.

More information:

[program.intel.com/shared/products/servers/boards/server\\_management](http://program.intel.com/shared/products/servers/boards/server_management)

# PICMG

- PICMG (PCI Industrial Computer Manufacturers Group) is a consortium of over 600 companies who collaboratively develop open specifications for high performance telecommunications and industrial computing applications.
- PICMG specifications include CompactPCI® for Eurocard, rackmount applications and PCI/ISA for passive backplane, standard format cards.
- Recently, PICMG announced it was beginning development of a new series of specifications, called AdvancedTCA™, for next-generation telecommunications equipment, with a new form factor and based on switched fabric architectures
- More information - [www.picmg.org](http://www.picmg.org)

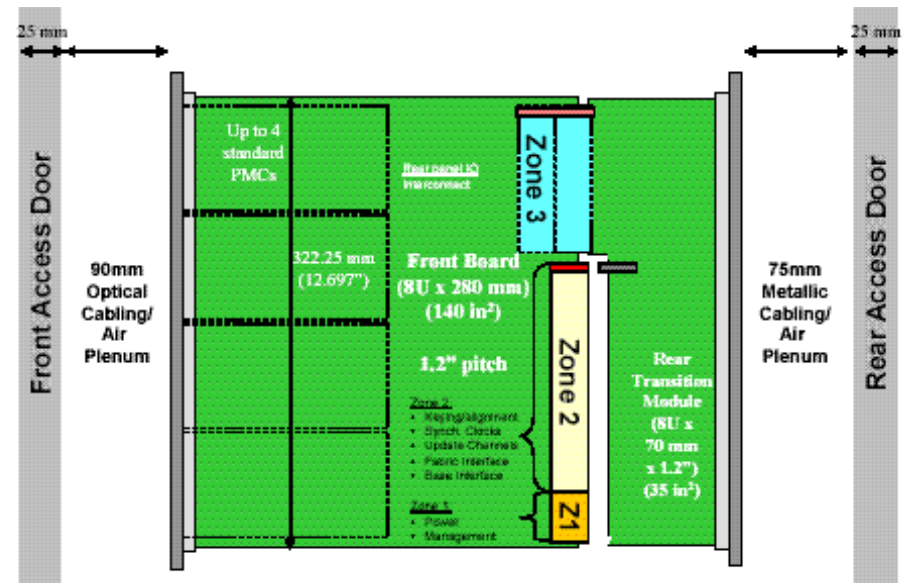
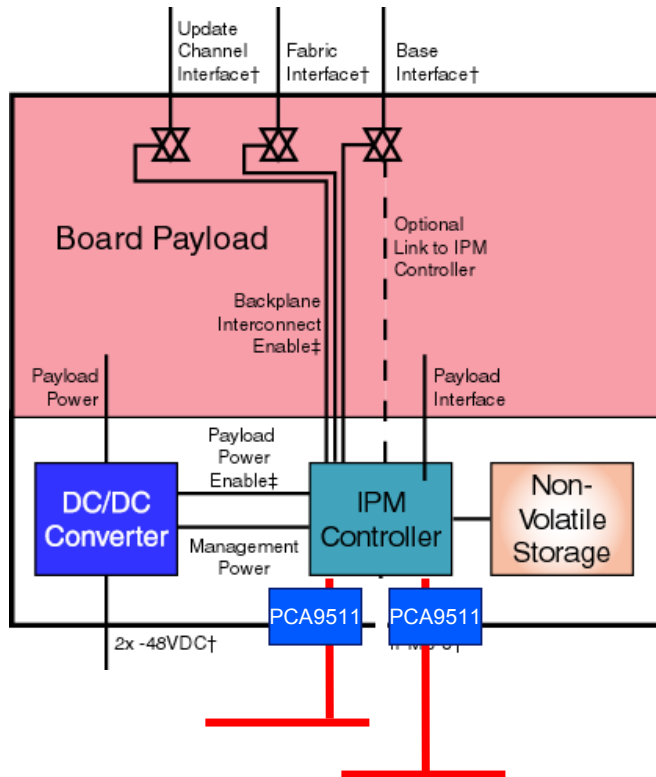
# Use of IPMI within PICMG

| Known as    | Specification | Based on | Comments                               |
|-------------|---------------|----------|--|
| cPCI        | PICMG 2.0     | NA       | No IPMB                                |
| cPCI        | PICMG 2.9     | IPMI 1.0 | Single hot swap IPMB optional          |
| AdvancedTCA | PICMG 3.x     | IPMI 1.5 | Dual redundant hot swap IPMB mandatory |

- PICMG 2.0: CompactPCI Core
- PICMG 2.9: System Management
- PICMG 3.0: AdvancedTCA Core
  - 3.1 Ethernet Star (1000BX and XAUI) – FC-PH links mixed with 1000BX
  - 3.2 InfiniBand® Star & Mesh
  - 3.3 StarFabric
  - 3.4 PCI Express

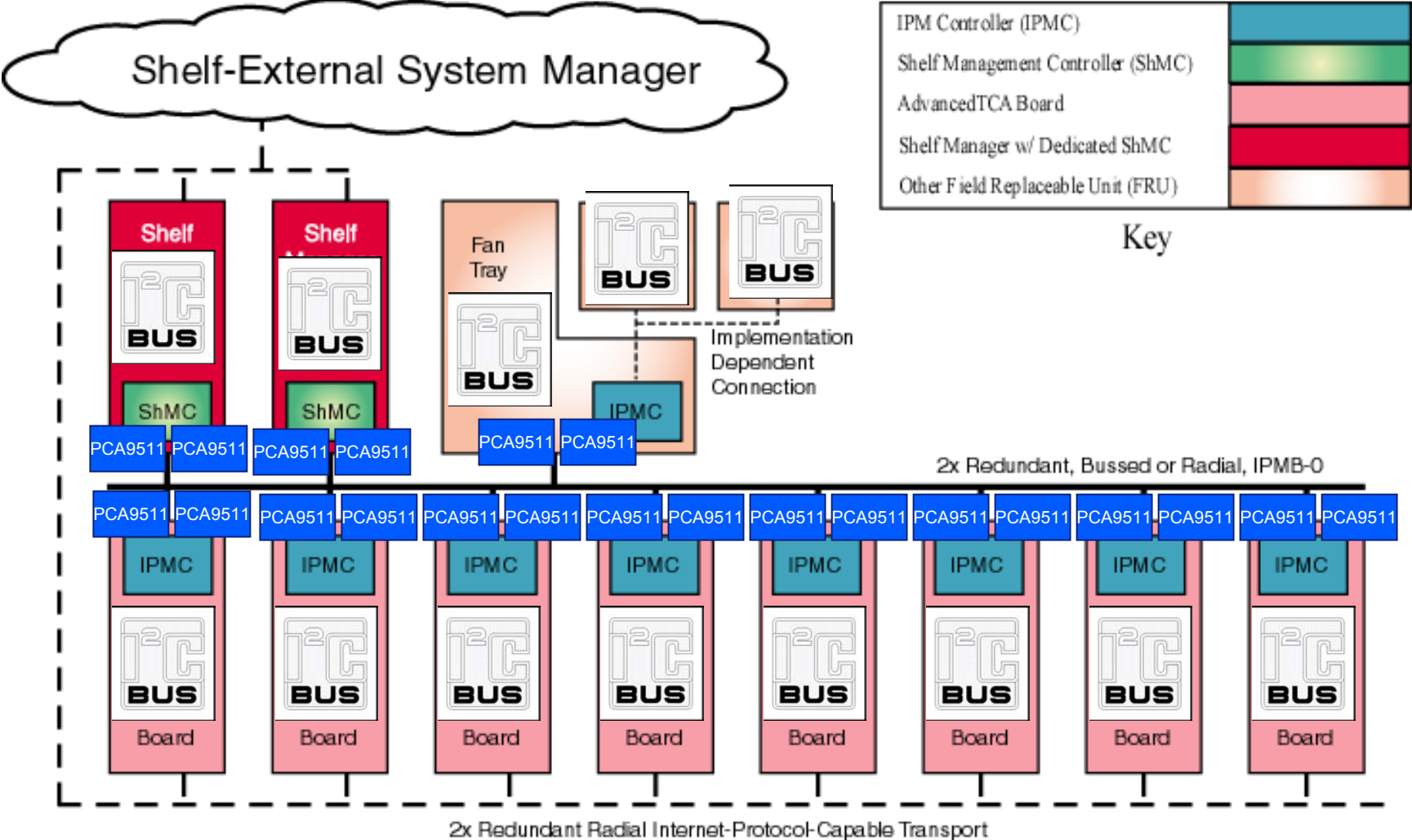


# Managed ATCA Board Example

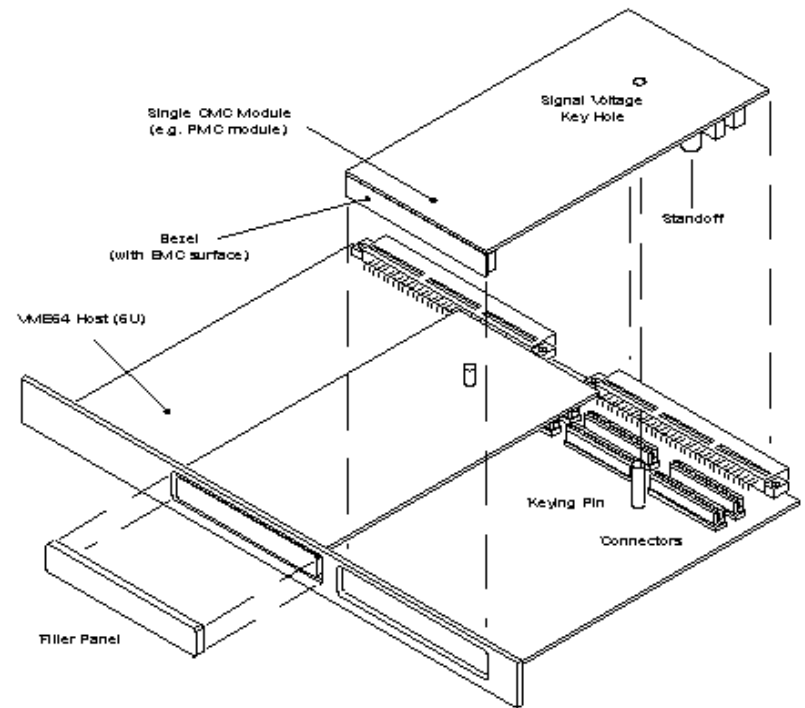


- Dual, redundant -48VDC power distribution to each card w. high current, bladed power connector
- High frequency differential data connectors
- Robust keying block
- Two alignment pins
- Robust, redundant system management
- 8U x 280mm card size
- 1.2" (6HP) pitch
- Flexible rear I/O connector area

# Managed ATCA Shelf: Example 1



- Motorola, Mostek and Signetics cooperated to define the standard
- Mechanical standard based on the Eurocard format.
  - Large body of mechanical hardware readily available
  - Pin and socket connector scheme is more resilient to mechanical wear than older printed circuit board edge connectors.
- Hundreds of component manufacturers support applications such as industrial controls, military, telecommunications, office automation and instrumentation systems.



| Maximum Data Transfer Speeds |                       |                      |
|------------------------------|-----------------------|----------------------|
| Topology                     | Bus Cycle             | Maximum Speed        |
| VMEbus IEEE-1014             | BLT                   | 40 Mbyte/sec         |
| VME64                        | MBLT                  | 80 Mbyte/sec         |
| VME64x                       | 2eVME                 | 160 Mbyte/sec        |
| <a href="#">VME320</a>       | <a href="#">2eSST</a> | 320 - 500+ Mbyte/sec |

[www.vita.com](http://www.vita.com)

# Use of IPMI in VME Architecture

- New VME draft standard indirectly calls for IPMI over I<sup>2</sup>C for the system management protocol since there was nothing to be gained by reinventing a different form of system management for VME.
- The only change from the PICMG 2.9 system management specification is to redefine the backplane pins used for the I<sup>2</sup>C bus and to redefine the capacitance that a VME board can present on the I<sup>2</sup>C bus.
  - The pin change was required because the VME backplane connectors are different from cPCI.
  - The capacitance change was required because cPCI can have a maximum of 8 slots and VME can have a maximum of 21 slots.

**System Management for VME Draft Standard VITA 38 – 200x Draft 0.5  
9 May 02 draft at [www.vita.com/vso/draftstd/vita38.d0.5.pdf](http://www.vita.com/vso/draftstd/vita38.d0.5.pdf)**

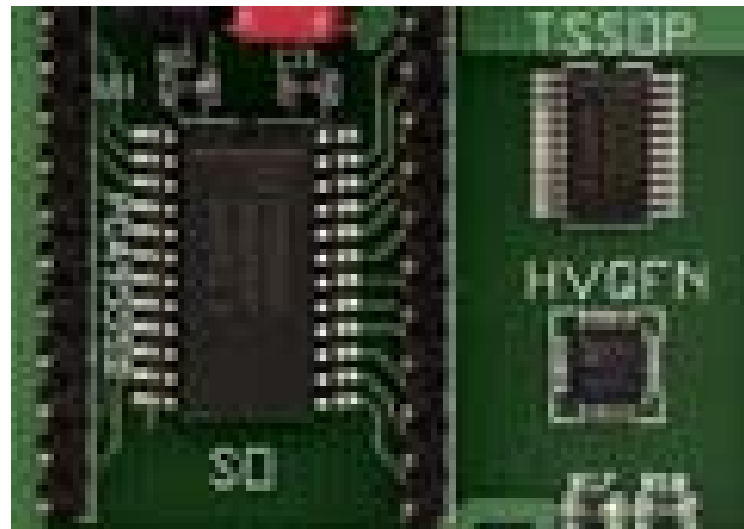
# I<sup>2</sup>C Device Overview

# I<sup>2</sup>C Device Categories

- **TV Reception**
- **Radio Reception**
- **Audio Processing**
- **Infrared Control**
- **DTMF**
- **LCD display control**
- **Clocks/timers**
- **General Purpose I/O**
- **LED display control**
- **Bus Extension/Control**
- **A/D and D/A Converters**
- **EEPROM/RAM**
- **Hardware Monitors**
- **Microcontroller**

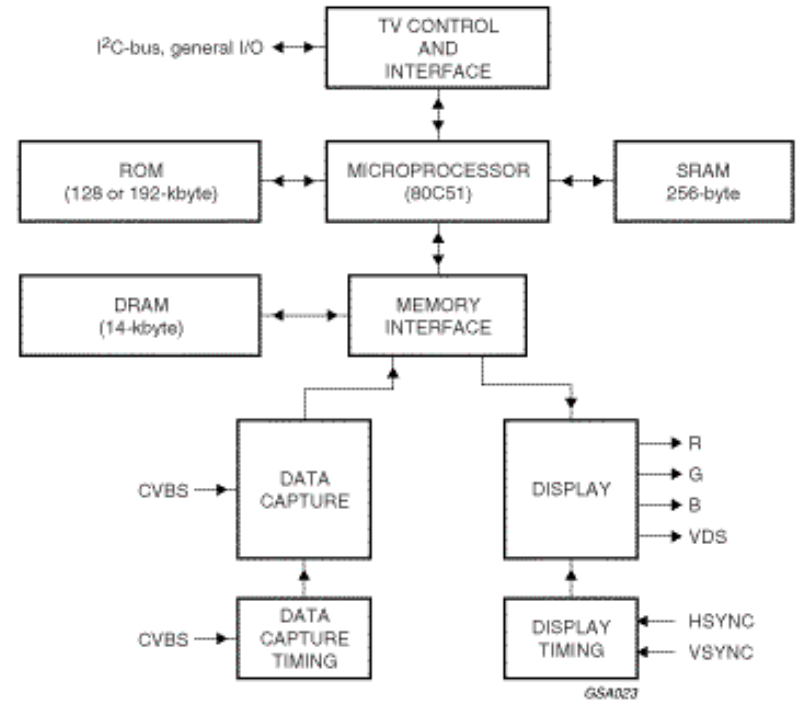
# I<sup>2</sup>C Product Characteristics

- Package Offerings
  - Typically DIP, SO, SSOP, QSOP, TSSOP or HVQFN packages
- Frequency Range
  - Typically 100 kHz operation
  - Newer devices operating up to 400 kHz
  - Graphic devices up to 3.4 MHz
- Operating Supply Voltage Range
  - 2.5 to 5.5 V or 2.8 to 5.5 V
  - Newer devices at 2.3 to 5.5 V or 3.0 to 3.6 V with 5 V tolerance
- Operating temperature range
  - Typically -40 to +85 °C
  - Some 0 to +70 °C
- Hardware address pins
  - Typically three ( $A_0$ ,  $A_1$ ,  $A_2$ ) are provided to allow up to eight of the identical device on the same I<sup>2</sup>C bus but sometimes due to pin limitations there are fewer address pins



# TV Reception

The SAA56xx family of microcontrollers are a derivative of the Philips industry-standard 80C51 microcontroller and are intended for use as the central control mechanism in a television receiver. They provide control functions for the television system, OSD and incorporate an integrated Data Capture and display function for either Teletext or Closed Caption.

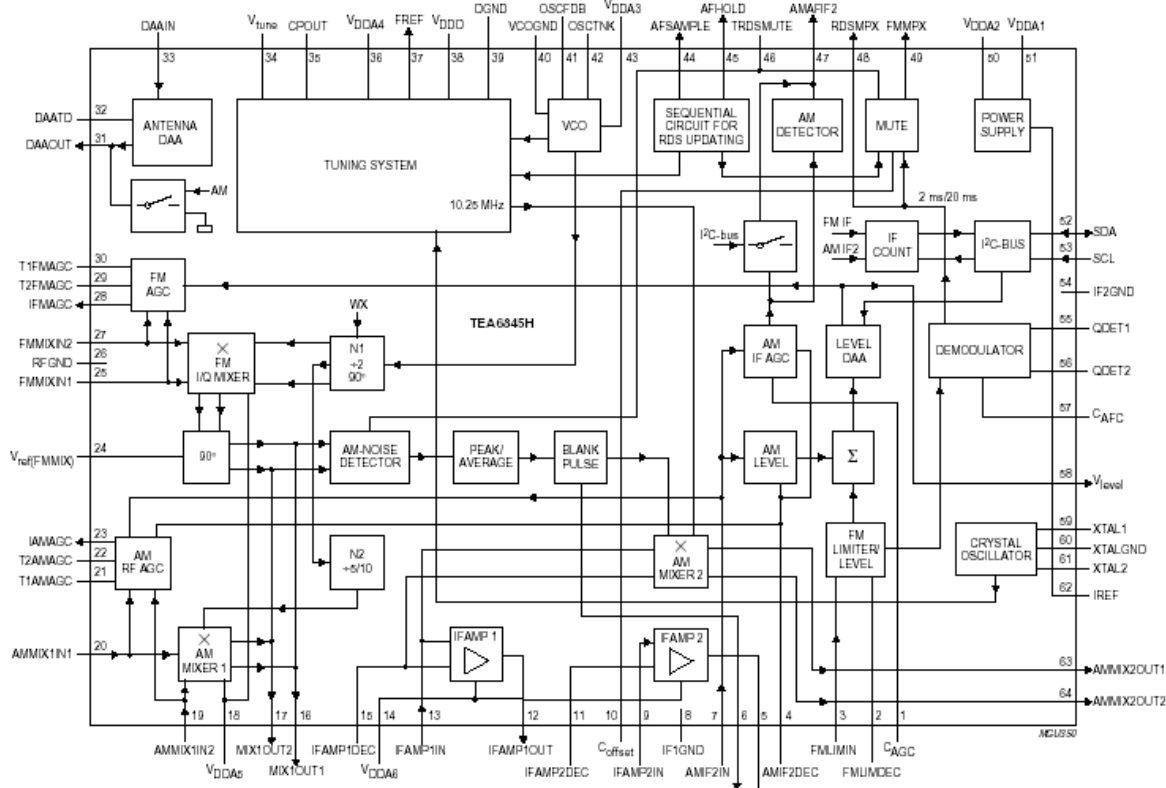


Additional features over the SAA55xx family have been included, e.g. 100/120 Hz (2H/2V only) display timing modes, two page operation (50/60 Hz mode for 16:9, 4:3), higher frequency microcontroller, increased character storage, more 80C51 peripherals and a larger Display memory. For CC operation, only a 50/60 Hz display option is available.

Byte level I<sup>2</sup>C-bus up to 400 kHz dual port I/O



# Radio Reception

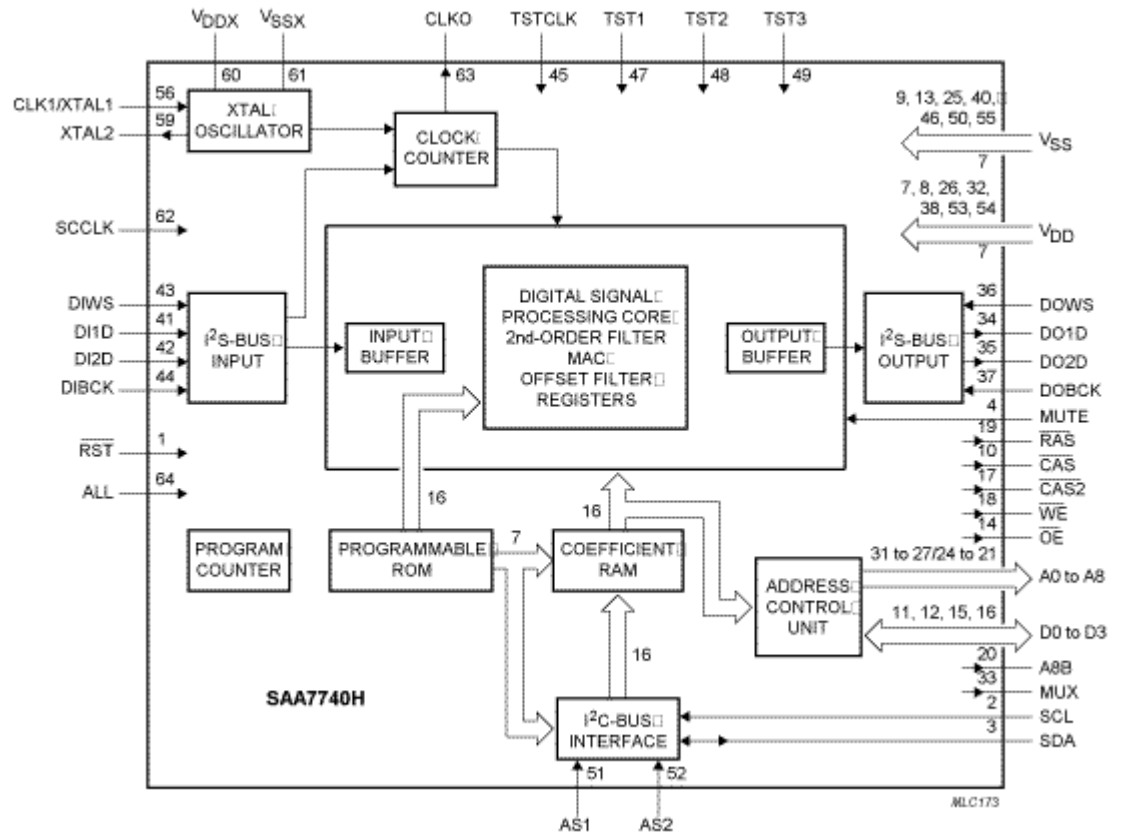


The TEA6845H is a single IC with car radio tuner for AM and FM intended for microcontroller tuning with the I<sup>2</sup>C-bus. It provides the following functions:

- AM double conversion receiver for LW, MW and SW (31 m, 41 m and 49 m bands) with IF1 = 10.7 MHz and IF2 = 450 kHz
- FM single conversion receiver with integrated image rejection for IF = 10.7 MHz capable of selecting US FM, US weather, Europe FM, East Europe FM and Japan FM bands.

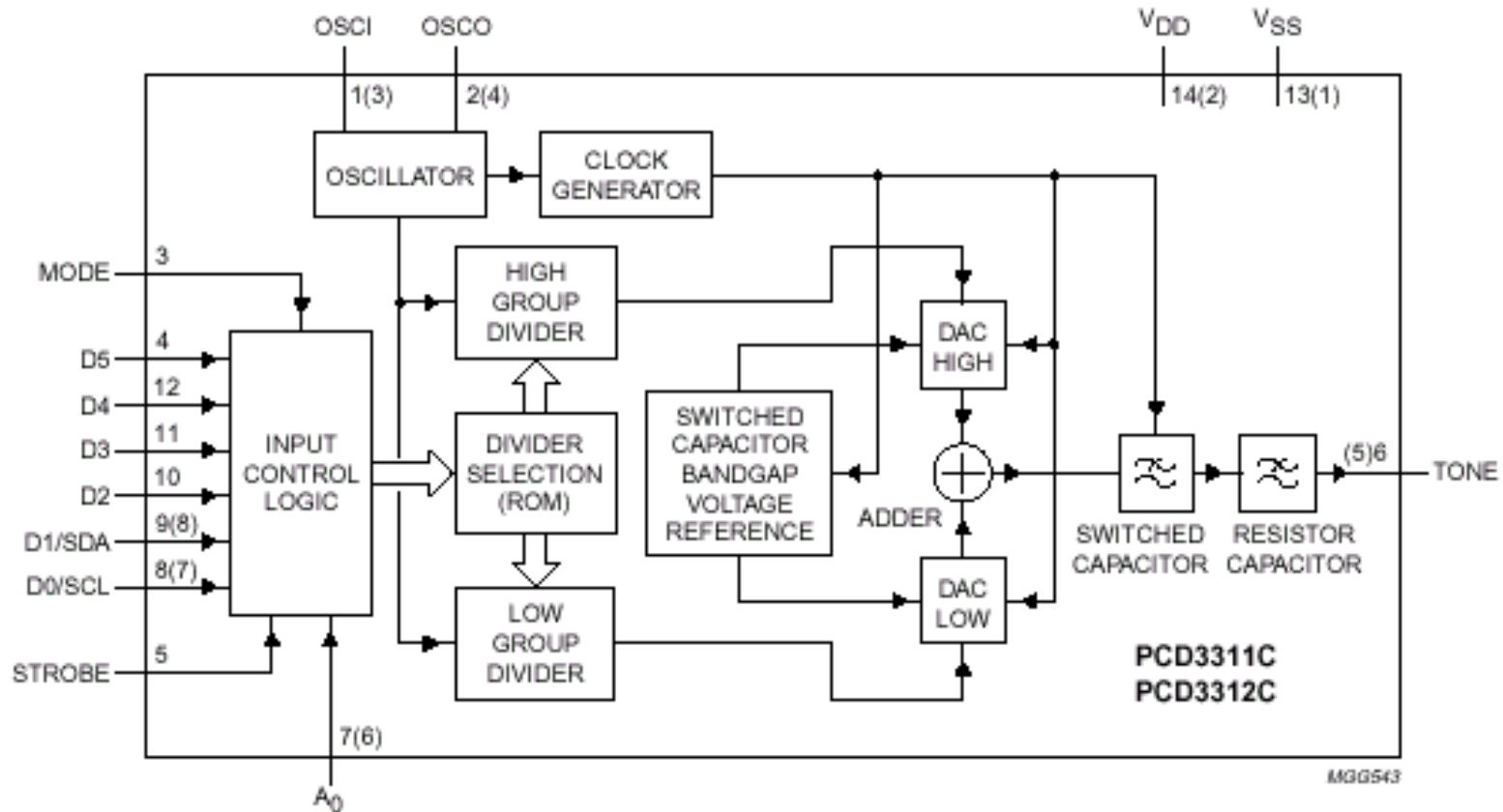
# Audio Processing

The SAA7740H is a function-specific digital signal processor. The device is capable of performing processing for listening-environments such as equalization, hall-effects, reverberation, surround-sound and digital volume/balance control. The SAA7740H can also be reconfigured (in a dual and quad filter mode) so that it can be used as a digital filter with programmable characteristics.



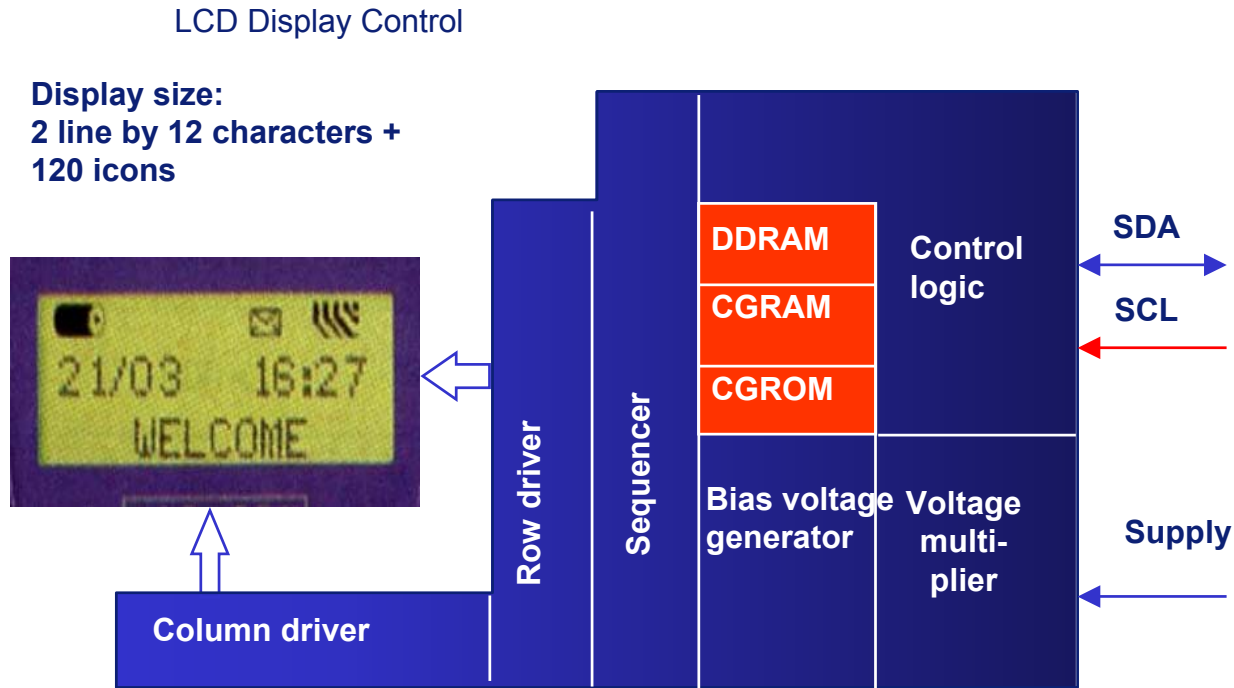
The SAA7740H realizes most functions directly in hardware. The flexibility exists in the possibility to download function parameters, correction coefficients and various configurations from a host microcontroller. The parameters can be passed in real time and all functions can be switched on simultaneously. The SAA7740H accepts 2 digital stereo signals in the I2S-bus format at audio sampling frequency (fast) and provides 2 digital stereo outputs.

# DTMF/Modem/Musical Tone Generators



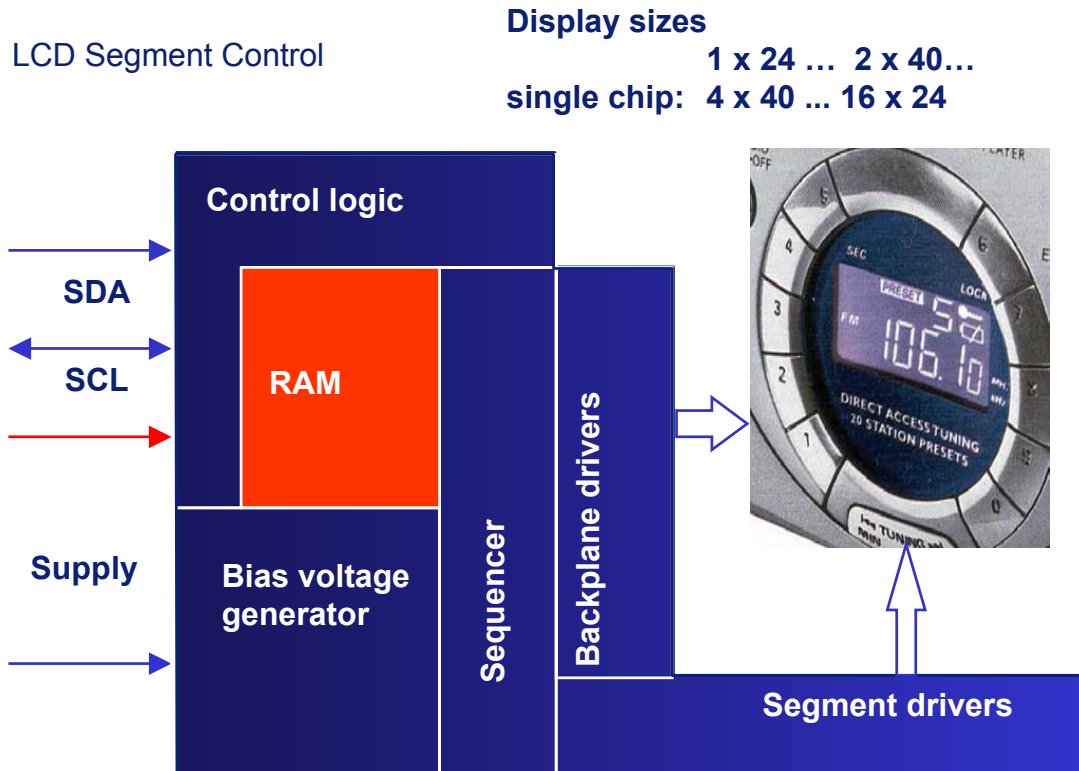
- Modem and musical tone generation
- Telephone tone dialing
  - DTMF > Dual Tone Multiple Frequency
- Low baud rate modem

# I<sup>2</sup>C LCD Display Driver



The LCD Display driver is a complex device and is an example of how "complete" a system an I<sup>2</sup>C chip can be – it generates the LCD voltages, adjusts the contrast, temperature compensates, stores the messages, has CGROM and RAM etc etc.

# I<sup>2</sup>C LCD Segment Driver



The LCD Segment driver is a less complex LCD driver (e.g., just a segment driver).



# I<sup>2</sup>C Light Sensor

The TSL2550 sensor converts the intensity of ambient light into digital signals that, in turn, can be used to control the backlighting of display screens found in portable equipment, such as laptops, cell phones, PDAs, camcorders, and GPS systems. The device can also be used to monitor and control commercial and residential lighting conditions.

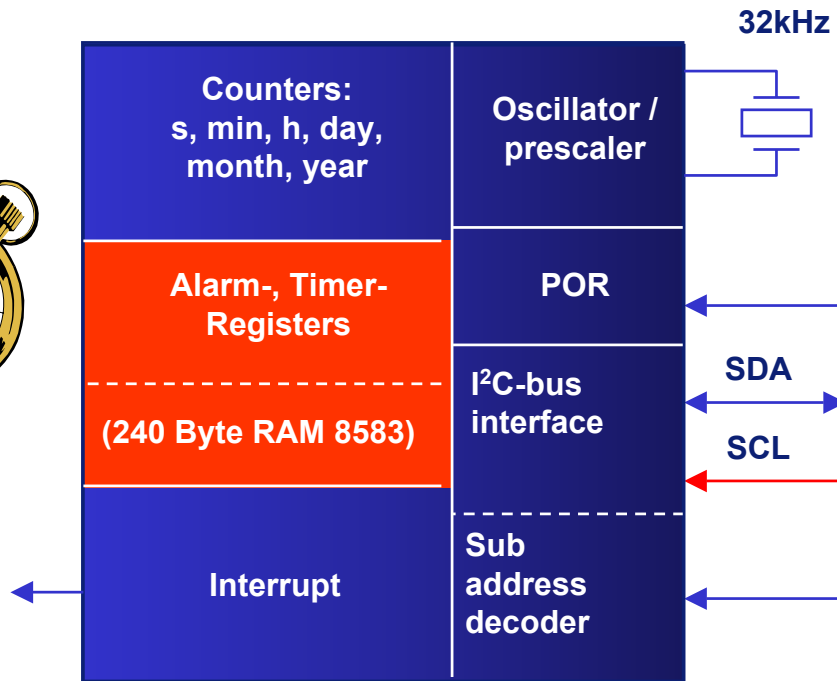
By allowing display brightness to be adjusted to ambient conditions, the sensor is expected to bring about a significant reduction in the power dissipation of portables.

The TSL2550 all-silicon sensor combines two photodetectors, with one of the detectors sensitive to both visible and infrared light and the other sensitive only to IR light. The photodetectors's output is converted to a digital format, in which form the information can be used to approximate the response of the human eye to ambient light conditions sans the IR element, which the eye cannot perceive.

# I<sup>2</sup>C Real Time Clock/Calendar



Real-Time Clock / Calendar

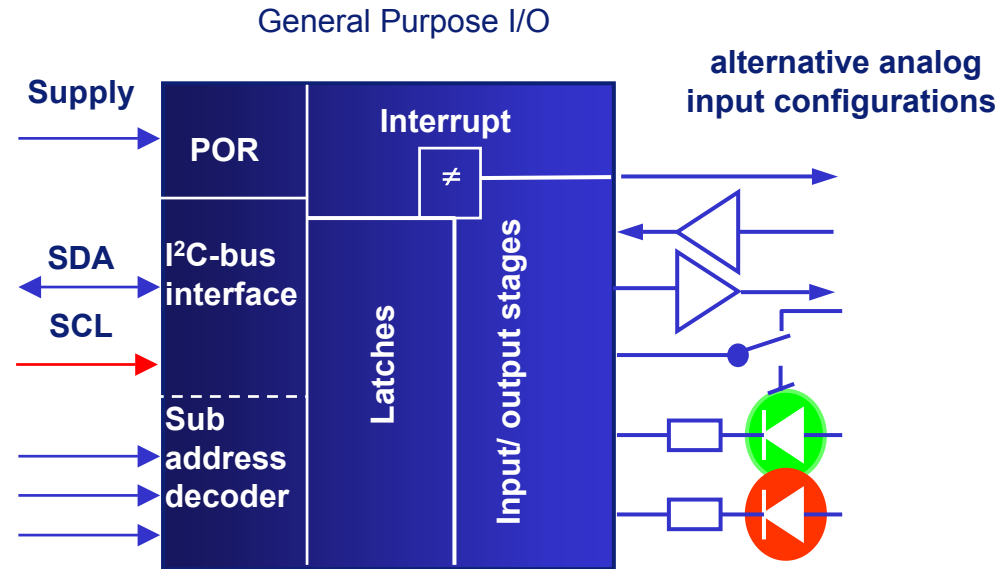


Real time clocks and event counters count the passage of time and act as a chronometer

They are used in applications such as:

- periodic alarms for safety applications
- system energy conservation
- time and date stamp for point of sales terminals or bank machines

# I<sup>2</sup>C General Purpose I/O Expanders



- Transfers keyboard, ACPI Power switch, keypad, switch or other inputs to microcontroller via I<sup>2</sup>C bus
- Expand microcontroller via I<sup>2</sup>C bus where I/O can be located near the source or on various cards
- Use outputs to drive LEDs, sensors, fans, enable and other input pins, relays and timers
- Quasi outputs can be used as Input or Output without the use of a configuration register.



# Quasi Output I<sup>2</sup>C I/O Expanders - Registers

- To program the outputs



Multiple writes are possible during the same communication

- To read input values



Multiple reads are possible during the same communication

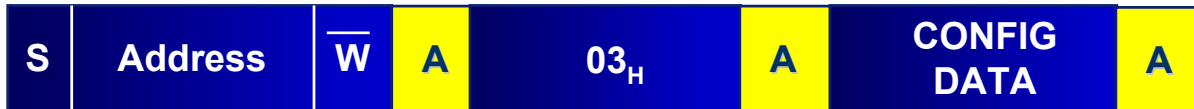
- Important to know

- At power-up, all the I/O's are HIGH; Only a current source to  $V_{DD}$  is active
- An additional strong pull-up resistors allows fast rising edges
- I/O's should be HIGH before using them as Inputs

# Blank

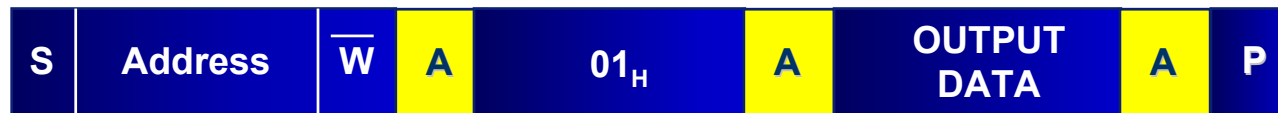
# True Output I<sup>2</sup>C I/O Expanders - Registers

- To configure the device



No need to access Configuration and Polarity registers once programmed

- To program the outputs



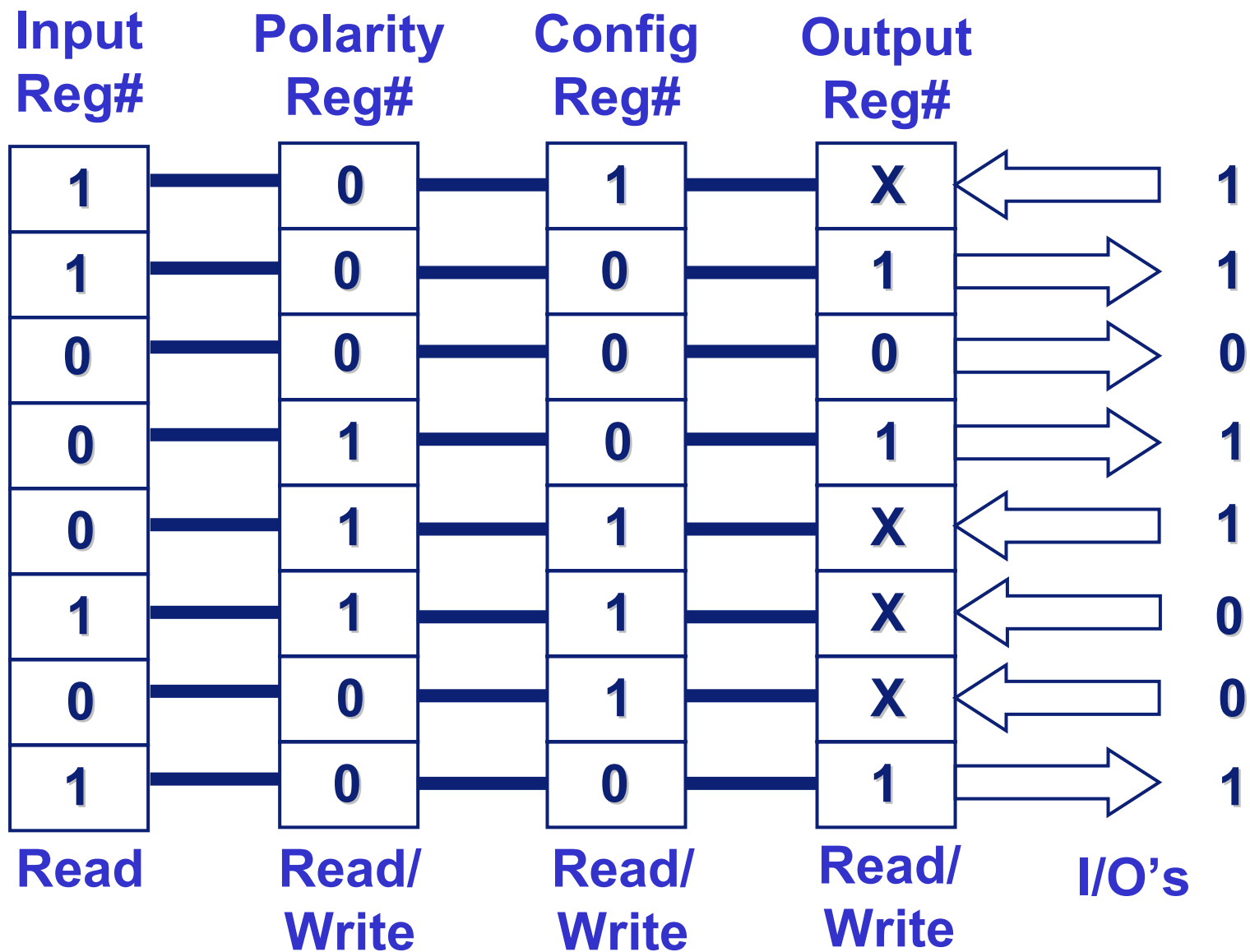
Multiple writes are possible during the same communication

- To read input values



Multiple reads are possible during the same communication

# True Output I<sup>2</sup>C I/O Expanders - Example



# Signal monitoring and/or Control

- Advantages of I<sup>2</sup>C
  - Easy to implement (Hardware and Software)
  - Extend microcontroller: I/O's can be located near the source or on various cards
  - Save GPIO's in the microcontroller
  - Only 2 wires needed, independently of the numbers of signals
  - Signal(s) can be far from the masters
  - Fast enough to control keyboards
  - Simplify the PCB layout
  - Devices exist in the market and are massively used

# Signal monitoring and/or Control

- Proposed devices

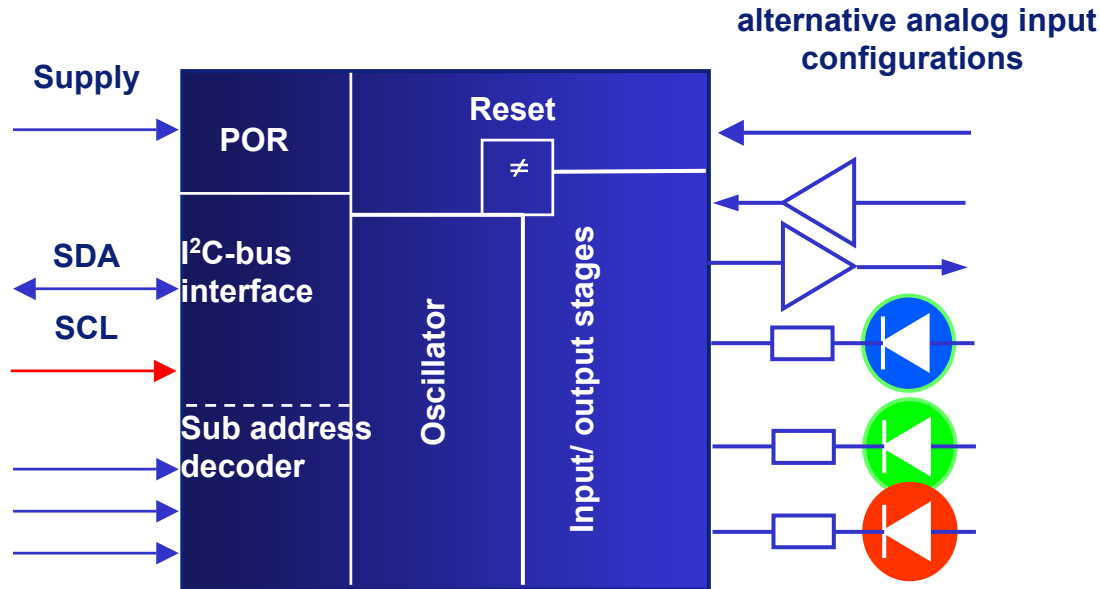
| # of Outputs  | Interrupt and POR | POR and 2K EEPROM | Interrupt, POR and 2K EEPROM |
|---|-------------------|-------------------|------------------------------|
| <b>Quasi Output (20-25 ma sink and 100 uA source)</b> |                   |                   |                              |
| 8   | PCF8574/74A       | PCA9500/58        | PCA9501                      |
| 16  | PCF8575/75C       | -                 | -                            |

| # of Outputs  | Reset and POR | Interrupt and POR |
|---|---------------|-------------------|
| <b>True Output (20-25 ma sink and 10 mA source)</b> |               |                   |
| 8   | PCA9556/57    | PCA9534/54/54A    |
| 16  | -             | PCA9535/55        |

- Advantages

- Number of I/O scalable
- Programmable I<sup>2</sup>C address allowing more than one device in the bus
- Interrupt output to monitor changes in the inputs
- Software controlling the device(s) easy to implement

# I<sup>2</sup>C LED Dimmers and Blinkers

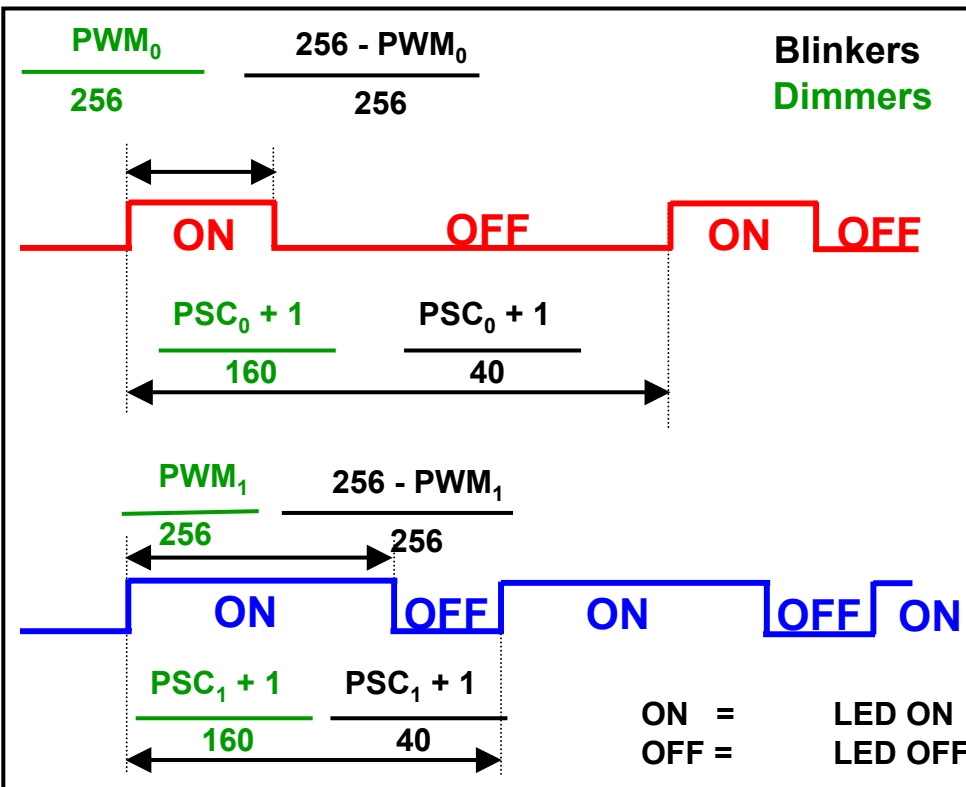


- I<sup>2</sup>C/SMBus is not tied up by sending repeated transmissions to turn LEDs on and then off to “blink” LEDs.
- Frees up the micro’s timer
- Continues to blink LEDs even when no longer connected to bus master
- Can be used to cycle relays and timers
- Higher frequency rate allows LEDs to be dimmed by varying the duty cycle for Red/Green/Blue color mixing applications.

# I<sup>2</sup>C LED Blinkers and Dimmers

|            |                      |                        |
|------------|----------------------|------------------------|
|            | 0 (00 <sub>H</sub> ) | 255 (FF <sub>H</sub> ) |
| Frequency  | 40 Hz                | 6.4 s                  |
| Duty Cycle | 100 %                | 0.4 %                  |

|            |                      |                        |
|------------|----------------------|------------------------|
|            | 0 (00 <sub>H</sub> ) | 255 (FF <sub>H</sub> ) |
| Frequency  | 160 Hz               | 1.6 s                  |
| Duty Cycle | 0 %                  | 99.6 %                 |



Input Register(s)

PWM0

PSC0

PWM1

PSC1

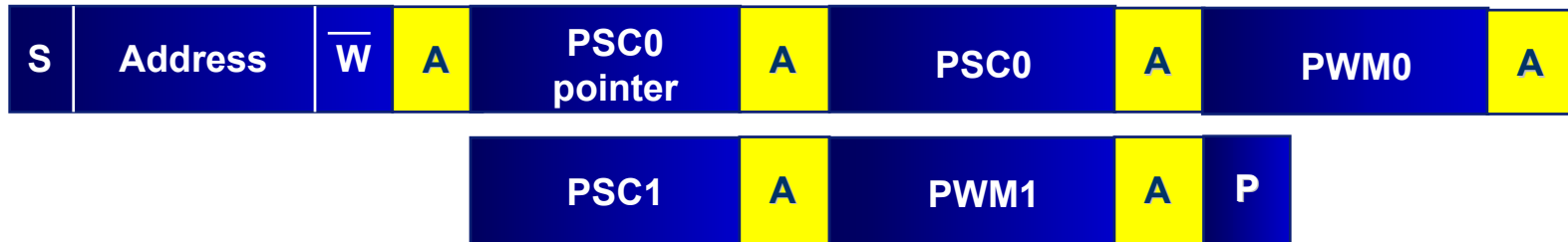
LED Selector

ON, OFF, BR1, BR2



# I<sup>2</sup>C Blinkers and Dimmers - Programming

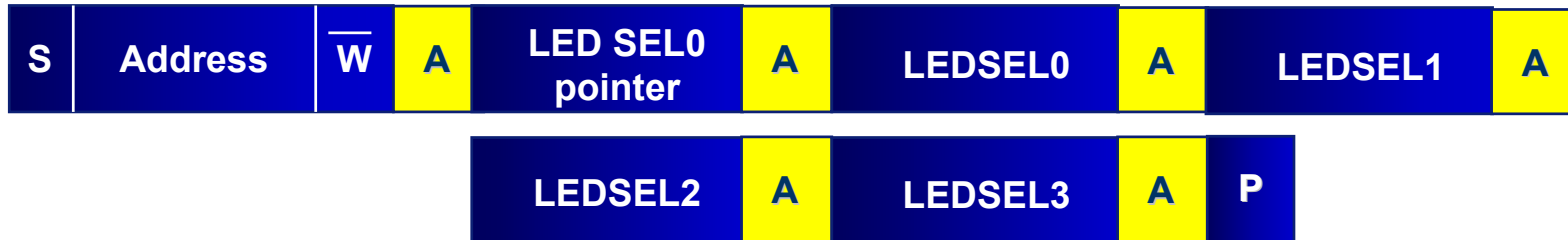
- To program the 2 blinking rates



PSC0 pointer = 01<sub>H</sub> for 2, 4 and 8-bit devices

PSC0 pointer = 02<sub>H</sub> for the 16-bit devices

- To program the drivers



LEDSEL0 pointer = 05<sub>H</sub> for 2, 4 and 8-bit devices

LEDSEL0 pointer = 06<sub>H</sub> for the 16-bit devices

Only the 16-bit devices have 4 LED selector registers (8-bit devices have 2 registers, 2 and 4-bit devices have only one)

# Using I<sup>2</sup>C for visual status

- Use LEDs to give visual interpretation of a specific action:
  - alarm status (using different blinking rates)
  - battery charging status
- 1<sup>st</sup> approach: I<sup>2</sup>C GPIO's
  - Advantage:
    - Simple programming
    - Easy to implement
  - Inconvenient:
    - Need to continually send ON/OFF commands through I<sup>2</sup>C
    - 1 microcontroller's timer required to perform the task
    - I<sup>2</sup>C bus can be tied up by commands if many LEDs to be controlled
    - Blinking is lost if the I<sup>2</sup>C bus hangs
- 2<sup>nd</sup> approach: I<sup>2</sup>C LED Blinkers
  - Advantage:
    - One time programmable (frequency, duty cycle)
    - Internal oscillator
    - Easy to implement
    - Device does not need I<sup>2</sup>C bus once programmed and turned on

# Using I<sup>2</sup>C for visual status

- Products:

| # of Outputs | Reset and POR |
|--------------|---------------|
| 2            | PCA9550       |
| 4            | PCA9553       |
| 8            | PCA9551       |
| 16           | PCA9552       |

## LED Blinkers

Blinking between 40 times a second to once every 6.4 seconds

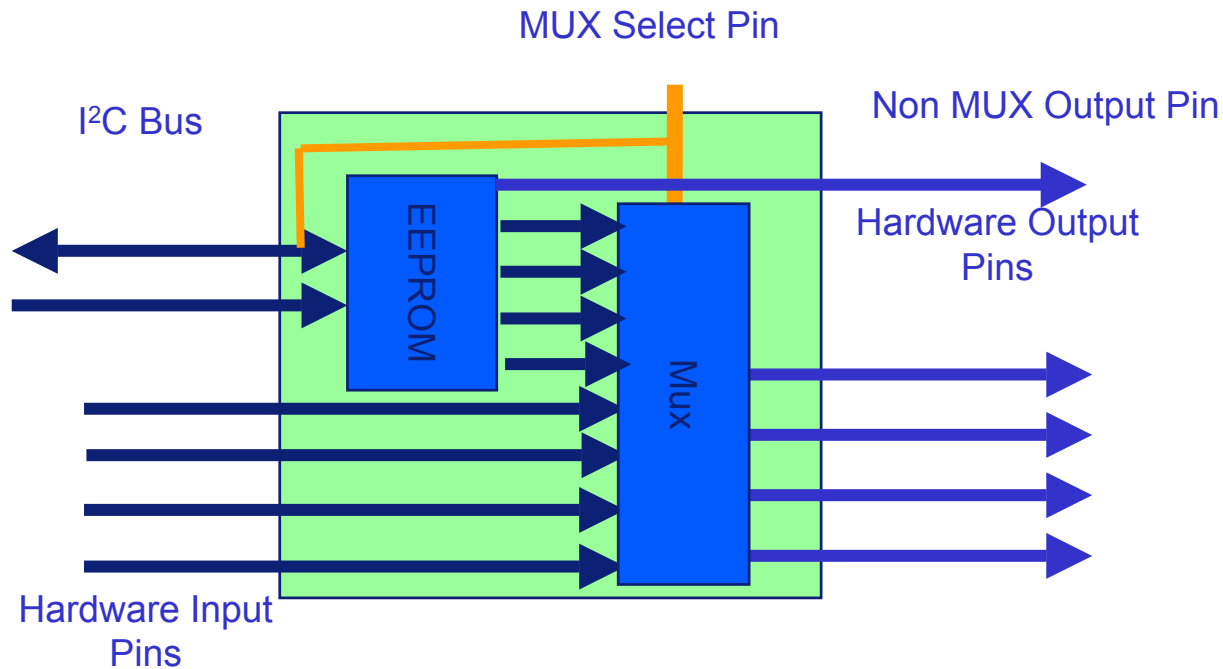
| # of Outputs | Reset and POR |
|--------------|---------------|
| 2            | PCA9530       |
| 4            | PCA9533       |
| 8            | PCA9531       |
| 16           | PCA9532       |

## LED Dimmers

Blinking between 160 times a second to once every 1.6 seconds.

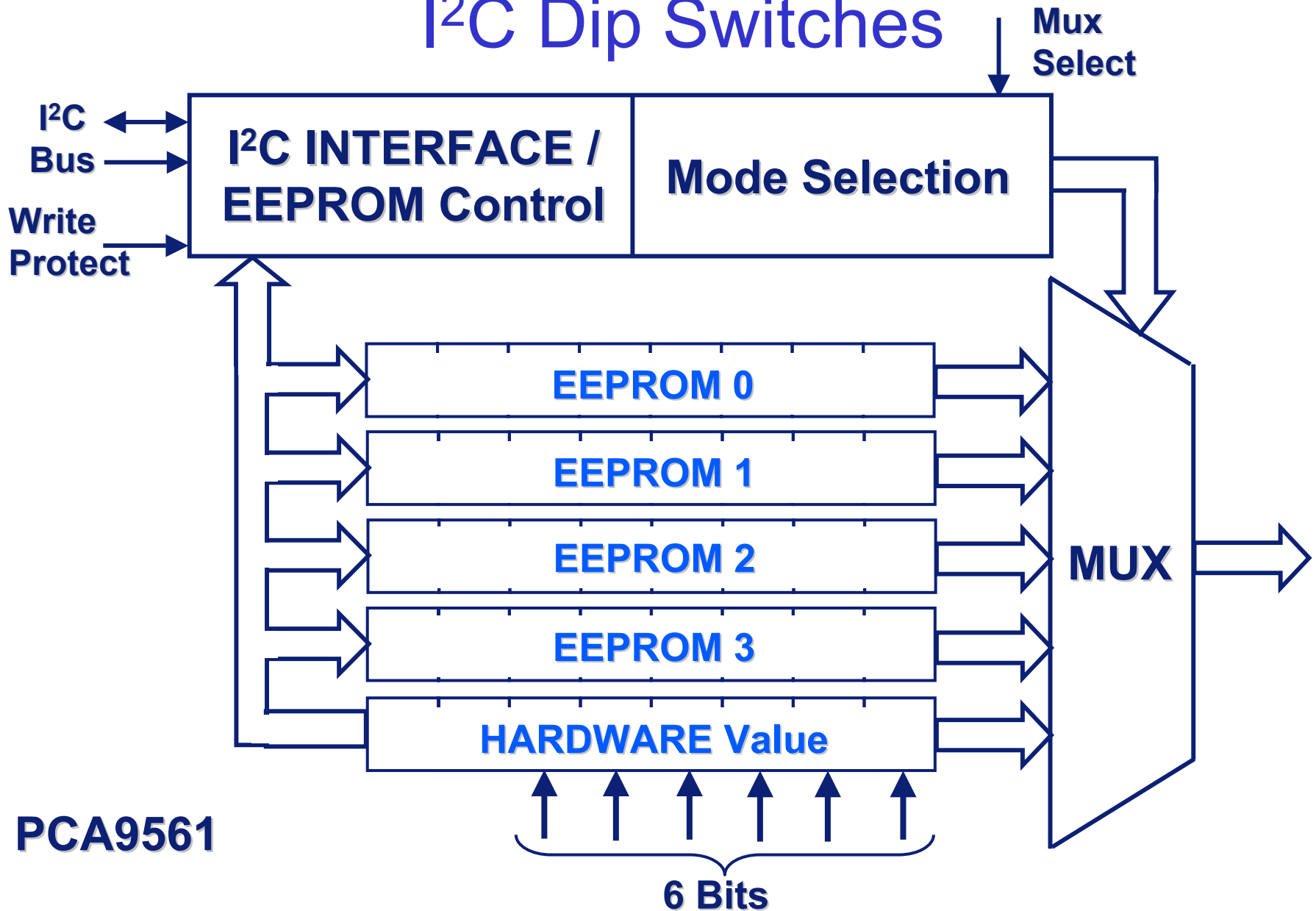
Can be used for dimming/brightness or PWM for stepper motor control

# I<sup>2</sup>C DIP Switches



- Non-volatile EEPROM retains values when the device is powered down
- Used for Speed Step™ notebook processor voltage changes when on AC/battery power or when in deep sleep mode
- Also used as replacement for jumpers or DIP switches since there is no requirement to open the equipment cabinet to modify the jumpers/DIP switch settings

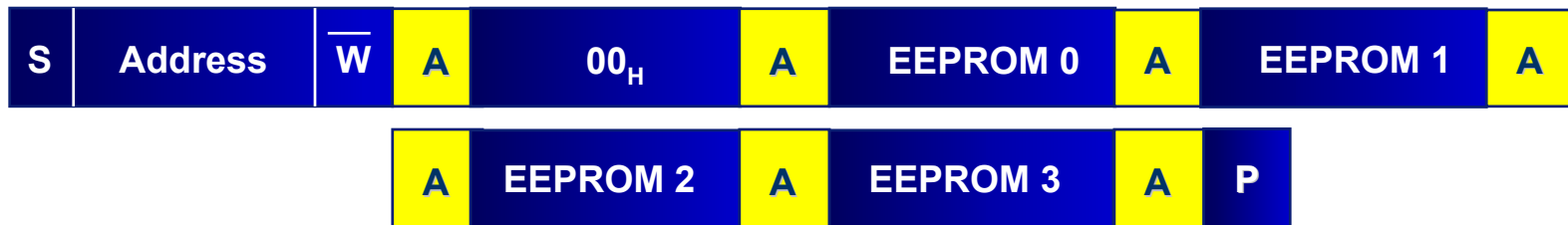
# I<sup>2</sup>C Dip Switches



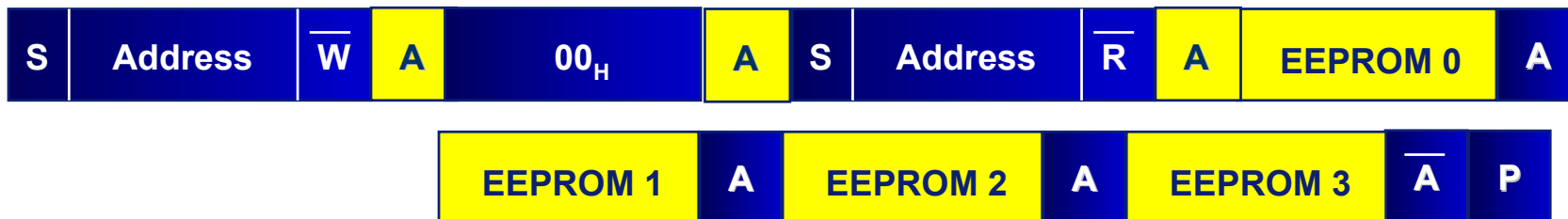
**PCA9561**

# I<sup>2</sup>C DIP Switches - PCA9561

- To program the 4 EEPROMS



- To read the 4 EEPROMS



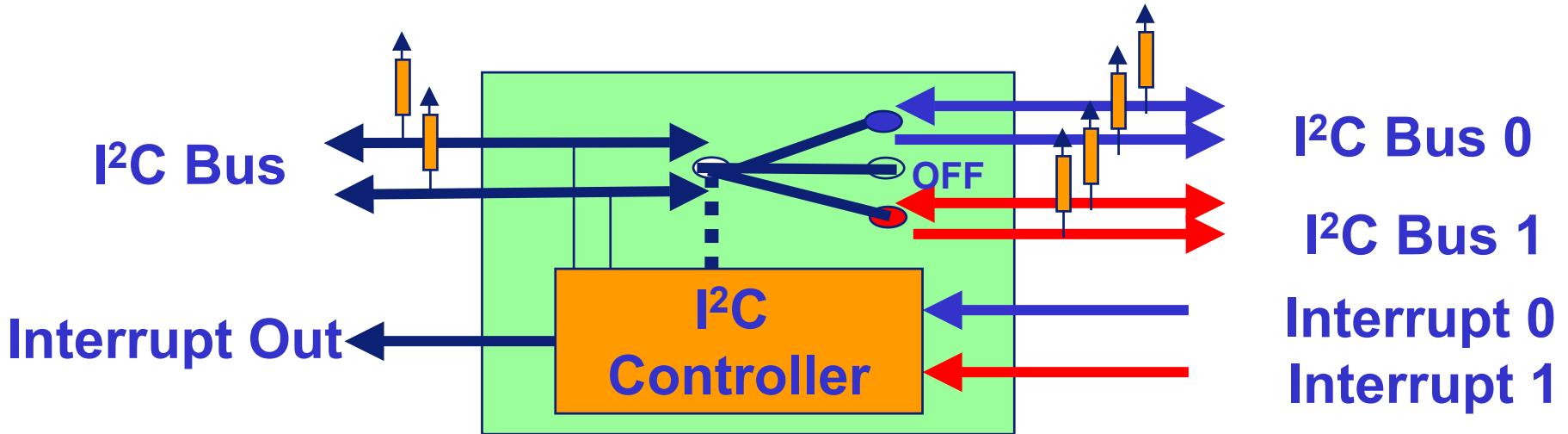
- To read the Hardware value



- To select the mode



# I<sup>2</sup>C Multiplexers



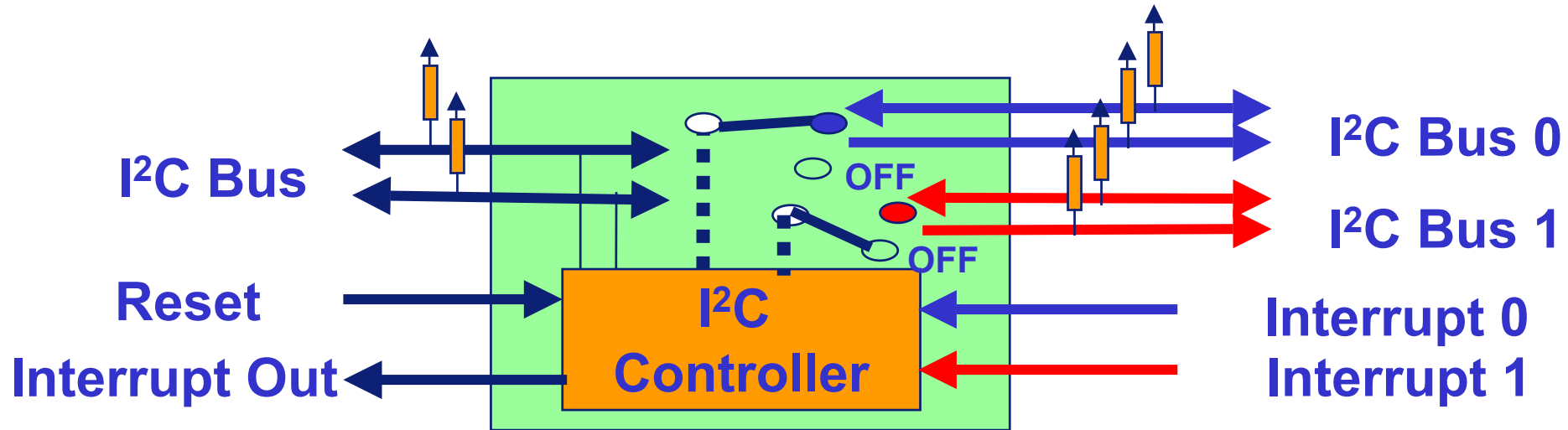
## FEATURES

- Fan out main I<sup>2</sup>C/SMBus to multiple channels
- Select off or individual downstream channel
- I<sup>2</sup>C/SMBus commands used to select channel
- Power On Reset (POR) opens all channels
- Interrupt logic provides flag to master for system monitoring.

## KEY POINTS

- Many specialized devices have only one I<sup>2</sup>C address and sometimes many are needed in the same system.
- Multiplexers allow the master to communicate to one downstream channel at a time but don't isolate the bus capacitance
- Other Applications include sub-branch isolation.

# I<sup>2</sup>C Switches



- Switches allow the master to communicate to one channel or multiple downstream channels at a time
- Switches don't isolate the bus capacitance
- Other Applications include: sub-branch isolation and I<sup>2</sup>C/SMBus level shifting (1.8, 2.5, 3.3 or 5.0 V)



# I<sup>2</sup>C Multiplexers & Switches - Programming

- To connect the upstream channel to the selected downstream channel(s)



Selection is done at the STOP command

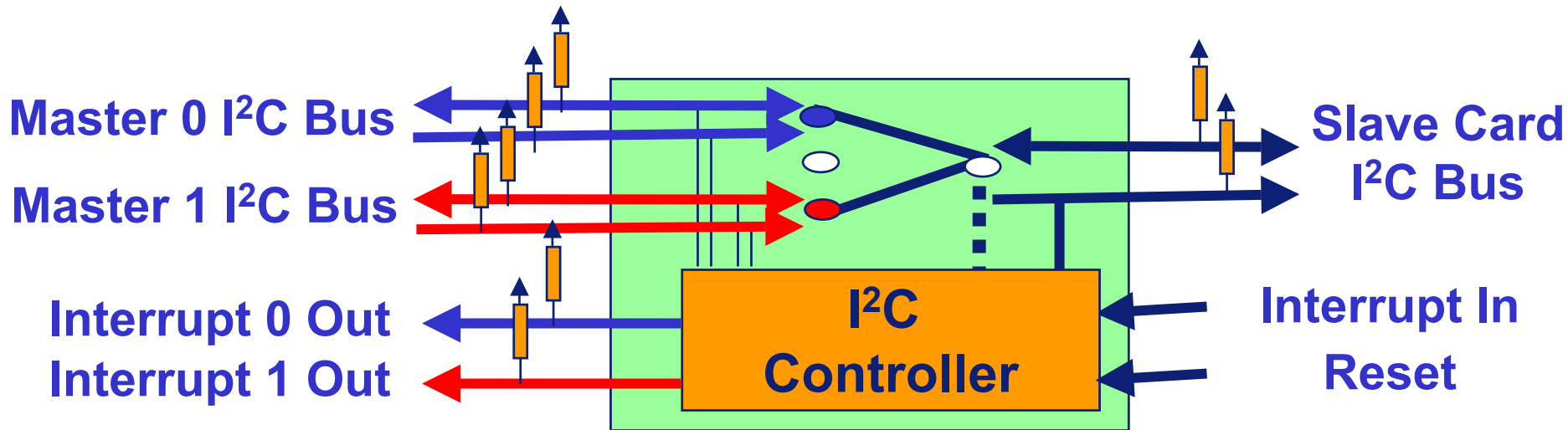
- To access the downstream devices on the selected channel



Once the downstream channel selection is done, there is no need to access (Write) the PCA954x Multiplexer or Switch

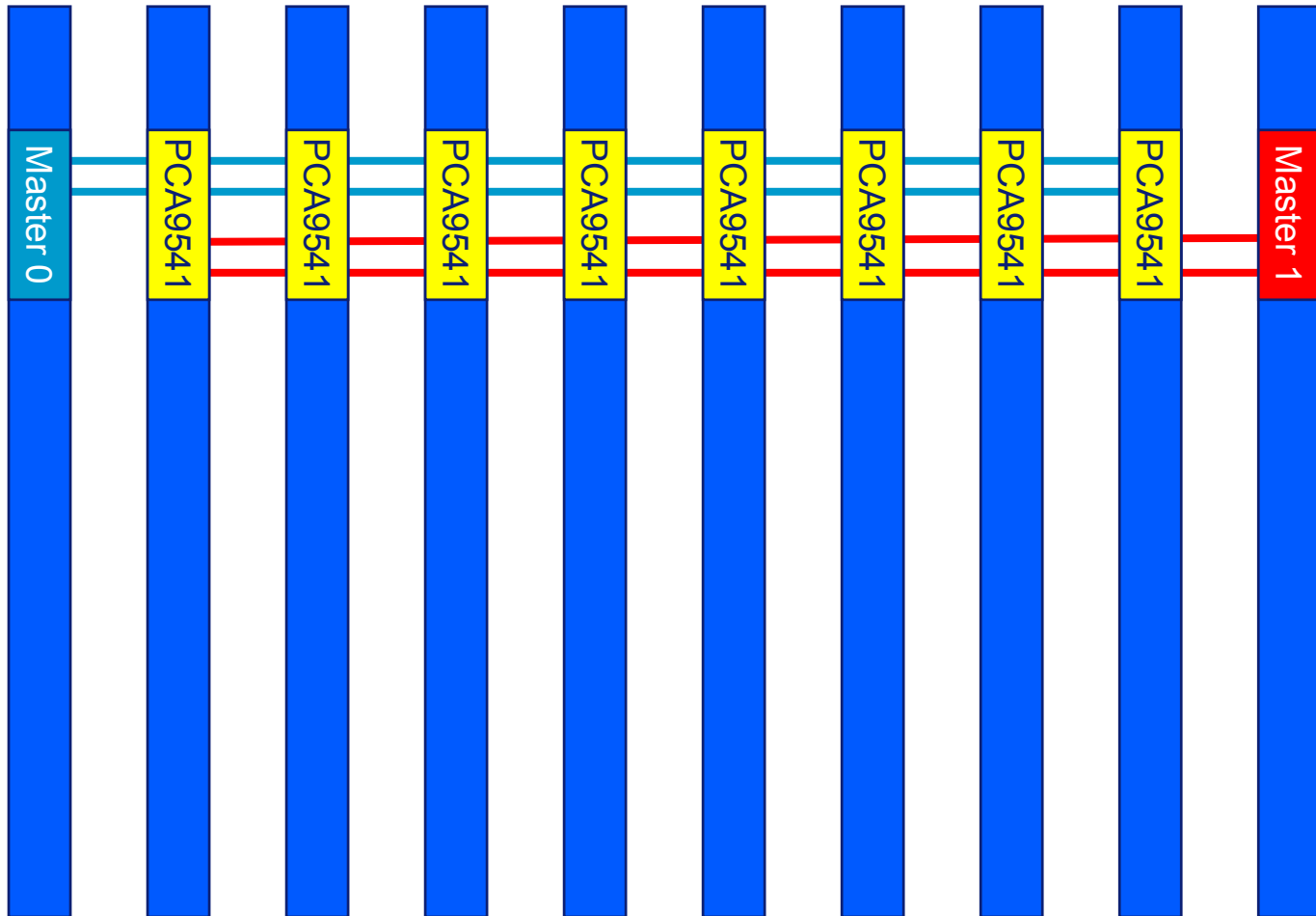
The device will keep the configuration until a new configuration is required (New Write operation on the PCA954x)

# I<sup>2</sup>C 2 to 1 Master Selector

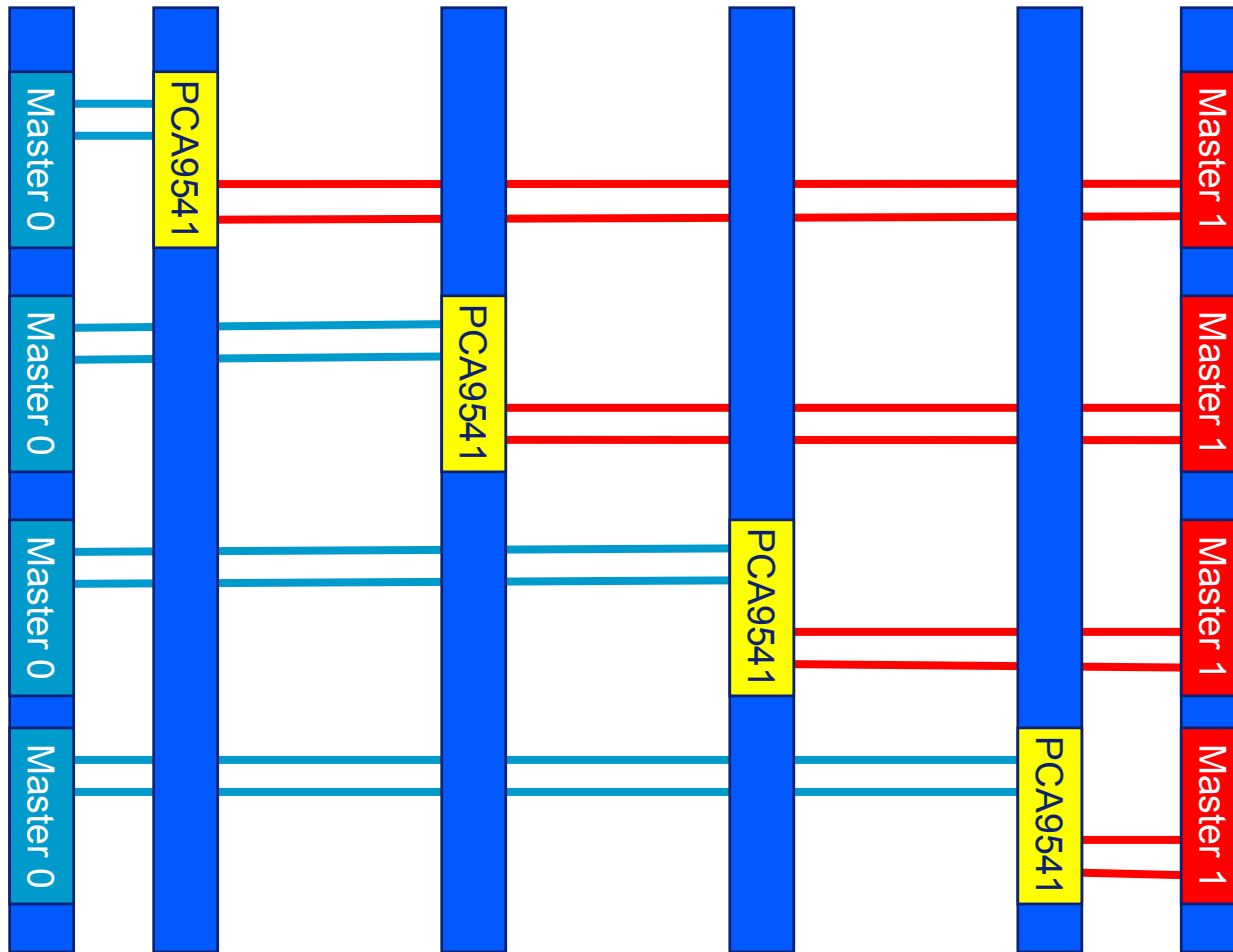


- Master Selector selects from two I<sup>2</sup>C/SMBus masters to a single channel
- I<sup>2</sup>C/SMBus commands used to select master
- Interrupt outputs report demultiplexer status
- Sends 9 clock pulses/stop to clear slaves prior to transferring master

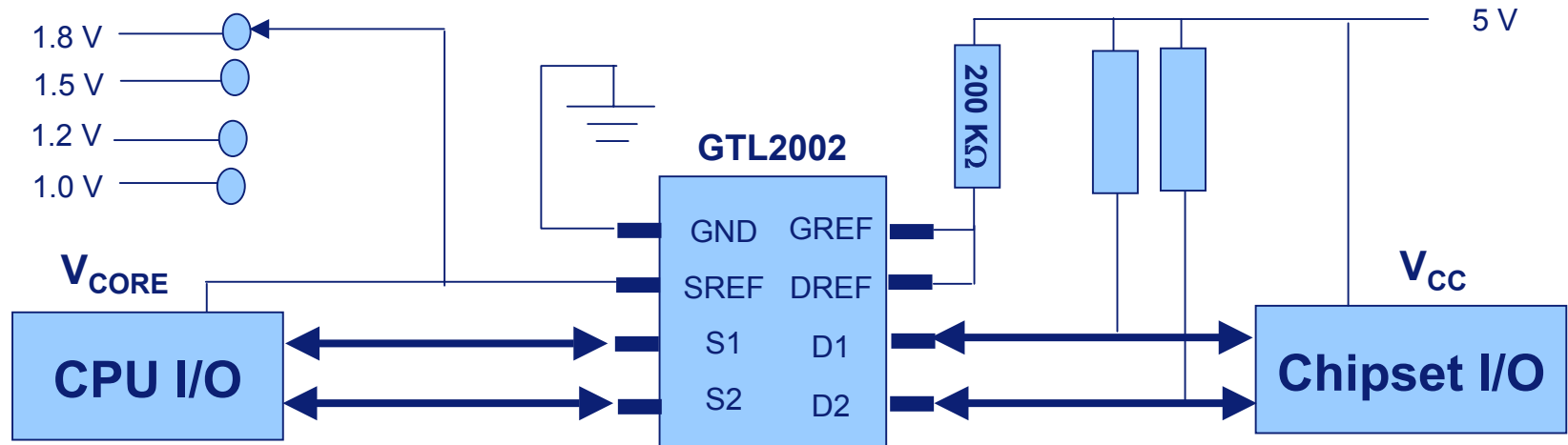
# Master Selector in Multi-Point Application



# Master Selector in Point-Point Application

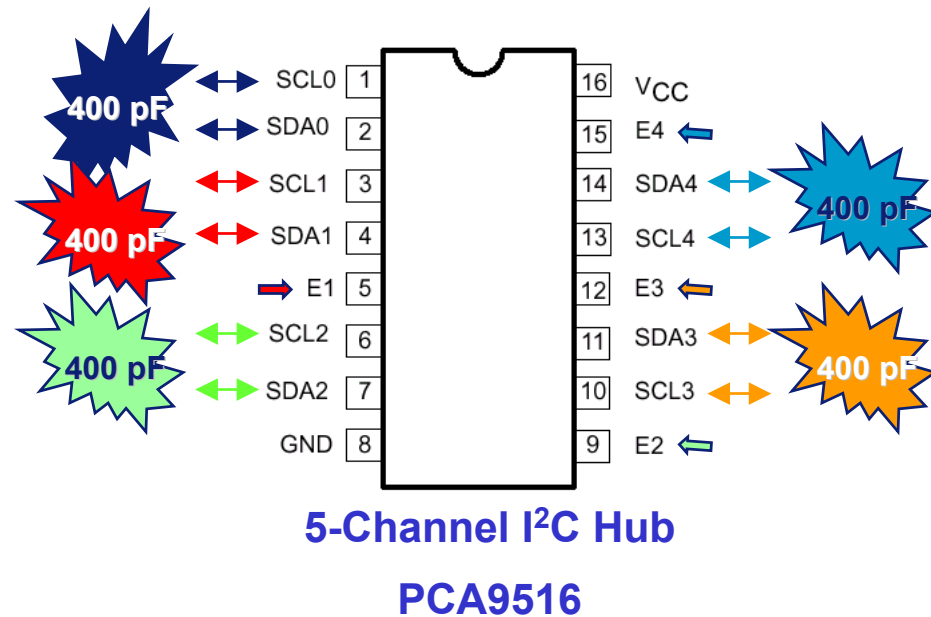
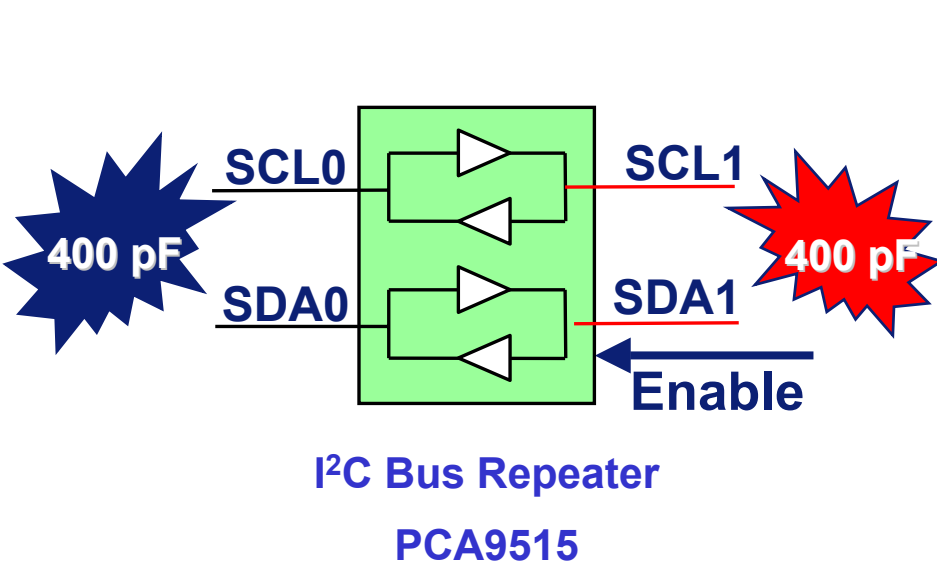


# I<sup>2</sup>C Bus Bi-Directional Voltage Level Translation



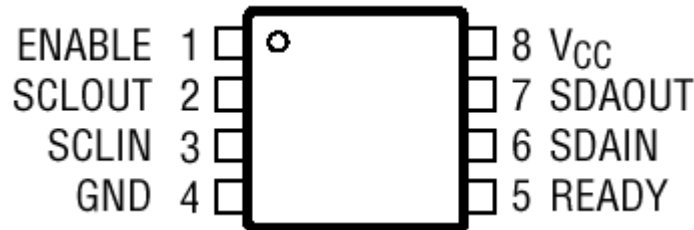
- Voltage translation between any voltage from 1.0 V to 5.0 V
- Bi-directional with no direction pin
- Reference voltage clamps the input voltage with low propagation delay
- Used for bi-directional translation of I<sup>2</sup>C buses at 3.3 V and/or 5 V to the processor I<sup>2</sup>C port at 1.2 V or 1.5 V or any voltage in-between
- BiCMOS process provides excellent ESD performance

# I<sup>2</sup>C Bus Repeater and Hub

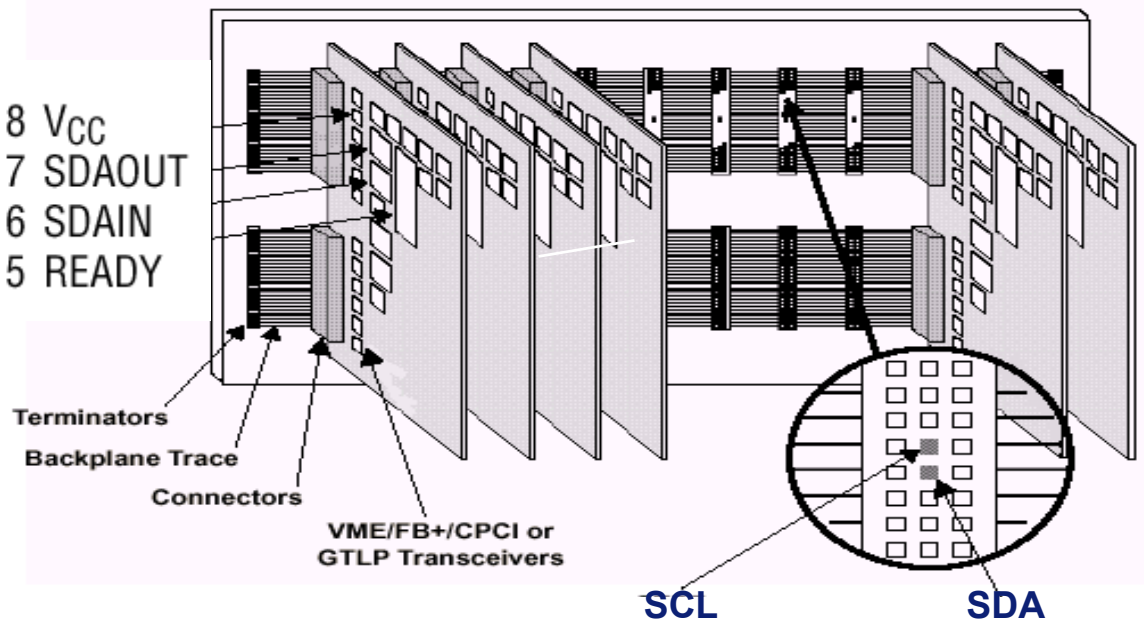


- Bi-directional I<sup>2</sup>C drivers isolate the I<sup>2</sup>C bus capacitance to each segment.
- Multi-master capable (e.g., repeater transparent to bus arbitration and contention protocols) with only one repeater delay between segments.
- Segments can be individually isolated
- Voltage Level Translation
  - 3.3 V or 5 V voltage levels allowed on the segment

# I<sup>2</sup>C Hot Swap Bus Buffer

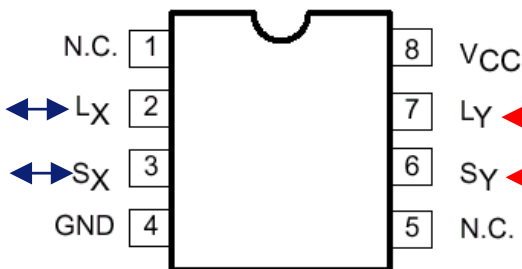
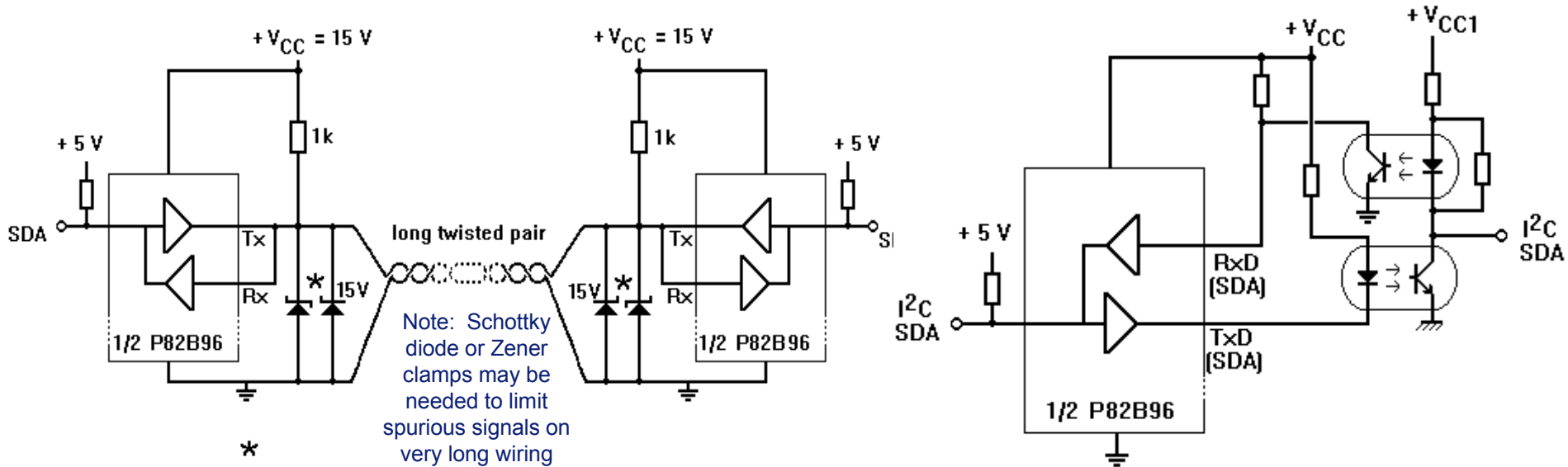


**PCA9511**  
**PCA9512**  
**PCA9513**  
**PCA9514**



- Allows I/O card insertion into a live backplane without corruption of busses
- Control circuitry connects card after stop bit or idle occurs on the backplane
- Bi-directional buffering isolates capacitance, allows 400 pF on either side
- Rise time accelerator allows use of weaker DC pull-up currents while still meeting rise time requirements
- SDA and SCL lines are precharged to 1V, minimizing current required to charge chip parasitic capacitance

# I<sup>2</sup>C Bus Extenders



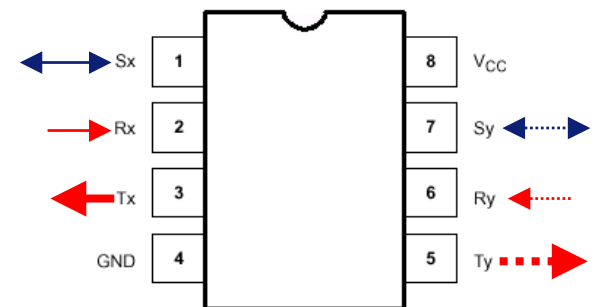
**I<sup>2</sup>C Bus Extender  
P82B715**

## KEY POINTS

High drive outputs are used to extend the reach of the I<sup>2</sup>C bus and exceed the 400 pF/system limit.

Possible distances range from 50 meters at 85kHz to 1km at 31kHz over twisted-pair phone cable.

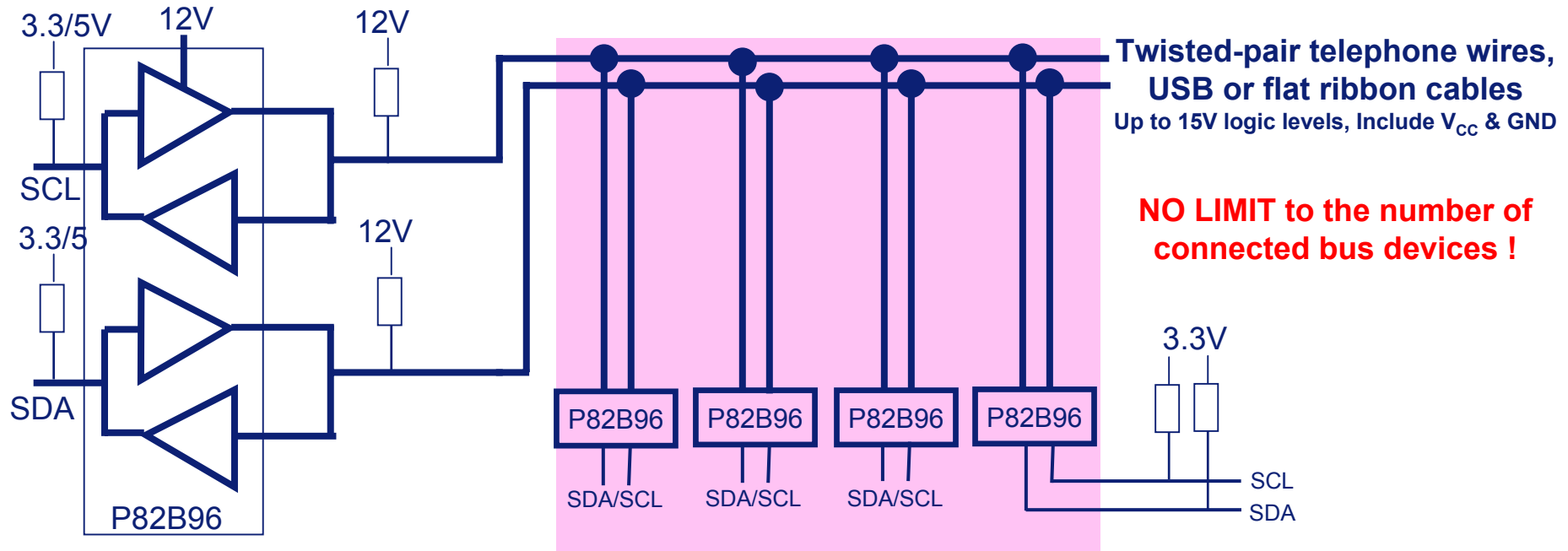
Bus Buffer has split high drive outputs allowing differential transmission or Opto-isolation of the I<sup>2</sup>C Bus.



**Dual Bi-Directional Bus Buffer  
P82B96**



# Changing I<sup>2</sup>C bus signals for multi-point applications



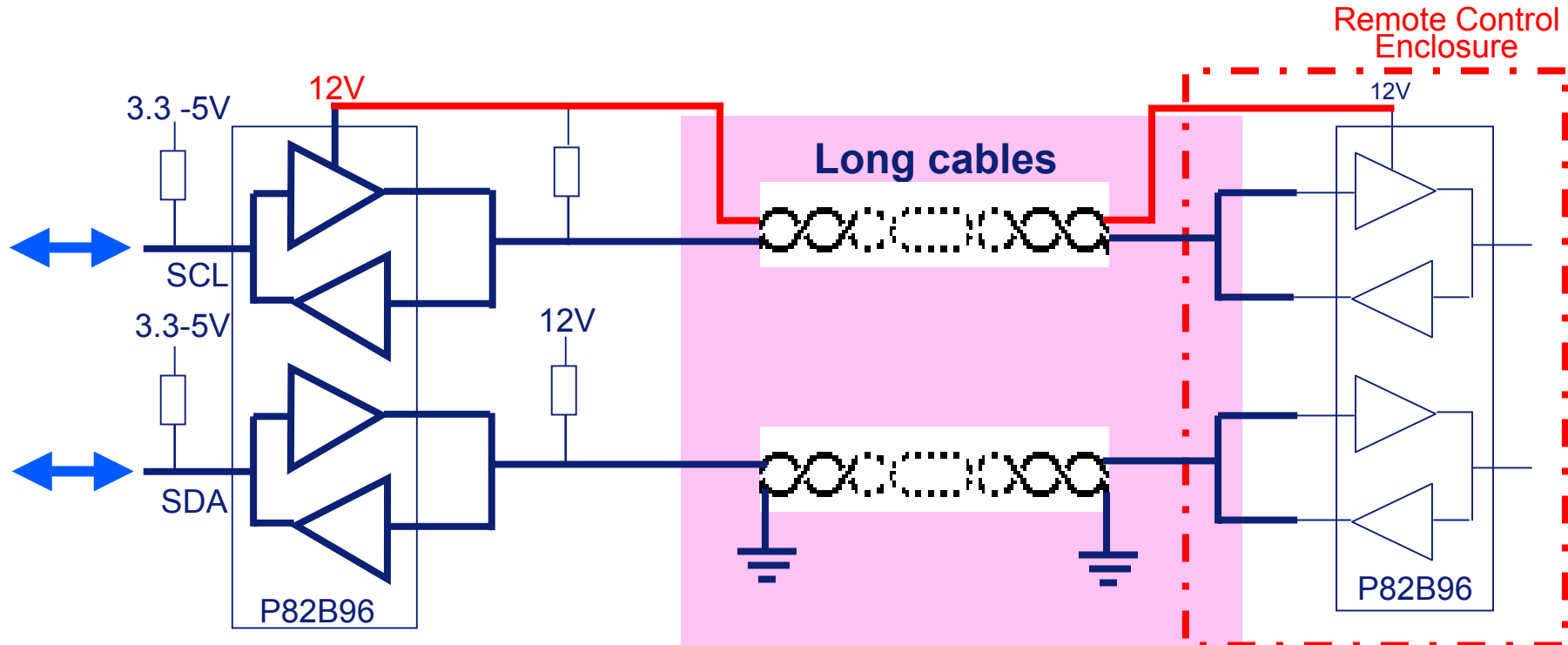
Link parking meters  
and pay stations

Link vending machines  
to save cell phone links

Warehouse  
pick/pack  
systems

- Factory automation
- Access/alarm systems
- Video, LCD & LED display signs
- Hotel/motel management systems
- Monitor emergency lighting/exit signs

# Changing I<sup>2</sup>C bus signals for driving long distances



## Bi-directional data streams

Special logic levels  
(I<sup>2</sup>C compatible 5V)

I<sup>2</sup>C currents (3mA)

## Simply link the pins for Bi-directional data streams

Conventional CMOS logic levels (2-15V)

Higher current option, up to 30mA static sink

## Twisted-pair telephone wires, USB or flat ribbon cables

2V through 12V logic levels

**Able to send V<sub>CC</sub> and GND**

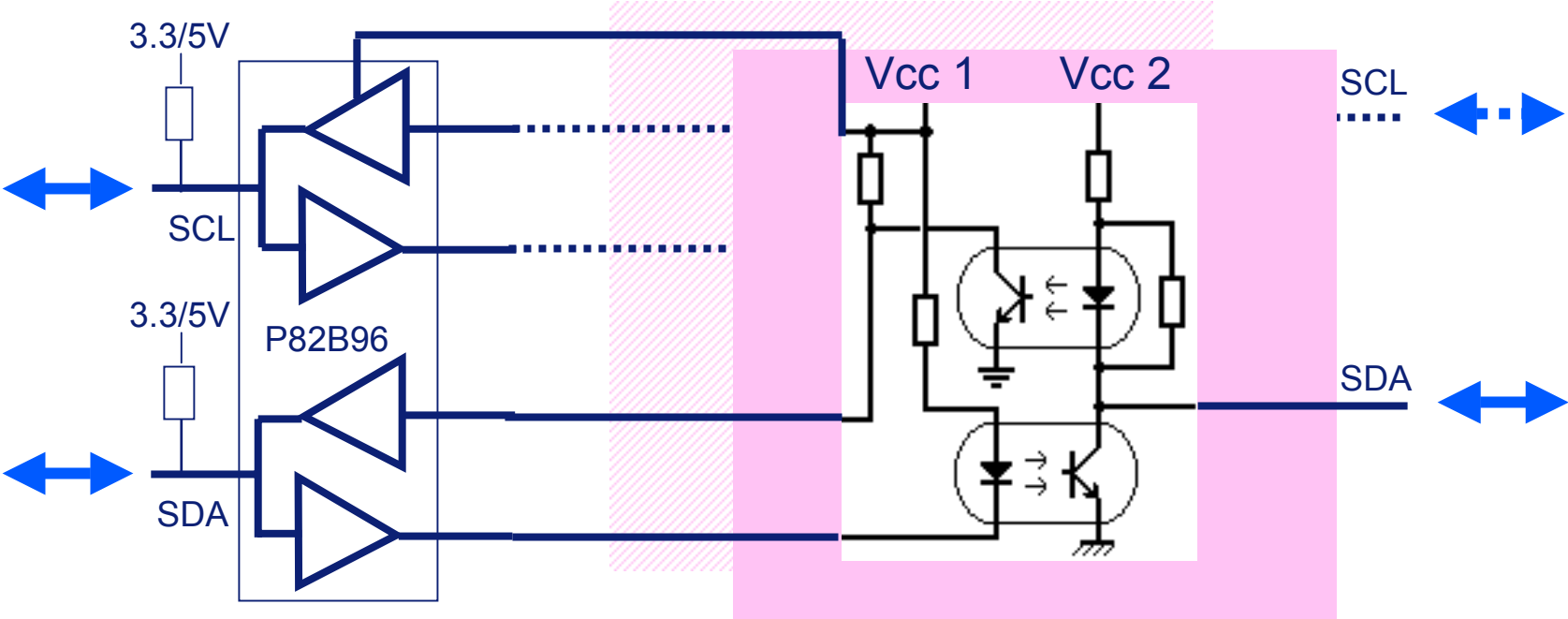
100 meters at 70kHz  
**NO LIMIT to the number of connected devices !**

## Re-combine to bi-directional I<sup>2</sup>C

Convert the logic signal levels back to I<sup>2</sup>C compatible

Hot Swap Protection

# Changing I<sup>2</sup>C bus signals for Opto-isolation



**Bi-directional data streams**

Special logic levels (I<sup>2</sup>C compatible 5V)

I<sup>2</sup>C currents (3mA)

**Low cost Optos can be directly driven (10-30mA)**

V<sub>CC</sub> 1 = 2 to 12V

Higher current option, up to 30mA static sink

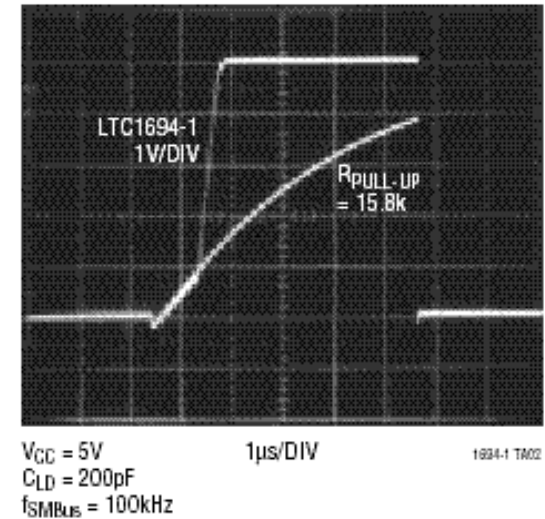
**4N36 Optos for ~5kHz  
6N137 for 100kHz  
HCPL-060L for 400 kHz**

**Re-combined to I<sup>2</sup>C**  
I<sup>2</sup>C compatible levels  
e.g. V<sub>CC</sub> 2 = 5V

**Controlling equipment on phone lines  
AC Mains switches, lamp dimmers  
Isolating medical equipment**

# Rise Time Accelerators

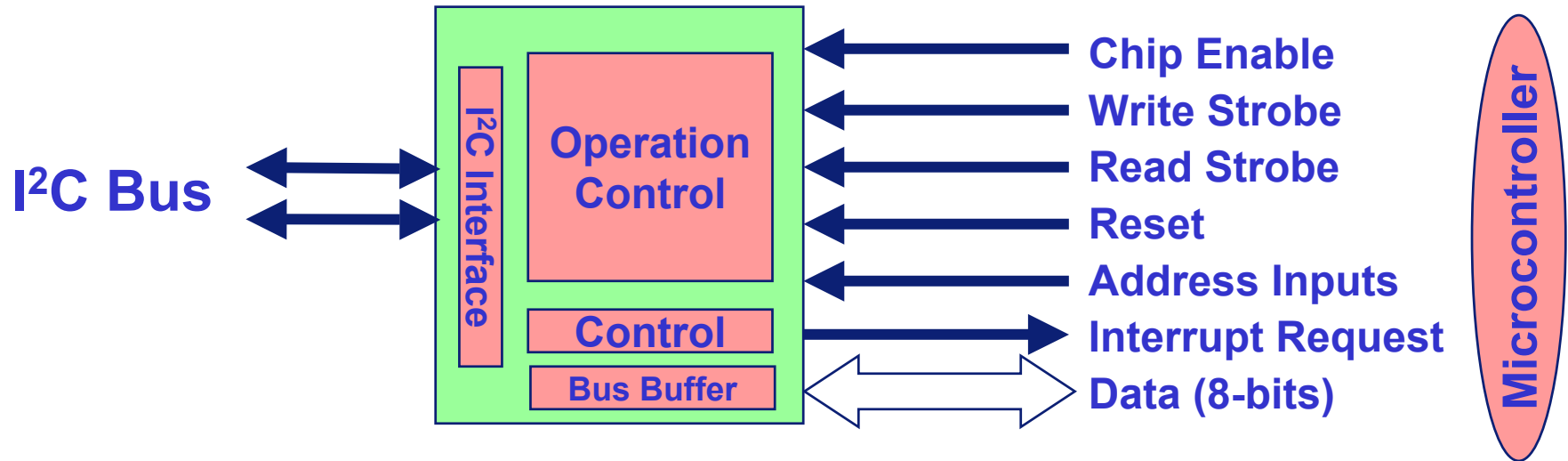
The LTC<sup>®</sup>1694-1 is a dual SMBus active pull-up designed to enhance data transmission speed and reliability under all specified SMBus loading conditions. The LTC1694-1 is also compatible with the Philips I<sup>2</sup>C Bus.



The LTC1694-1 allows multiple device connections or a longer, more capacitive interconnect, without compromising slew rates or bus performance, by supplying a high pull-up current of 2.2 mA to slew the SMBus or I<sup>2</sup>C lines during positive bus transitions

During negative transitions or steady DC levels, the LTC1694-1 sources zero current. External resistors, one on each bus line, trigger the LTC1694-1 during positive bus transitions and set the pull-down current level. These resistors determine the slew rate during negative bus transitions and the logic low DC level.

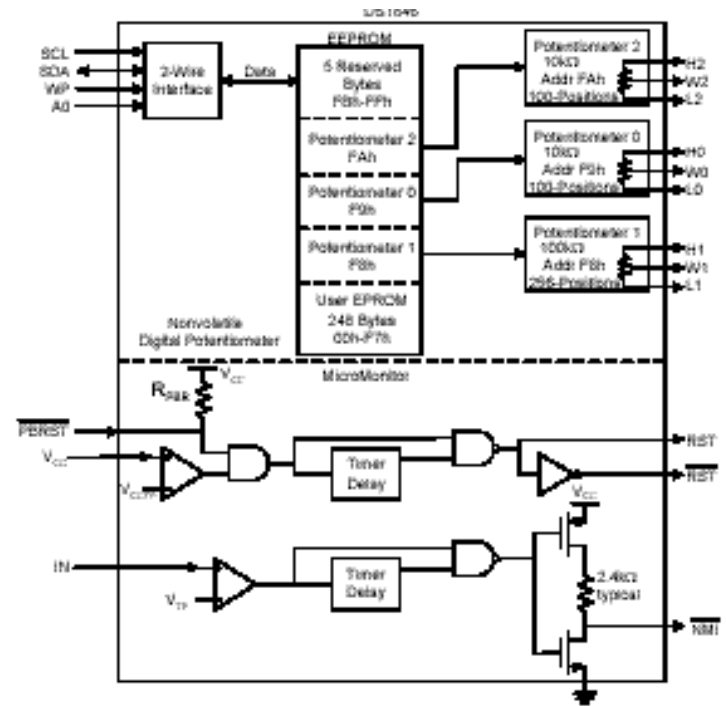
# Parallel Bus to I<sup>2</sup>C Bus Controller



- Controls all the I<sup>2</sup>C bus specific sequences, protocol, arbitration and timing
- Serves as an interface between most standard parallel-bus microcontrollers/ microprocessors and the serial I<sup>2</sup>C bus.
- Allows the parallel bus system to communicate with the I<sup>2</sup>C bus

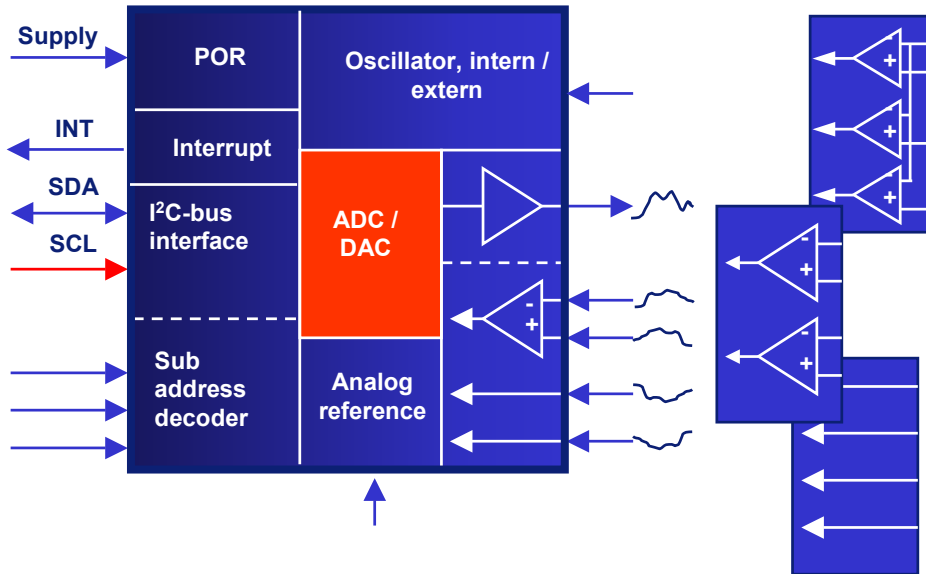
# Digital Potentiometers

- DS1846 nonvolatile (NV) tri-potentiometer, memory, and MicroMonitor. The DS1846 is a highly integrated chip that combines three linear-taper potentiometers, 256 bytes of EEPROM memory, and a MicroMonitor. The part communicates over the industry-standard 2-wire interface and is available in a 20-pin TSSOP.



- The DS1846 is optimized for use in a variety of embedded systems where microprocessor supervisory, NV storage, and control of analog functions are required. Common applications include gigabit transceiver modules, portable instrumentation, PDAs, cell phones, and a variety of personal multimedia products.

# Analog to Digital Converter



- 4 channel Analog to Digital
- 1 channel Digital to Analog

These devices translate between digital information communicated via the I<sup>2</sup>C bus and analog information measured by a voltage.

Analog to digital conversion is used for measurement of the size of a physical quantity (temperature, pressure ...), proportional control or transformation of physical amplitudes into numerical values for calculation.

Digital to analog conversion is used for creation of particular control voltages to control DC motors or LCD contrast.

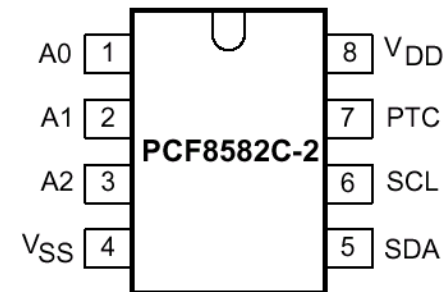
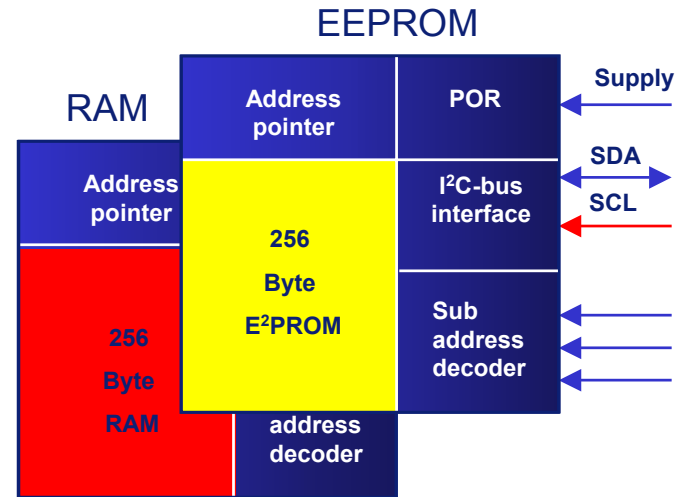
# Blank



# I<sup>2</sup>C Serial CMOS RAM/EEPROMs

## Standard Sizes

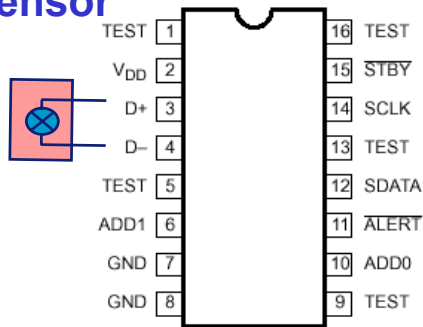
|                           |        |
|---------------------------|--------|
| 128 x 8-byte (1 kbit)     | 24C01  |
| 256 x 8-byte (2 kbit)     | 24C02  |
| 512 x 8-byte (4 kbit)     | 24C04  |
| 1024 x 8-byte (8 kbit)    | 24C08  |
| 2048 x 8-byte (16 kbit)   | 24C16  |
| 4096 x 8-byte (32 kbit)   | 24C32  |
| 8192 x 8-byte (64 kbit)   | 24C64  |
| 16384 x 8-byte (128 kbit) | 24C128 |
| 32768 x 8-byte (256 kbit) | 24C256 |
| 65536 x 8-byte (512 kbit) | 24C512 |



- I<sup>2</sup>C bus is used to read and write information to and from the memory
- Electrically Erasable Programmable Read Only Memory
  - 1,000,000 write cycles, unlimited read cycles
  - 10 year data retention

# I<sup>2</sup>C Hardware Monitors

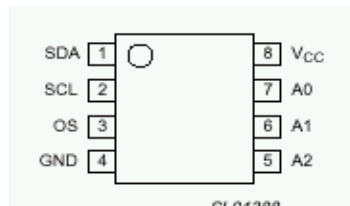
## Remote Sensor



## I<sup>2</sup>C Temperature Monitor

NE1617A

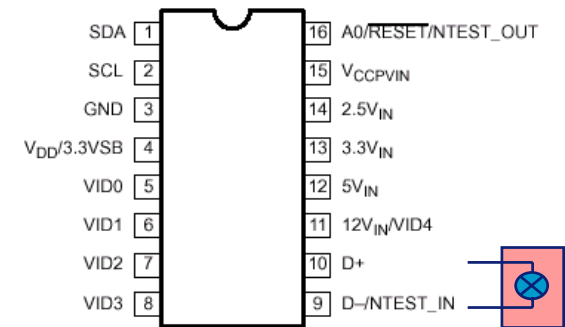
NE1618



## Digital Temperature Sensor and Thermal Watchdog™

Watchdog™

LM75A

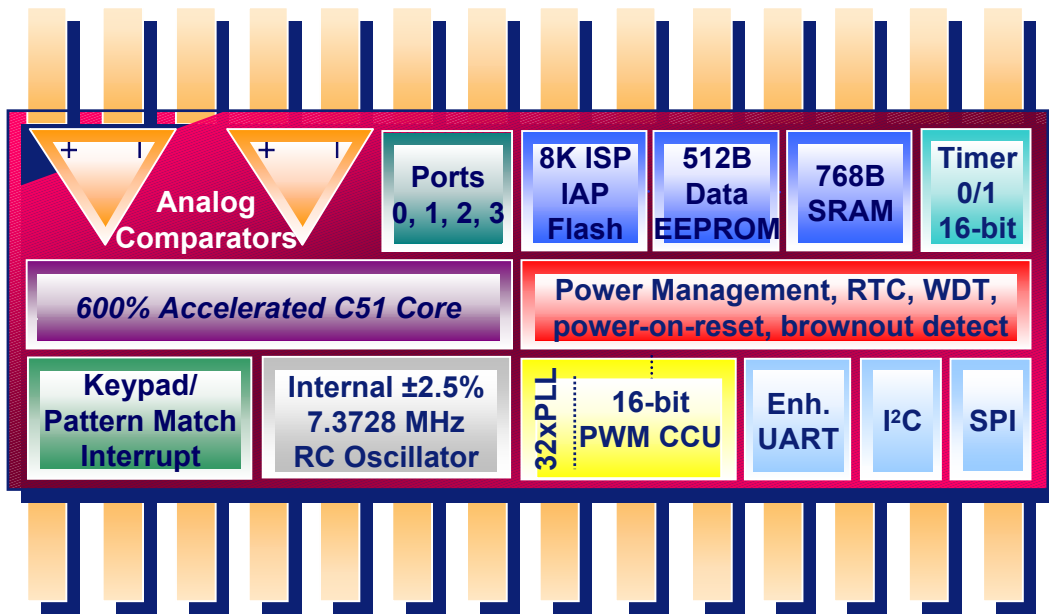


## I<sup>2</sup>C Temperature and Voltage Monitor (Heceta4)

NE1619

- Sense temperature and/or monitor voltage via I<sup>2</sup>C
- Remote sensor can be internal to microprocessor

# I<sup>2</sup>C Microcontroller



The master can be either a bus controller or  $\mu$ controller and provides the brains behind the I<sup>2</sup>C bus operation.

A bus controller adds I<sup>2</sup>C bus capability to a regular  $\mu$ controller without I<sup>2</sup>C, or to add more I<sup>2</sup>C ports to  $\mu$ controllers already equipped with an I<sup>2</sup>C port such as the:

|           |                          |
|-----------|--------------------------|
| P87LPC76x | 100 kHz I <sup>2</sup> C |
| P89C55x   | 100 kHz I <sup>2</sup> C |
| P89C65x   | 100 kHz I <sup>2</sup> C |
| P89C66x   | 100 kHz I <sup>2</sup> C |
| P89LPC932 | 400 kHz I <sup>2</sup> C |

Microcontrollers with Multiple Serial ports can convert from:

I<sup>2</sup>C to UART/RS232 – LPC76x, 89C66x and 89LPC9xx

I<sup>2</sup>C to SPI - P87C51MX and 89LPC9xx family

I<sup>2</sup>C to CAN - 8 bit P87C591 and 16 bit PXA-C37

# I<sup>2</sup>C Patent and Legal Information

# I<sup>2</sup>C Patent Information

- The I<sup>2</sup>C bus is protected by patents held by Philips. Licensed IC manufacturers that sell devices incorporating the technology already have secured the rights to use these devices, relieving the burden from the purchaser.
- A license is required for implementing an I<sup>2</sup>C interface on a chip (IC, ASIC, FPGA, etc). It is Philips's position that all chips that can talk to the I<sup>2</sup>C bus must be licensed. It doesn't matter how this interface is implemented. The licensed manufacturer may use its own know how, purchased IP cores, or whatever.
- This also applies to FPGAs. However, since the FPGAs are programmed by the user, the user is considered a company that builds an I<sup>2</sup>C-IC and would need to obtain the license from Philips.
- Apply for a license or text of the Philips I<sup>2</sup>C Standard License Agreement
  - US and Canadian companies: contact Mr. Piotrowski ([pc.mb.svl@philips.com](mailto:pc.mb.svl@philips.com))
  - All other companies: contact Mr. Hesselmann ([ps.mb.svl@philips.com](mailto:ps.mb.svl@philips.com))

# Questions And Answers

**Philips Semiconductors**  
**Specialty Logic Product Line**  
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Download AN10126-01 I<sup>2</sup>C Manual for  
speaker notes for this presentation